# **X1 ScaLAPACK Optimization**

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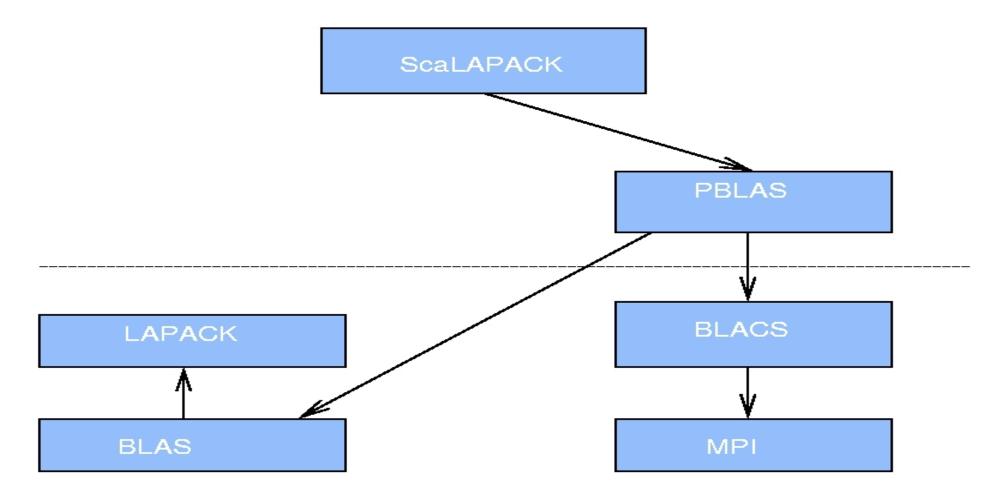
#### ScaLAPACK

- Parallel Dense Linear Algebra Numerical Library
- No longer funded directly, but several vendors include as a component of scientific library (Cray, SGI, Intel, IBM).
- Widely used in electro-magnetics, solid-state physics, astrophysics, climate modelling and QCD.
- Other people involved in ScaLAPACK porting, optimization and support within LibSci:
  - Mary Beth Hribar
  - John Lewis
  - Jim Hoekstra (ISU)
  - Chao Yang
- Approach make whatever necessary alterations to ScaLAPACK to achieve good performance on X1/X1E and BW

# Justification

- Distributed memory and distributed memory style programming models remain popular and are expected to remain popular
- Major architectures are DSM
- Even on SMP like systems like p690, ScaLAPACK needed.
- X1 ratio of computation to communication is too low.
  - X1E processors will double, same network
  - Future systems, ratio will return to X1 level
- Other systems SGI Altix more biased towards processor speed, IBM have no interconnect roadmap beyond Federation.

#### Software structure



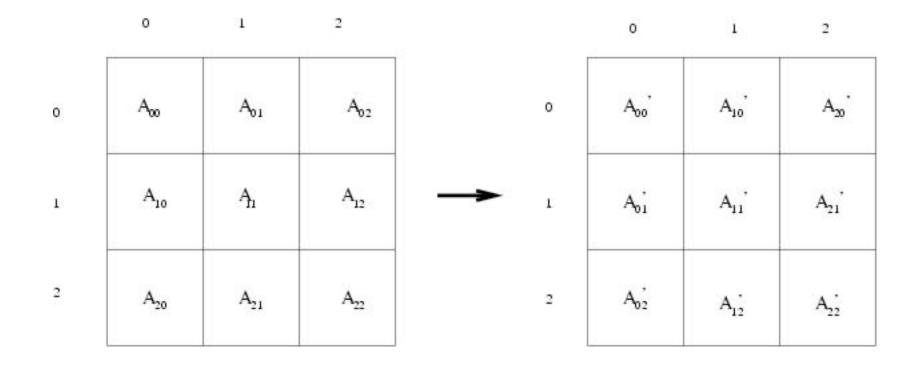
#### Problems

- Can get lower latency, higher bandwidth than the current MPI based comms layer gives.
- To integrate Fortran and C with MPI, many intermediate routines are called, too many function calls.
- C/C ratio low
- Leads to bottlenecks on X1.

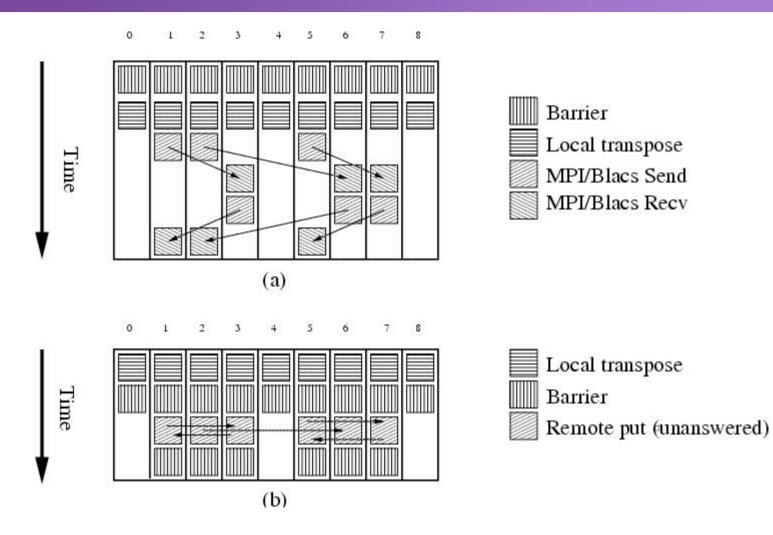
# **Co-array Fortran**

- First step in the optimisation is to make alterations to the communications layer.
- Plan to replace MPI with Co-array Fortran
  - One sided transfer
  - Lower latency
  - Higher bandwidth
  - No buffering
  - No function call
- First point of this list is important in itself

#### 1 sided versus 2-sided. blocked parallel transpose



#### One sided vs 2-sided



#### Very simple CAF code

temp(:,:) = transpose(a(:,:))
call sync\_all
a(:,:)[partner] = temp(:,:)
call sync\_all

#### How to achieve a CAF ScaLAPACK

- We can directly replace MPI in BLACS layer
- Pass regular arrays into comms routine, use co-arrays inside.
- Can achieve this using a co-array of derived type.
  - Most powerful feature of CAF programming on X1

#### Using pointers to access nonsymmetric memory

```
subroutine cafp ( A, C, len , dest )
type caf
real, pointer, dimension ( : , : ) :: co
end type
```

real :: A(\*),C(len) type (caf) :: B[\*] integer :: len,dest

```
B\%co => A(1 : len)
```

call sync\_all()

```
B[dest]%co(1:len) = C(1:len)
```

end subroutine

subroutine nonsymtrans(A,m,n,iam,dest)
Real :: A(len), C(len) ,D(\*)
Pointer(aptr,D)
Integer :: iam, dest
integer\*8 :: flag
call shmem\_pu64(flag, loc(A), 1 , dest)
call shmem\_barrier\_all()
aptr = flag
flag = 0
call shmem\_put(D, C, len ,dest)
end subroutine

#### (LESS POWERFUL)

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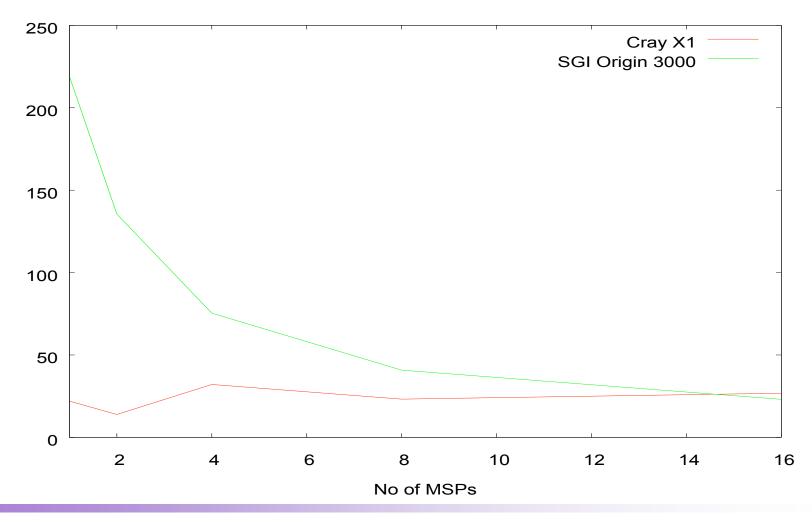
# Modifying BLACS

- Improvements can be made by extending the functionality of BLACS
- pXswap routine, formally used a blacs point to point sends and receives, now replaced with a routine that performs a swap within single routine – less synchronization
- Used heavily in LU factorization
- Used CAF, with pointer method to make a CAF vector swap BLACS routine.

#### LU factorization

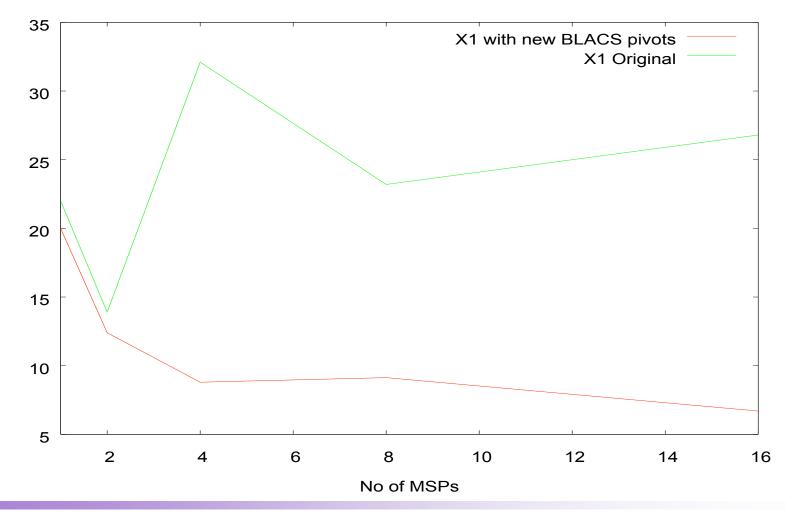
- Used heavily by ORNL, plus (probably) other sites.
- Shows poor performance in row pivoting area
- In addition to problems already mentioned, MPI packs and unpacks non-contiguous data into contiguous buffers, this is directly avoided in new routine.
- New BLACS CAF pivoting routine added to libsci

# LU performance



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#### 1<sup>st</sup> level of Optimization

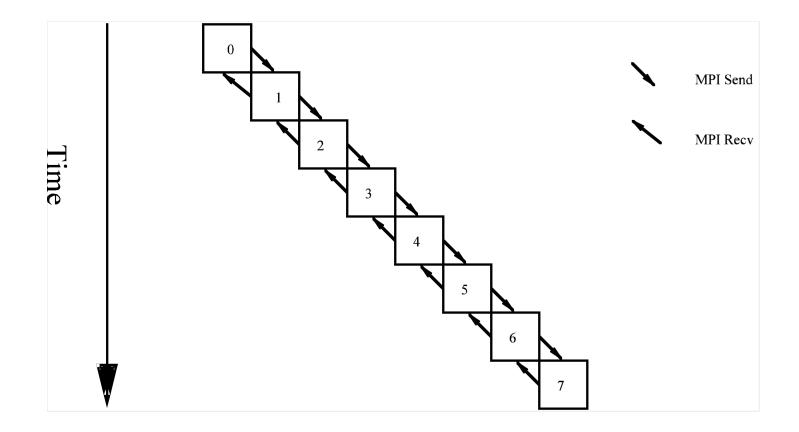


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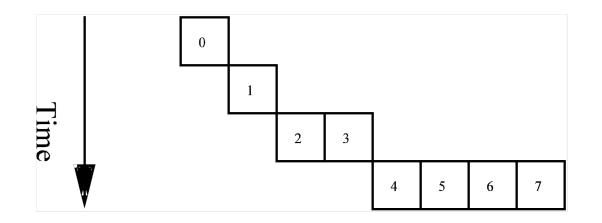
#### **Blacs Broadcasts**

- CAF Can give excellent performance for collective communications
- In a broadcast, each processor can simultaneously get the source data from the source processor.
- No memory or network contention due to intelligent memory structure of X1.
- 1<sup>st</sup> round of broadcasts came in 5.2, next set are coming soon.

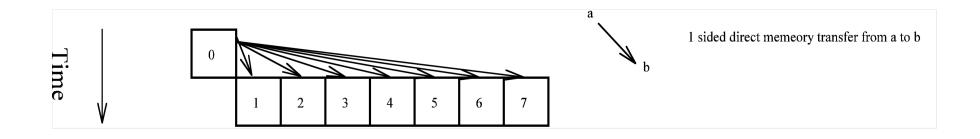
#### Broadcast Algorithms – ring broadcast



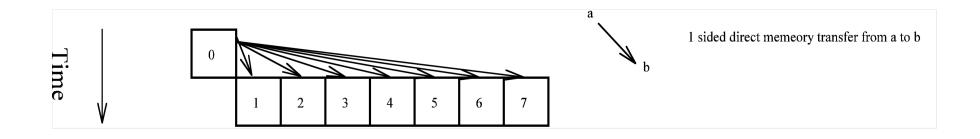
#### Broadcast algorithms – 1-tree



#### Broadcasts with one-sided



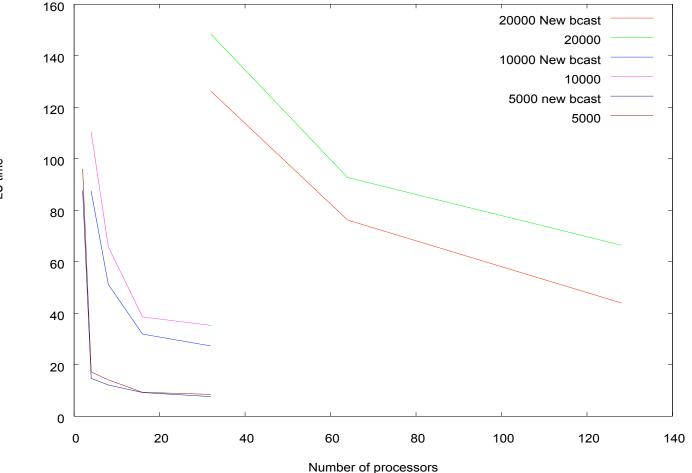
#### Broadcasts with one-sided



#### **Direct Broadcasts**

- Requires an intelligent memory system that can allow each processor to make simultaneous copies.
- Also requires intelligent interconnect technology, since there is potential for a bottleneck.
- Paul Burton, Bob Carruthers, Greg Fischer, Brian Johnson and Robert Numrich Converting the Halo-Update Subroutine in the MET Office Unified model to Co-array Fortran, ECMWF World Scientific, January 2001.
- Expect to perform much better, especially at high process counts (e.g 64 processors doing an 'All' broadcast')

#### Broadcast performance



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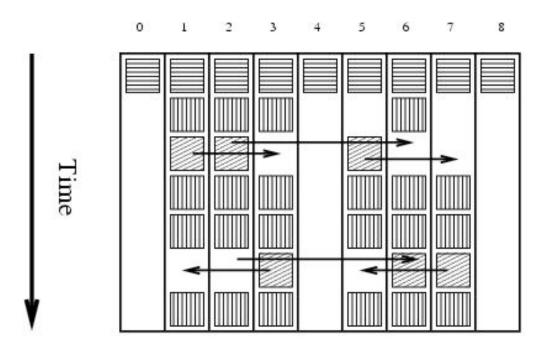
#### Troubles

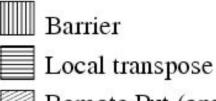
- Important information in the BLACS is stored in external C structures that are not easily accessible from the new Fortran90 routines.
  - Needed to develop a mechanism for information sharing
  - Needed to make several changes to Blacs grid initialization routines to support this
  - Fortran 2003 allows interoperability between C structures and Fortran derived types
- Other problems held up bug fixes and prolonged development.

# CAF ScaLAPACK

- This idea of having CAF inside communications routines is not ideal
  - 1) Much of BLACS code is made redundant
  - 2) Higher function call count
  - 3) Pointer method inefficiency (?)
  - 4) Current PBLAS algorithms are written for 1-sided communications
    - Consider the same blocked transpose, where we make direct, generic replacements to BLACS.

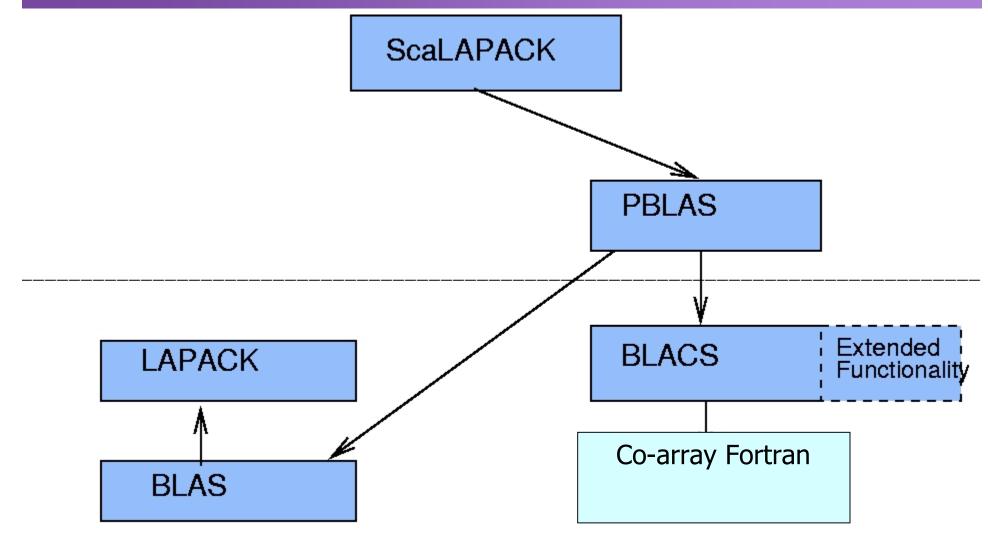
# Transpose Example



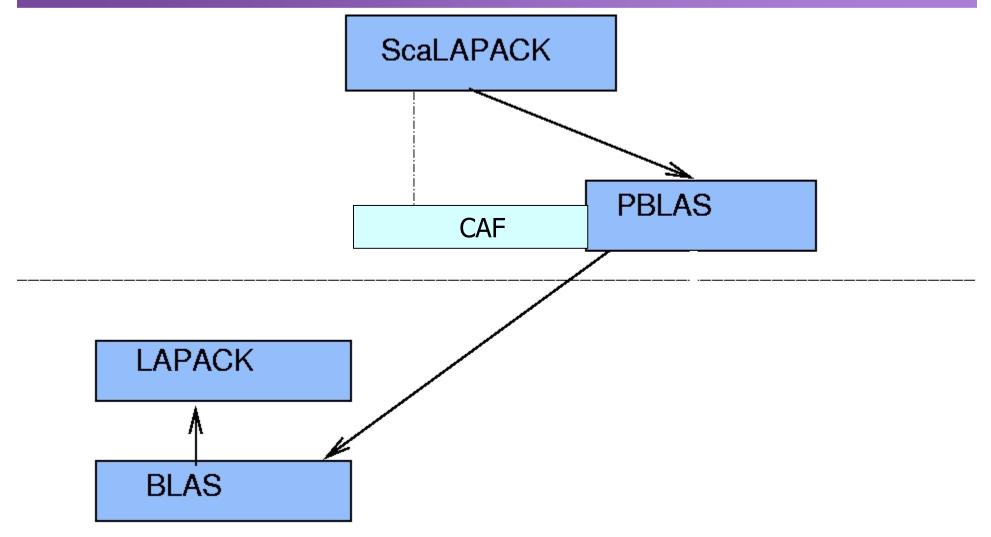


Remote Put (answered)

#### Optimised software structure



#### Proposed software structure



#### **Important Questions**

Is the pointer method actually less efficient than passing co-arrays?

Are there other reasons why we might want to change to new structure?

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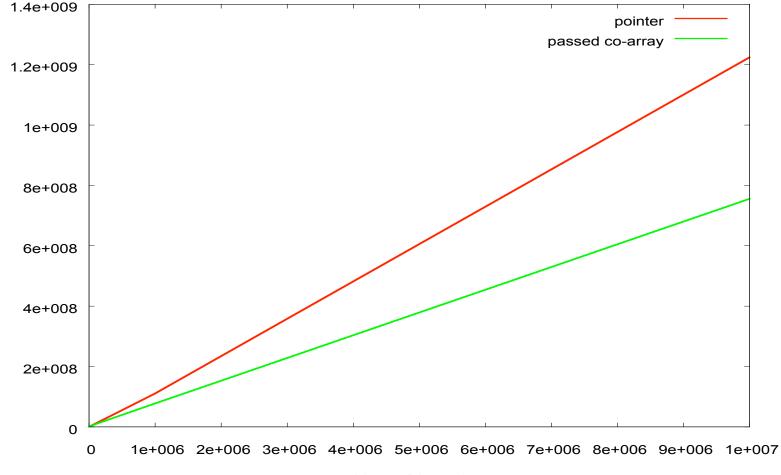
Are there other reasons why we might want to change to new structure?

Maybe...

#### Testing pointer method

- Test code uses CAF to perform a series of blocked transposes in three ways
- Case 1 = Co-array real argument and co-array dummy argument
- Case 2 = Co-array pointer method

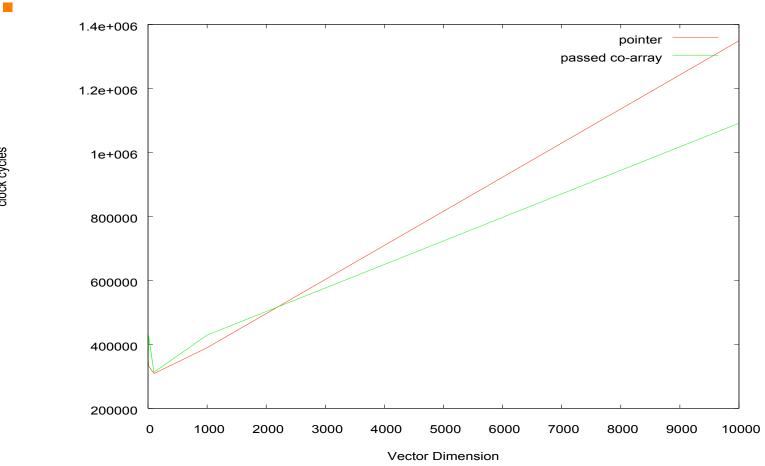
#### Results of Pointer method test 16 MSPs



Vector Dimension

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#### Smaller vectors



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#### Expense

- Is it not vector dimension being passed that is the problem, but the number of array references being made.
  - Referencing a pointer is slower than referencing an array directly.
  - Repeated tests with number of references to data being constant.
    - Pointer method was slower but at a constant rate
- Can deduce two things from this
  - Each call to the pointer method involves some additional cost
    - Cost of pointer assign
  - Expense of using pointer method is related to number of array accesses
- In BLACS do we need to make many array references?
  - Even though we are only transferring data, we make array references, since we need to designate array sections (i.e. A(1: Ida))
  - Sometimes need to transpose

#### Expense within BLACS

- Primarily though, these routines are for communication only, and shouldn't need to perform many operations.
- Unless block size is very big, it is unlikely that the overhead is going to hurt too much.
- For 64x64 block size, if address of every 4096 array elements had to be calculated individually, we don't expect a crippling loss of performance.

#### **Further Questions**

- If we make higher level changes to make ScaLAPACK arrays co-arrays, can we allow them to passed through the PBLAS 'unharmed'
  - Theoretically, yes
  - CAF interoperability will need to be improved before we can comfortably achieve this.
- Should we just re-write PBLAS in UPC? (or in Fortran and CAF?)
  - Big job.

# Conclusions

- There is not sufficient overhead from pointer to warrant a re-write of PBLAS layer,
- Also, the uncertainty in mixing with C, and amount of effort in rewriting PBLAS.
- so for now, keep BLACS with imbedded CAF.
- We can still -
  - replace all MPI calls, except those that are not likely to be within loops (grid initialization etc).
  - Look for areas where 2 sided pattern is being assumed and make changes at PBLAS layer.
  - Strip away redundant code and interfaces

# Additional Optimizations

- Optimal Blocking factors
- Effect of ScaLAPACK blocking factor on LAPACK blocking factor and LDA.
  - X1 gives varying performance for block sizes and leading dimensions for BLAS
  - we may want to remove the dependence of leading dimension on distribution blocking factor
  - Can we introduce a more dynamic system?
- Customer driven, routine specific optimisations.
- Address user interface.
- Parallel libraries in Cascade