# OS Tuning and Configuration

Jim Harrell





### **Objectives**

- Describe steps taken to tune an IRIX system.
- Describe some basic performance metrics.
- Describe some basic tuning objectives.
- Describe the tools and configuration options to tune IRIX.
- Answer Questions.



### What is Tuning?

- **■** Code optimization
- **■** System use optimization
- **■** Resource management
- **■** Political scheduling
- **■** Site policies
- Matching workload/system size
  - Add hardware to match workload demand
  - Reconfigure software to match workload characteristics
  - Do friendly data movement
  - Reduce workload level with NQE
- Matching site expectations to workload demands



### Basic Approach

- Performance evaluation Utilization of CPU, memory, I/O, and networks Workload analysis by process, class, user, batch queue
- Evaluate tuning option alternatives

  Applications and users

  File system layout and disk space

  Process management and CPU partitioning issues

  I/O user, fs buffer cache, cachefs, mbufs

  Memory paging, migration, replication, coalesce

  Workload management NQE/NQS, LSF, Codine



## Tuning Methodology

- **■** Determine system configuration
- **■** Establish performance metrics
- **■** Instrument the system
- **■** Establish historical baseline performance
- **■** Monitor system use
- **■** Determine workload classes
- Perform a system analysis (Performance Evaluation)
- **■** Determine your tuning objectives
- **■** Determine your configuration parameters and options
- **■** Test, model, simulate, experiment, and report



## Determine The System Capacity

### **■** Hardware

use hinv -v, fx, oview

**CPUs** 

Memory

Disks (SCSI, FCAL, NFS/BDS)

Peripherals (tape, graphics, vme devices)

## Each of these has

Capacity

**Speed** 

**Geometry** 

### **■** Software

use systume, prtvtoc, xlv\_make, swap

Kernel size and configuration

File system layout and swap configuration

**Fsbuffer cache configuration** 

**Memory management configuration** 

Batch configuration (NQS or LSF)



## Typical Metrics

- **■CPU** utilization
- Memory utilization
- **MFLOPS, MIPS**
- **■** System time
- **■** Expansion factor (wallclock/service)
- **■**Turnaround ratio (includes batch queue wait time)
- **Jobs per day (workload unit/day)**
- **■** Latency
- Transactions per second
- Webserver hits per second
- Benchmark metrics such as AIM, Spec, Webstone, LADDIS, STREAM, LINPACK



### Instrument The System

**■** System activity reports

```
/usr/lib/sa/sa1 every 10 minutes in sys crontab /usr/lib/sa/sa2 at end of day (comment out find)
```

**■** System accounting reports

```
/etc/init.d/acct start to turn accounting on
/usr/lib/acct/runacct to process accounting data
```

Lextended system accounting reports
//O waits, CPU waits and other data in /var/adm/sat
/etc/config/sat\_select.options
-off all -on sat\_proc\_acct

■ Performance Co-Pilot (licensed)

/var/pcp/config/pmlogger/config.default

- **■** Application analysis with SpeedShop and ProDev Workshop
- Anything else needs to be instrumented webserver, Cisco router, DBMS, arrays



### Establish The Baseline Performance

- **■** Determine if site is interfaced to any analysis tools
- Start with historical sar and accounting data

  Determine, outlier, peak, average, prime/nonprime use
- Benchmark data used in the sale is a good starting point
- Some sites have a performance test suite to run
- **■** Determine preconceived notions and expectations
- **■** Investigate intervals of unusual sar intervals (outliers)
- **■** Investigate the top applications (CPU, memory, I/O)
- **Investigate top users**
- **■** Prioritize the top applications



### Monitor The System Use

### **■IRIX 6.5 application tools**

time, timex, par

SpeedShop - ssrun, ssusage, prof, perfex, dprof ProDev Workshop - cvperf, cvusage

### **■**Irix 6.5 system tools

w, who, ps, uptime
top, gr\_top
osview, gr\_osview, gr\_nstats
gmemusage, bufview
sar, ecstats, topwait, topfunc
acctcom, runacct, acctcms, sat\_interpret

- ■Performance Co-Pilot pmlogger, oview, mpvis, pmchart
- **■OPET/PESTO tools** xsamon, xsar, sat\_acctcom, xwla
- Kernel profile tools prfsnap, kernprof



### Determine Your Workload Classes

- First rule of tuning is Know Your Workload!!
- Talk to the data center manager about workload perceptions
- **Look at top applications pointed to by acctcms**
- **■** Is the site Interactive or Batch workload?
- A workload class is similar to ledger account names compare to an accountant going into the company books
- You don't need more than 20 classes

Compute

Time share, interactive

Real time

File server

Web server

**Database server** 

Video

■ Each category/class is similar in function/resource use



### Perform A System Analysis

- Find a typical interval
- Agree with the site that this is a fair representation
- **■** Deal with edge effects, don't prorate
- **■** Correlate rise in sar activity to other sar activities
- Then correlate to the workload that is/was running
- Determine all clock components of the production workload
- **■** Determine bottlenecks by workload class
- Determine number of running processes of each workload
- **■** Compute wallclocks, expansion factors
  - **Expansion Factor = Elapse/service**
  - **Turnaround Ratio = Wallclock/service**
- **■** Determine applications that need to be instrumented



## Determine Your Tuning Objectives

- **■** Decrease application wallclock time
- **■** Reduce system time
- **■** Reduce I/O wait time
- **■** Reduce cache thrash
- **Increase CPU utilization**
- **■** Improve interactive response
- **■** Balance between interactive and batch
- **Increase memory utilization**
- Reduce paging, swaps, page migration/replication/coalesce
- Accomplish political scheduling goals
- **■** Ensure time critical throughput
- **■** Decrease elapse time of a workload class
- **■** Schedule/share system resources
- **■** Increase total throughput
- **■** Increase number of users, transactions



#### **■CPU** service time

Let the compiler do the work

**Use optimized libraries** 

Recode time consuming algorithms

Reduce system call use, stay out of the kernel

Reduce cache misses (threads<NCPUs)

Reduce tlb misses (maybe go to a larger page size)

dplace for placement in topology

sn for system NUMA migration

assign Flexible File IO layering (7.2 compiler)

Many environment variables on mp(3) and mpi(3) man pages



### **■CPU** wait time

```
nice, npri, mpadmin
runon, dplace
miser_cpuset
miser_submit
```

Reduce run level sar –q less than the number of CPUs (pthreads?)

Load level with a batch interface like NQE and LSF, this becomes qweight

Multi–threaded applications will have more CPU wait time, especially in Time Share

Use Miser, Static or Exclusive scheduling to reduce L2 thrashing



### **■** Page wait time, swap and sbrks

Reduce memory mallocs/sbrks, especially intensity (Block Transfer Engine is used)

Change swap configuration with swap and /var/sysgen/system/irix.sm to swap on non-root devices

Add lots of virtual swap can increase memory utilization, i.e., more large processes at once

nbuf sets the limit to kernel size memory growth

systune paging group

rsshogfrac is limited to physmem\*(100-rsshogfrac) or 100MB, whichever is less (6.5)

gpgshi, gpgslo should be set with sar -r and sar -p as indicators

Kernels' shaked trims kernel down, monitor with sar –R

min\_file\_pages sets the low limit that the kernel fs buffer cache can be trimmed to



**■** Page wait time, swap and sbrks (CONTINUED)

Increase page size with dplace; may reduce CPU service time, but increase page I/O load

Memory latency will show in User CPU service time, no performance tool is tracking NUMA latency

The TLB miss is charged to User CPU service time and does not vary with load

The swap I/O wait is accounted for in extended accounting as:

cached I/O and direct-to-swap I/O with sat\_interpret or sat\_acctcom (OPET shareware)

Code data structure layout on system topology with dplace

Non-DSOs or replication can reduce node memory reference conflicts

vhand is Miser batch critical aware and will steal pages from weightless, opportunistic Miser,

time share and lastly steals from realtime



### I I/O service time

Device/channel speeds, i.e., get a faster disk device/channel

Disk Arrays – RAID, FCAL, Remote vs Direct

Minimum file systems per disk drive to avoid seeks from one partition to another

Minimum disk drives per SCSI and spread out the I/O file system across SCSIs, use sar –d

Split out file systems based on I/O characteristics that are similar – load segregation

Device firmware (write buffering is off) and disk HW cache segment configurations

Striping wide only helps when request is making stripe width I/O requests; xlv\_mgr show stat

■ Direct I/O wait time (bypasses file system cache)

File system allocation units, xfs\_growfs

Stripe factor and allocation group step size, look at osview XFS statistics

More file systems with round robin allocation among them

striping increases disk wait time

GRIO and PRIO I/O scheduling schemes

### ■ Cache I/O wait time

Don't cover up a bad file system layout with cache techniques; a cache eventually does IO

Filesystem buffer cache maximum size is set with systume nbuf

Use bufview(1) to view contents of fsbuffer cache

systume bdflushr determines how many buffers to evaluate each second, i.e., trickle sync

systume min\_file\_pages sets the minimum that shaked will trim the fsbuffer cache

systume autoup determines the age of dirty data to flush to disk by bdflush

systume autoup \* HZ / 2 is used to age clean data to inactive state

Bypass fsbuffer cache if not reusing data - O\_DIRECT, assign -B on in 7.2 compilers

Do better I/O in the application, look at Flexible File I/O Layering; ffopen(3) or assign -F

Do I/O in the right filesystem, NQE has \$TMPDIR and LSF has \$HOME & .lsbatch

### ■ Batch queue wait time

Waiting for CPU while executing increases cache thrash

It's better to wait in a queue (job pool)

Give a price break as incentive to use batch interface

Change queue detail and time constraints to match load

Lopri and express and other political queues

Similar to traffic control and metering in big cities

Sites are writing their own workload initiation schedulers

NQE on IRIX 6.5 doesn't have easy access to queue wait time in the extended accounting

Sites have to write their own setspinfo(2) for batch accounting

Extended accounting session records need high watermark command names, not the shell

Distribute across array of systems with NQE's NLB, LSF, Codine

Need a queueing system to use Miser scheduling in multi-user environment

How do you track a backlog of work?



#### **ITCP**

TCP network delays

Whether to use XFS/XLV, NFS or BDS

Number of TCP mbuf buffers (mbmaxpages)

**Maximum transmission unit (MTU)** 

Routing table

Faster network media (HIPPI, FDDI, ATM)

**UDP** socket buffer sizes (unpxx\_sendspace, unpxx \_recvspace)

Don't run mrouted and avoid tunnels (replicated data)



### **INFS**

NFS options (rsize wsize)
cachefs
Transfer size (nfs3\_default\_xfer)
Go to BDS or faster file system



### Test, Model, Experiment, Simulate

#### **■ Test**

Site has to agree on a test suite (real world)
Usually done on real machine with real workload

#### ■ Model

3rd party packages – SES/Workbench, TQModel Determine best run limit in a complex workload Bottleneck analysis

### **■** Simulate

What if I ran the workload with more CPUs, memory, IO

### **■** Experiment

Go dedicated such as a benchmark situation Use extremes on parameters Change more than one parameter at once



### Prepare A Report

- **■** Objectives
- **■** Executive summary
- **■** Site description
- **■**Resource use
- **Workload characteristics**
- Detailed report

sar

accounting

extended accounting

perfex, prof, par, ssrun data

**■** Recommendations

What are the areas of main concern?

What are the main workloads and users?

What are the workload bottlenecks?

