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# Building a Linux Cluster

**CUG Conference**  
May 21–25, 2001

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# Outline

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- **What is PDSF and a little about its history.**
- **Growth problems and solutions.**
  - **Storage**
  - **Network**
  - **Hardware**
  - **Administration**
  - **Software**
- **In the future**
- **Conclusion**

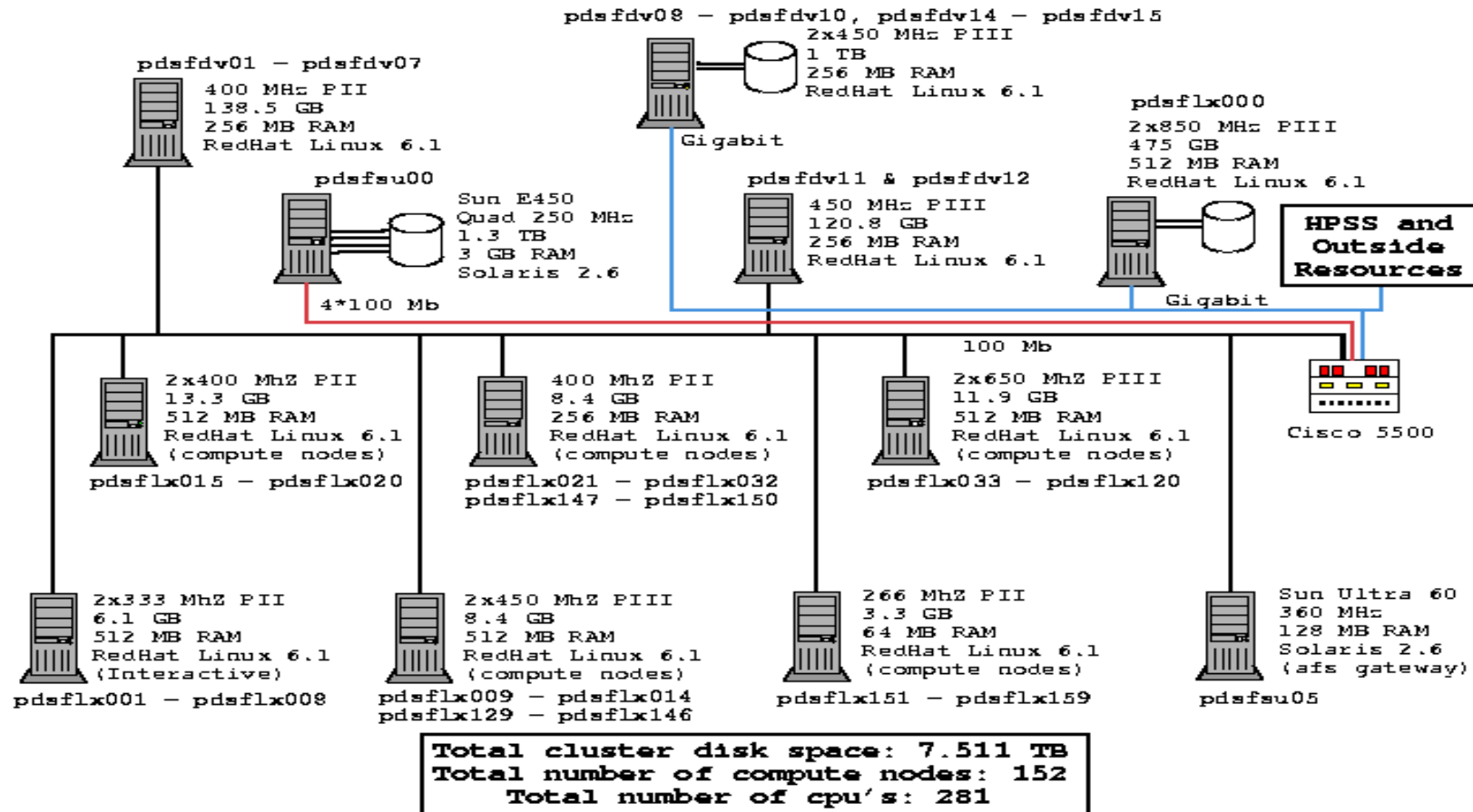
# PDSF

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- **Linux cluster who's primary service is to the High Energy Physics (HEP) community**
  - **Parallel Distributed System Facility (PDSF)**
  - **Runs on commodity hardware**
  - **Takes advantage of open source software**
  - **Multiple user communities running on the same cluster**
  - **Application are Embarrassing Parallel ([Seti@Home](#))**
  - **Fast ethernet and some gigabit interconnects**

- **HEP community**
  - **Large datasets (up to 1 PB in size)**
  - **Embarrassing Parallel problem (no need for fast interconnects between machines or multiple processors per machine)**
  - **Can exploit commodity hardware market**
    - **Dual processor instead of quad or larger**
    - **Not effected by limit of 32 bit architecture**
    - **Can run in under 4 GB of memory**
    - **Does not need checkpoint/restart capabilities**
  - **Experiments span multiple labs and countries (100's to 1000's researchers)**

# PDSF Layout



# History

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- **Started at Superconducting Super-Collider**
  - 1991 1 000 MIPS and 40 GB disk (HP and Sun)
  - 1992 2000 MIPS and 80 GB disk
  - 1993 8000 MIPS and 240 GB disk
  - 1994 1 28 processors/1 2000 MIPS and 1 60 GB disk
- **Moved to LBNL**
  - 1997 1 28 processors and 1 60 GB disk
  - 1998 1 42 processors and 282 GB disk (Linux for disk vaults)
  - 1999 66 processors and 658 GB disk (Move total to Intel)
  - 2000 281 processors and 7.5 TB disk
  - 2001 ~431 processors and 22.5 TB disk

# Problems and Solutions

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- **Networking**
- **Storage (Disk Space)**
- **Cluster Filesystem**
- **Administration**
  - **Configuration Management**
  - **Monitoring**
- **Hardware Density**
- **Users**

# Networking

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- **Everything is based on fast ethernet**
- **Network bottlenecked for the NFS servers on the fast ethernet since a user can have up to 280 jobs running at a time**
  - **Tom Davis wrote the kernel bonding driver to bond two ethernet ports together when the max jobs was 120**
  - **Now we are running copper gigabit for added throughput**



# Storage

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- **Datasets outgrew 40 GB disk vaults**
  - **Used ide drives and linux to create 64GB disk vaults**
  - **Then upgraded to Raidzone's 15 drives plus 75 GB drives to create a 1 TB RAID 5 filesystem**
- **1 TB + Linux NFS seems to be unstable under our work conditions**
  - **Limit system filesystem to under 1 TB currently 600 GB with 3ware**
  - **Looking into a SANS solution for greater needs**

# Network Filesystem

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- **Userland NFS proved too slow**
  - **Knfsd was introduced to help performance**
- **NFSv2**
  - **NFSv3 patches added but still running in v2 mode. Performance increased over standard kernel v2.**
  - **Checking into NFSv3**
- **But even NFSv3 has problems scaling**
  - **Looking into GFS or other network filesystem**

# Administration

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- **Standalone configuration on each node had a problem with staying in sync**
  - **Installed with an NFS mounted /usr**
- **NFS mounted /usr has problems with RPM installs and local configuration files.**
  - **Planning on moving back to RPM since autorpm works better.**
  - **Cfengine to help maintain configuration files**

# Monitoring

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- **SNMP polling was timing out because the number of nodes was increasing.**
  - **Implemented MON**
  - **MRTG was added to monitor the network**
- **MON worked but its interface was not friendly for operations staff and users**
  - **Checked out Big Brother/Sister**
  - **Now using Netsaint**

- **Our central NIS server could not handle the load**
  - **Moving to our Sun box did not help**
  - **Setting up NIS broadcast between multiple servers only loaded the fastest responding server**
  - **Grouped several nodes to point to one server but this still has problems when a server goes down**
  - **Possible move to static files on compute nodes and NIS only for interactive nodes**

# Hardware Density

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- **Desktop mini-tower cases take up too much room in standard racks**
  - Moved to 2U rack mount machines with dual cpus
  - Intel flip chips now allows 1 U dual processor nodes
  - Care must be taken with cooling with high density
- **Disk vaults where mini-towers with 4 ide drives**
  - Moved to Raidzone hardware with 15 drives in 8U
  - New Raidzone are 15 drives 4U but restricted software at \$22k
  - 3ware can provide 16 drives 6U at \$15k

# Networking Hardware

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- **Our Cisco Cat 5513 is full. 2 gigabit blades and 10 24 ports of 10/100 blades**
  - **Moving to a distributed network of small switches at the top of each rack with links back to a main switch**
  - **This creates less spaghetti wiring**
- **8 ports fiber gigabit blade density is not enough**
  - **Extreme Summit 7i is 28 copper + 4 fiber gigabit ports which can auto sense between 100/1000**

# Console Cabling

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- **KVM switches are expensive and do not offer remote administration**
  - **Moved to Rocketport cards with linux console software**
  - **Enabled linux serial console. This allows access from the lilo prompt but not BIOS level stuff.**
  - **Serial consoles are rack based and not centralized**



# Power Cabling

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- **Old machine room layout was 2 20 Amp circuits per rack**
  - **Since our density was increasing, when our new facility was being built we planned for 4 20 Amp circuits per rack. 8 nodes per circuit.**
  - **High bandwidth nodes are 5 per circuit**
  - **Power on flexible conduit under the floor so reconfiguration of power is easier**
  - **Key servers on UPS**

# User base

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- **Most clusters have a single application/user base to deal with.**
- **PDSF is a general cluster supporting several groups.**
  - **Configuration is kept simple and not driven by any group**
  - **Local setups provide users with same look and feel of other clusters they may work on**
  - **Some customisations can be done only if it does not impact the general cluster (Adding light MPI work for one group's test run.)**

# Software

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- **LSF**
  - **Main use is to provide fair sharing of compute nodes**
    - **Groups buy hardware and thus shares in the cluster**
    - **We provide support and maintenance of the cluster**
  - **Can provide some resource management (NFS servers)**
- **Group shared programs/code is placed into a 'group common' directory tree**
- **Extra system applications or applications shared by all group go into /usr/local**

# Future Projects

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- **Autorpmp for installation**
- **Myrinet or other solution for increased MPI support**
- **SAN solutions involving fiber channel and/or gigabit (iSCSI)**
- **Journaling filesystem (xfs, ext3, reiser, jfs)**
- **Network filesystems (gfs, pvfs, afs, gpfs)**
- **LDAP for a replacement for NIS**
- **Remote power management**
- **Possible scheduling software replacement (GRD)**

# Conclusion

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- **Linux works**
  - **There are still problems but solutions are being worked upon**
  - **Large community of users and developers (Open source works)**
  - **Creating multiple clusters for different locations is cheaper for the our user base**
  - **Allows for better scaling of hardware since experiments will get bigger**