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# Silicon Graphics Scientific Library Update

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## Contents

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- Scientific Libraries available on SGI hardware
- SCSL Scientific Library

   (like "SGI", "SCSL" doesn't mean anything ;-) )
- SCSL Release 1.2
- Signal Processing in SCSL 1.2
- Performance
- Special Solvers in SCSL 1.2
- Future

# **Scientific Libraries on SGI**

There are "many" scientific libraries available on SGI platforms today.

- LibSci on Cray platforms.
- CHALLENGEcomplib on IRIX platforms. (libcomplib.sgimath,libblas)
  - Part of the IDO in IRIX 6.4 and older
  - Part of the IRIX development libraries in IRIX 6.5
  - Version 3.1
- SCSL on IRIX platforms.
  - Unbundled product
  - Available for IRIX 6.4 and newer
  - Version 1.1

# **SCSL Scientific Library**

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- SCSL is a scientific and math library
- SCSL is (initially) available on IRIX 6.4 and 6.5 systems
- SCSL will become the standard scientific library on all SGI platforms
- SCSL will merge the important functionality of CHALLENGEcomplib and LibSci into one library
- SCSL will provide a new library with more functionality and better performance than either library by itself.

## **SCSL** Contents

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#### BLAS (Basic Linear Algebra Subprograms).

- BLAS1–Vector–vector operations
- BLAS2-Matrix-vector operations
- BLAS3-Matrix-matrix operations

#### • LAPACK

- Symmetric and Nonsymmetric linear systems of equations
- Symmetric and Nonsymmetric eigenvector/value
- Singular Value Decomposition
- Linear Least Squares

BLAS and LAPACK developed at the University of Tennessee.

# **SCSL Contents (continued)**

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#### Sparse Linear Equation Solvers

- Symmetric linear systems of equations
- Nonsymmetric linear systems of equations (NO pivoting)
- FFTs
  - multiple one-dimension mixed radix
  - one-,two-and three-dimension mixed radix
  - single-and double-precision, for both real and complex data types

Sparse solvers and FFTs were developed at SGI. (There is no defacto standard API).

### How to use SCSL

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#### Documentation in form of man pages:

- intro\_libscsl
- intro\_blas1, \_blas2, \_blas3
- intro\_fft
- intro\_lapack
- intro\_sparse (soon)
- these will point you to more detailed man pages

#### • Linking:

- Serial: -lscs
- OpenMP or libmp parallel:

-lscs\_mp -mp

### **SCSL Release 1.2**

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SCSL 1.1 is the current release. Release 1.2 will be the next SCSL release.

#### Goals for 1.2:

- Add the missing complib Signal Processing functionality.
- Provide C language interfaces for the Signal Processing routines.
- Enhance the ordering techniques in the sparse linear solvers.
- Performance tuning for the MIPS R12000 Processor.
- Rollup bug fixes from SCSL 1.1 and complib 3.1.

SCSL 1.2 will be released with IRIX 6.5.5 (late July 1999).

## **SCSL Release 1.2 (continued)**

# *SCSL 1.2 is the follow–on to CHALLENGEcomplib with some exceptions:*

- SCSL 1.2 will NOT include o32 versions of the libraries.
- SCSL 1.2 will NOT support LINPACK and EISPACK.
- SCSL 1.2 will run on all platforms that have n32 or 64 support.

CHALLENGE complib is available to run on older and current platforms, however:

- There will be no further releases of complib.
- No complib bugs fixes (with rare exceptions).

## **Signal Processing for SCSL 1.2**

#### Additions to the FFTs:

- multiple 1D routine which calculates an FFT in one dimension for each row of a two-dimensional matrix.
- 1D, 2D and 3D routines that compute the product of the Fourier Transform of a sequence with the Fourier Transform of a filter (\*prod routines in complib).
- Functions will be introduced to release memory allocated within the FFT routines.
- C language bindings.

### **Signal Processing for SCSL 1.2** (continued)

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#### SCSL 1.2 will include convolution and correlation routines.

- Convolution for Finite Impulse Response (FIR) and Infinite Impulse Response (IIR) filters, together with Correlations.
- 1D and 2D convolution and correlation Single and double precision for real and complex arithmetic.
- 2D routines will run on multiple processors.
- API similar to complib API (but not fully compatible).
- Fortran and C language bindings.

*The two main goals of the Convolution and Correlation library are* performance *and* generality. *It provides well tuned modules usable in most convolution and correlation instances.* 

## Performance

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#### • BLAS

- Fast Fourier Transforms
- Sparse Solver

## **BLAS Performance**

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#### **DGEMM Performance**



## **BLAS Performance**

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#### **DGEMV Performance**



## **BLAS Performance**

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#### **DGEMM Parallel Performance**



Number of processors

# **Fast Fourier Transforms (FFT)**

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- I-Dimensional FFT applications:
  - Seismic: many short FFTs (1024–4096 data points)
  - Sonar, radar cross-section, speech recognition and astronomical systems: large 1D FFTs

#### Multi-dimensional FFTs:

- image processing
- PDEs from CFP applications

Following charts show "effective megaflop rate" based on 5n\*log(n) for each complex-to-complex FFT.



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#### **1D Complex-complex FFT**



FFT size

## **FFT performance**

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#### Complex-complex Multiple 1D FFT



### **FFT performance**

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#### 2D Complex-complex FFT



#### **FFT parallel performance**

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#### Complex-complex Multiple 1D FFT



"1024-single" means 1024 copies of a size 1024 single precision (32 bits) FFT

## **Changes to SGI Sparse Solvers**

#### New Matrix Ordering Options

- Methods 3 and 4 are termed "Extreme2" ordering
- New default for ordering option
  - Extreme ordering (Method 2) is now the default
- Out-of-core solver option
  - Was in recent SCSL version, but now is documented
  - Single-processor only
  - Striped file system useful
  - Simple interface and performs well

# **New ordering options**

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- 3. Multiple Nested Dissection orders
- default is OMP\_NUM\_THREADS orders
- repeatable quality

# **4.** Multiple ND orders using feedback file information

- default is 2 x OMP\_NUM\_THREADS orders
- feedback file is at most 5KB, up to 200 records
- binary feedback file
- a solver that learns

## **Choosing a default method**

- Should default be best for which size model?
- Decided to optimize for medium or larger problems (at least 5000 equations)
- Extreme2 (3) about 3% faster than Extreme, but is new tech., so we use Method 2 as the new default.





# **Out-of-core (OOC) Option**

- Performance 10–40% slower than extreme (Method 2) ordering in– core; 15% in this case.
- but faster than AMF (1)
- This used 4-way striping on file system -- 140 MB/s on some reads
- Allowed 128MB in-core for factor storage

#### Total Time for Nine models (1-CPU runs)



Storage

#### **Scalability: Factorization Mflops**

- Amdahl's law resp. for much of lack of scaling in previous chart
- Over 11 Gflops achieved on gismondi on 48 CPUs
- More can be done to improve memory placement
- These results used DSM\_ROUND\_ROBIN data placement



## **PSLDLT: Scalability to 8 CPUs**



#### Summary

#### • SCSL 1.2 improvements:

- FFTs have new interface
- Add the missing complib Signal Processing functionality.
- Provide C language interfaces for the Signal Processing routines.
- Enhance the ordering techniques in the sparse linear solvers.
- Performance tuning for the MIPS R12000 Processor.
- Rollup bug fixes from SCSL 1.1 and complib 3.1.
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