

Cray X1 Early Experience

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Agenda

- Intro – Why Cray X1
- Give a view of Early Production Systems experience vs. later LC Production Systems experience
- Unicos/mp comments
- Networking comments
- Porting code to Unicos/mp
- Memory management
- Job scheduling
- Future
- Performance

Army High Performance Computing Research Center

Mission

- Advance defense computational science through Army-university collaborative research
- Provide for university-Army technology exchange
- Support Army's societal, educational and outreach objectives
- Provide a state-of-the-art computing infrastructure
- Network Computing Services, Inc. is the prime contractor



Past Systems – AHPARC Program

- 1990 – TMC CM-2
- 1991 – TMC CM-200, s/n 1
- 1991 – TMC CM-5, s/n 1
- 1998 – Cray T3E-1200 LC272, s/n 1 of T3E-1200 series
- 1998 – IBM SP
- 2000 – Cray T3E-1200E LC1088 upgrade
- 2001 – Cray SV1ex 16/64

Cray X1

- AHPARC codes require high-bandwidth, low-latency memory access
- Run well with vector and shared memory model
- Gather/scatter capability also a plus
- Cray X1 chosen
- More on decision criteria in Paul Muzio / Richard Walsh paper later today at 2:00
- The AHPARC had been interested in Cray X1 as a T3E follow-on for 5 years

Cray X1

- AHPARC procured 2 Cray X1 AC early production systems in Sep. 2002 (s/n 1 & 3)
- In Feb. 2003, the AHPARC took delivery of Cray X1 LC 32 MSPs, s/n 3
- The X1 LC system was upgraded to 64 MSPs on 5/2/03 to be the first full size production Cray X1 LC system.

Cray X1 AC Early Production Systems

- 2 (of the 5 built) early production X1 AC systems installed on 27 Sept 2002
- First Cray X1 not installed at a classified site
- Hardware Installation
 - Almost “Plug in the wall” installation; air cooling
 - Typical Cray high quality shipping and installation
- Software Installation
 - Easy, came preinstalled
 - Fair number of components to hook to networks and set up names, IP numbers, and passwords

Cray X1 AC Early Production Systems (cont.)

- Hardware limitations
 - 400 MHz clock speed (1/2 speed)
 - Internode bandwidth performance limitation
 - Self-sync hang with power of 2 stride
 - Pass 1 parts
- Software limitations – Unicos/mp 1.0
 - _” document describing limitations
 - No multi-volume (i.e. no volume manager) file systems (largest file system was 585 GB)
 - No DNS (back to /etc/hosts tables!)

Cray X1 AC Early Production Systems (cont.)

- Software limitations – continued
 - Totalview debugger not available
 - Checkpoint/restart pretty much not working
 - No ntpd time sync
 - No email (not even local delivery from PBS!)
- SV2 appeared everywhere
 - Boot scripts, dump scripts
 - Environment variables to control memory usage

Cray X1 AC Early Production Systems (cont.)

- I/O
 - What is now the CPES, was called the ION
 - ION handled network traffic in addition to programming environment
 - Large (physically) Sun, small networking capability
 - Replaced later with Dell/Linux CNS
 - Older generation LSI Logic disk 4600 product
- Programming Environment
 - Started with PE 4.1
 - Some bugs
 - Medium vectorization / streaming

Cray X1 AC Early Production Systems (cont.)

- Hardware Reliability
 - Great, no failures
 - High tech spray evaporative cooling – very reliable, no issues
- Software Reliability
 - Software MTBF “a day or two”
 - With hardware limitations that caused hangs it was sometimes hard to sort out hardware vs. software crashes
- Stream Triad: 371 MFLOPS, 23% of peak, 4.46 GB/sec (SSP)

Cray X1 AC Early Production Systems (cont.)



Cray X1 LC Production Systems

- Cray X1 LC s/n 7803 production system installed with 32 MSPs on 20 Feb 2003.
- Upgraded to 64 MSPs on 2 May 2003
- To be upgraded (2nd cabinet) to 128 MSPs on 23 May 2003
- Single system image 128 MSPs in August 2003

- Hardware Installation
 - Liquid cooling installation, low GPM, smaller pipes
 - Typical Cray high quality shipping and installation

Cray X1 LC Production Systems (cont.)

- Software Installation
 - Easy, came preinstalled
 - Less issues
 - Started with Unicos/mp 2.0
- Hardware limitations
 - None
 - 800 MHz clock speed (full speed)
 - Pass 2 parts
- Software limitations – Unicos/mp 2.0
 - Few, mostly items known to be not ready or in progress
 - X11 clients, full UPC, Totalview GUI

Cray X1 LC Production Systems (cont.)

- SV2 references are down to a few now
- I/O
 - No more ION – smaller Sun that runs PE only (CPES)
 - Dell/Linux CNS handles networking (much better)
 - Newer generation LSI Logic disk 5600 product (RS200)
- Programming Environment
 - Started with PE 4.3
 - Much better vectorization & streaming
 - About to install 4.3.0.1

Cray X1 LC Production Systems (cont.)

- Hardware Reliability
 - Great, few failures
 - High tech spray evaporative cooling – very reliable, no issues
- Software Reliability / Issues
 - Software MTBF “a week or more”
 - General MTBF feel is positive
 - We had some software problems that were worked through by Cray
 - Errant kernel thread caused negative scaling
- Stream Triad: 787 MFLOPS, 25% of peak, 9.45 GB/sec (SSP)

Cray X1 LC Production System



Unicos/mp Miscellaneous Comments

- It looks a lot like Irix
- Administer it similar to Irix
- You build kernel and commands on Irix
- You debug a crash dump on a separate Irix box
- Simulator runs on Irix
- The `#ifdef IRIX` versions of system programs compile better
- Imported a file system XFS bug from Irix

Unicos/mp Miscellaneous Comments

- Simple user queries are a little complicated
 - How much memory is my program using?
 - What processors (MSPs) is my job using?
- Boot script can power up/down modules to assist clearing out hung nodes
- CWS upgrade script with bug powered-down entire system at one point!
- Boots fast (crash, dump, boot < 10 min.)

Unicos/mp Miscellaneous Comments

- What is an CPU?
 - Continuing confusion about SSP's vs. MSP's
 - Some system tools deal with one, some with the other
 - Programs get built for one vs. the other
 - MSP building is default
 - Leads to common mistake of building tools as MSP
 - Think “gmake”
 - For accounting, 1 MSP CPU sec. is the “same” as 1 SSP CPU sec., but one is more capable than the other
 - When the capability to run parallel SSP work comes (PE 5.0), even more confusing (now my job seems to take 4x the cpu time)

Unicos/mp Miscellaneous Comments

- Variety of software components to keep track of:
 1. Unicos/mp 2.1
 2. PE 4.3
 3. CWS
 4. CNS
 5. Trigger 2.1
 6. CPES
 7. MPT
 8. PBS 5.x
 9. Totalview 5.x
 10. X11 6.3

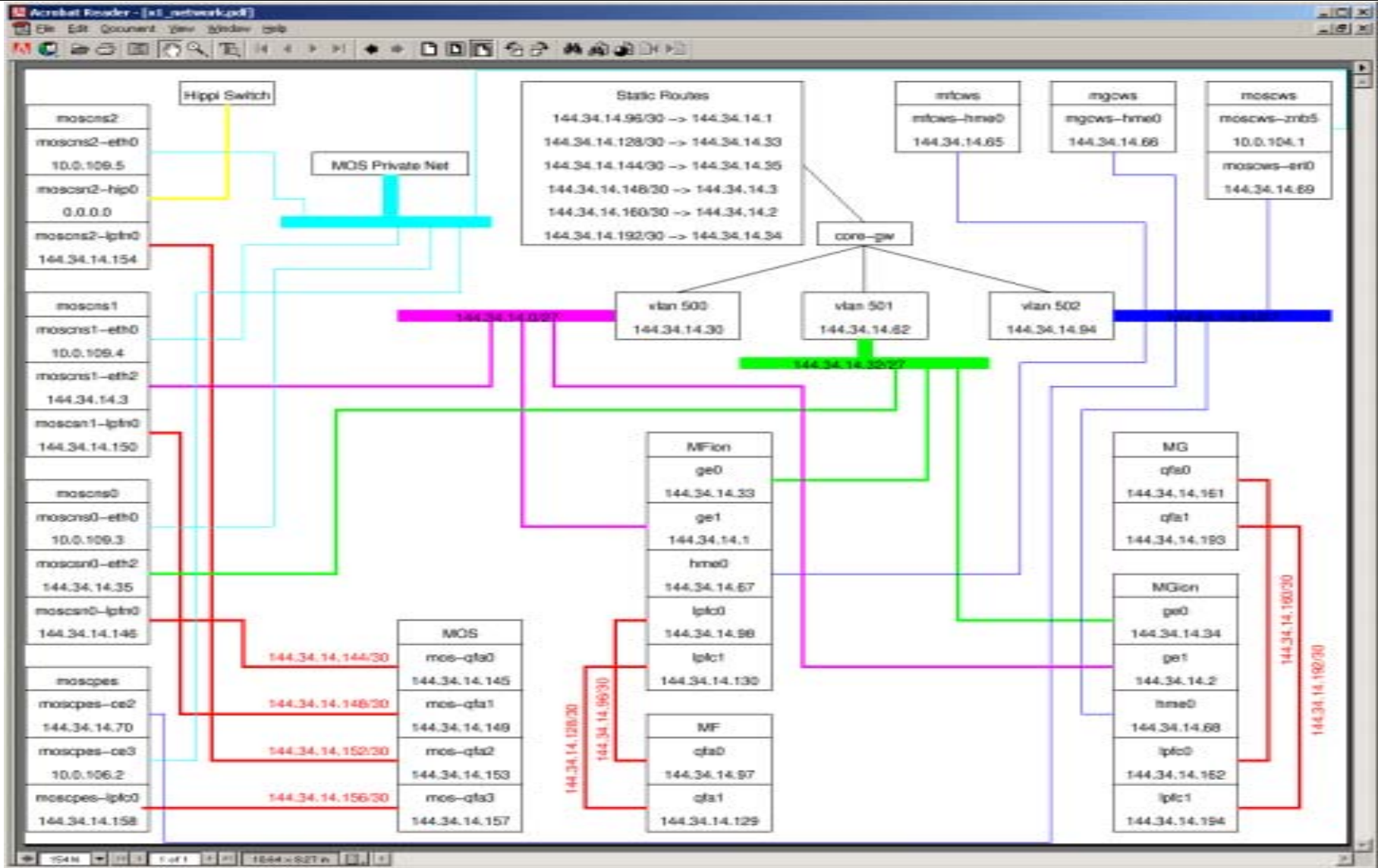
Unicos/mp LC Configuration

- 25 Tbyte of disk
- Disk configured pretty stock (4+1 & 8+1 RAID)
- Experimented with 12+1 RAID
- 3 CNS (2 GigE, 1 HIPPI).
 - 1 GigE to outside DREN, 1 GigE for computer room use
- X1, CWS, CPES all Kerberized
- Kerberizing CWS interferes with Cray install tool

Unicos/mp Networking

- Early production systems used Sun ION
- GigE network performance was terrible
- Production systems use Dell/Linux CNS
- Seeing 50+% bandwidth of GigE (expect better with jumbo frames)
- Network diagram is complicated
- Our full X1 LC cabinet has 28 Linux L1's, 3 Linux CNS's, 2 Sun's, and 3 Storage controllers to telnet to, administer.

2 AC & 1 LC X1 Network Diagram



Porting Experience – Kerberos

- Had to discriminate between CRAY and CRAY X1
- `#if defined(CRAY)` or `#ifdef CRAY` isn't the right thing
- Had to create `_UNICOSMP` tag to discriminate X1 code
- Data type sizes are not the same as on traditional Cray vector systems (e.g. `int` is 32 bits), and not the same as Irix systems
- `long` and `int` are not the same size (as they are on older Crays)

Data Type Size Comparison

	Linux Intel-IA32	Traditional Cray vector	Cray T3E	IRIX	Cray X1
short int	2	8	4	2	2
int	4	8	8	4	4
unsigned int	4	8	8	4	4
long int	4	8	8	4	8
unsigned long	4	8	8	4	8
size_t	4	8	8	4	8
float	4	8	4	4	4
double	8	8	8	8	8
char	1	1	1	1	1

Porting Experience – Kerberos

- There were several utilities that needed to be built to allow us to configure and compile Kerberos
 - autoconf - produces configure scripts
 - gmake - generates executables
 - bison - parser similar to yacc
 - m4 - macro processor(need version 1.4)
- Compile times were long, link times long also
- Compiling as commands different, from parallel MSP
- Compiling for parallel MSP is default
- Cannot install new binaries over existing running binaries

Porting Experience – Accounting

- NetworkCS has accounting code that runs on all systems
- C code issues
 - int/float are again 32 bits; change to long and double
 - Ripple effects (%d changes to %ld in many printf's)
 - #ifdef CRAY isn't right - #ifdef IRIX frequently is better
 - Need to specify “-h command” to compile SSP
 - Causes non-standard makefile's

Porting Experience – Accounting

- Unicos/mp issues
 - Some commands in Unicos location, some in Irix spot
 - Unicos has /bin, & /usr/bin, Irix has /sbin & /usr/bin
 - Unicos/mp has /bin, /usr/bin, & /sbin
 - sbrk() works differently due to X1 memory management
 - pacct file is different than Irix and Unicos
 - pacct file issues multiple records for parallel work non-atomically (can wrap over day boundaries or be delayed)
 - Memory integrals complicated and not working well yet

Porting Experience – Kernel Code (HFS2)

- HFS2 uses vnode file system interface
- Kernel code written for Irix ports very directly to Unicos/mp
- Building Unicos/mp from source straightforward
- Kernel data types and sizes same as from IRIX64
- Booting / debugging is fast
- Dumping is relatively fast
- Issues
 - No native kernel compiler yet
 - Kernel compiler error messages wrong & line #'s wrong
 - Crashmp does not run on live system yet

Compiling Environment Issues

- Non-native PE is slow
 - First kerberos compile: 5 hours; now 2 hours. 15 min on Linux
- Security policy bars compiling as root due to NFS
- Complicated GNU builds tax the current trigger PE and sometimes don't build correctly; due to trigger usually
- File systems between CPES and X1 must be mounted with specific mount options
- CPES and X1 must be time sync'ed
- Had some compiling trigger bugs
- Would rather have a native compiler

Memory Management

- Combination shared memory / massively parallel system is X1's advantage
- With advantage there is complexity
- Memory is a full virtual memory system
- Unicos/mp not reacting well to over-committing memory
- Processes get access to more memory by allocating more nodes (modules)
- The 4 MSPs on a node module share memory, so system admin must be prepared for swapping/paging.
- User must use environment variables to access all memory
- User needs to choose page size to avoid "no forward progress" abort

Job Scheduling

- Similar issues to Cray T3E (Unicos/mk)
- Several schedulers (psched, PBS) not working in together
- More complicated scheduling
 - MSP vs. SSP scheduling (SSP coming in PE 5.0)
 - Accelerated mode vs. flexible mode
 - Number of MSPs per node (aprun -N)
- No preemptive scheduling (aside from prime job)
- No backfill scheduling

Job Scheduling

- NetworkCS created “jsched” for T3E to solve these problems
- jsched raised T3E utilization from 80’s% to 90’s%
- jsched allowed large work to run without manual intervention
- jsched ported to SV1ex
- Intend to port to X1 Unicos/mp

Other Future Enhancements by AHPCRC

- File systems
 - Porting our SAN shared file system HFS2 to Unicos/mp
- Tapes
 - Porting TCP/IP based tape client to Unicos/mp to allow labeled tape access to X1
- Kerberos
 - Continuing Kerberos maintenance and enhancements

General Performance Being Seen

- Sustained performance is our key measure
- General numbers (specifics in other talks):
- Andrew Johnson CFD code: ~25-33% of peak
- MM5 (weather): ~30% of peak
- Stream Triad: 25% of peak
- Generally pleased with these early numbers
- Accomplished with modest optimization efforts

Finally

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Questions

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