

Middleware Challenges for Reconfigurable Computing

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Introduction

Koan (koh' on) - "A Zen teaching riddle. Classically, koans are attractive paradoxes to be meditated on; their purpose is to help one to enlightenment by temporarily jamming normal cognitive processing so that something more interesting can happen." www.dict.org

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Introduction

- Incarnation of a prior company Progress Forge VIVA Training, RC Integration
- Primary Office located in Columbus, Ohio



- Focused on RC integration tools and services
- Platform Lab Technical Operations CUG 2005 – Albuquerque, NM



Introduction

Question: "This reconfigurable stuff looks great but *how do I get data into it?*"

Purpose: Accelerate the realization of benefits fromReconfigurable Computing by making integrationFast, Simple & Painless

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The Promise of RC

History

Prototyping
Embedded Systems
Application Acceleration
Complete Computational Systems

- FPGA Technology Advancement
- Promise of RC within High Performance Computing
- Barriers



The Promise of RC - History

• Prototyping

Save Time/Money on ASIC generation

• Embedded Systems

Flexibility

Application Acceleration

Accelerate Computationally Intense Algorithms

- Computational Systems
 - Tightly Coupled, Larger RC Space, Faster Architecture



The Promise of RC - Technology

- FPGA Technology Advancement
 - Real Estate
 - Clock Speed
 - Power Usage
 - Heat Generation
 - Added Features (Multipliers, Block RAM, I/O, PPC Cores)

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The Promise of RC - Computing

Extremely Good at Computationally Intense Tasks
 Hardware vs. Software
 Parallel and Pipelined Implementations
 Fast Clock Speeds
 Strong I/O speed potentials

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The Promise of RC - Barriers

• Development Tools

HDL's still rule the roost

•Higher-Level Tools are emerging

Impulse-C, Confluence, Handel-C, Mitrion-C,VIVA, etc.

Success Stories

"Few" and Scattered

Difficult to Verify



The Promise of RC - Barriers

- Lack of Standards
 - •Hardware is proprietary
 - Cores are proprietary
 - Becoming an industry focus (OpenFPGA, OCP-IP)
- ★ RC Integration Challenges
 - No Products or Support, Rip & Tweak
 Roll your own, for each RC platform, Core and Dataset...



RC Integration Challenges

- Vendors leave off at the Bus or API
- Wide diversity of implementation models
 - Bus Architectures
 - Core Interfaces
 - No Standards
- Cores support no high-level functions (nor should they)

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RC Integration Challenges

An RC integration layer is needed that is:
Platform Independent
Extensible
Easy to Use
Integration Layer Should Provide "Common" Middleware Functions
Hardware Interfaces
RC Applications
Host Applications
Data Access
Security, Logging, Scheduling, etc...



Reconfigurable Computing Management System (RCMS)

• GOALS

Interface with wide range of RC platforms Support diversity of traditional systems Host Applications Data Interfaces (Databases & Files) Platform Independent Networking Security Minimize Performance Impact Support Development Process



Interfaces with Wide Range of RC Platforms (Process Interfaces)
 Hardware Architectures

 Proprietary – Vendor Specific
 Embedded vs. Complete
 Application Specific – Every Core is Different
 Data Transfer
 Data Types (Apps, OS's, Cores, Networks)
 Synchronization (Vendor AND Application Specific)



- Support diversity of traditional systems
 - Application Integration (Process Interfaces)
 - Host Applications
 - Operating Systems
 - Pluggable
 - Data Interfaces
 - Easy & Efficient
 - Pluggable

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- Platform Independent
 - Java (J2SE v1.5)
 - 32 & 64 bit versions
 - Linux & Windows (Solaris & OS X)
 - Console, GUI & Remote Command Interface
 - XML Commands, Environment and Dataflow Definitions
 - Networking
 - TCP/IP
 - Pluggable (CANBus, ModBus)



- Security
 - Support for Encrypted Data Streams (AES)
 - Encrypt Environment Information
- Minimize Performance Impact
 - Small Footprint, Efficient Code
 - Multi-threaded, Scalability
 - Tweak Java Environment
 - Compressible Data Streams
- Support Development Process
 - Version Control, Scheduling, OS Scripting, Logging



• Pluggable

- Process Interface
 - RC Platforms/Cores
 - Host Applications
 - Locate, Open, Configure, Push Data, Pull Data, Close
- Data Interface
 - Databases
 - Files and RT Controls
 - Open, Query, Insert, Update, Delete, Execute, Close

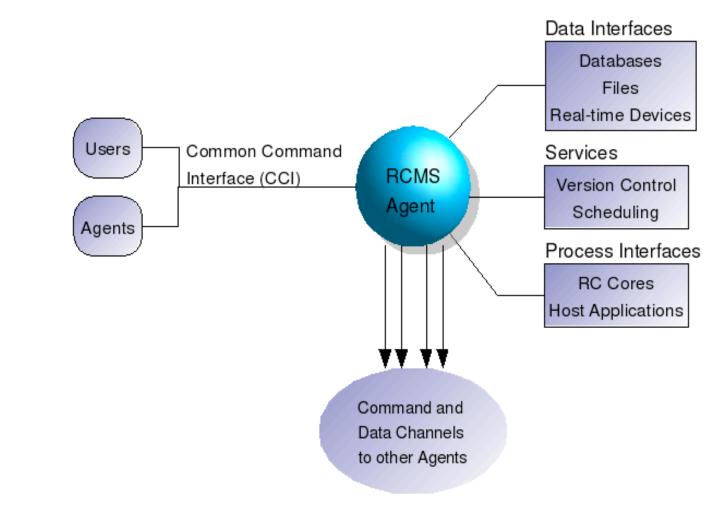


RCMS Approach

- Approach
 - Agents manage Dataflows across an Environment
 - Agents Primary RCMS Operators, they get stuff done!
 - Dataflows Data and Process Interfaces (XML)
 - Data Interfaces Source & Sink Data
 - Process Interfaces Manipulate Data
 - Environments (XML)
 - Define Agents Who lives in the neighborhood?
 - Define Assets What do we have access to?
 - RC Platforms, File Systems, Databases, Services, Applications



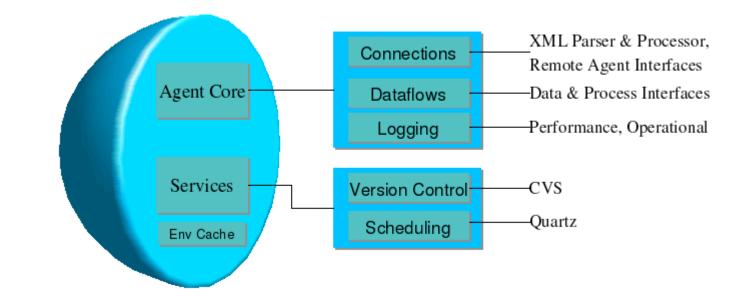
RCMS – Agent Overview



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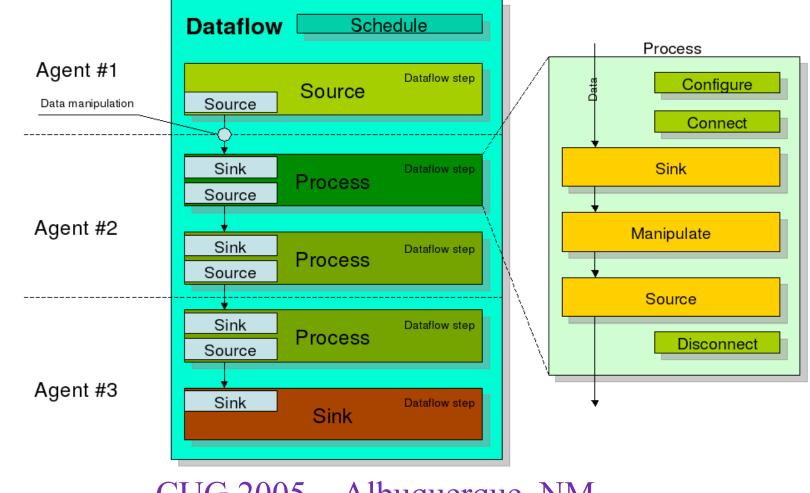
RCMS – Agent Internals



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RCMS Approach



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- The XD1 Process Interface
 - The Development Journal
 - Approach Wrap XD1 API in Process Interface with JNI
 - Data Push & Pull methods different from accelerator architectures
 - No bulk transfer write() or read() methods
 - Uses memory sharing between Host and Core
 - •No means of concurrent data writes synchronization
 - Flexible but "we haven't seen this before"



- Approach Two Core Communications Functions
 - Small transfers and cores with no support for doublebuffering
 - One time value approach, Data transferred using AIR Registers
 - User Defines starting address
 - Data Sourced/Sinked with incrementing address
 - Quad-buffer to handle more complex scenarios
 - Extension of double-buffer approach in MTA
 - Provide for concurrent Reads/Writes
 - First word in buffers defines state control
 - Buffer Addresses, length and other data is specific to the Core (and App) from dataflow to AI registers



- Cray XD1 interface for RCMS, config params:
 - device: FPGA device node (/dev/ufp0)
 - core-file: the name of the core file to load into FPGA
 - register: comma-separated entries used to program FPGA registers. address-value pair
 - register-range: an address-filename entry, to load data into several registers at once.
 - source-protocol: type of data transport protocol to use for sourcing data.
 - source-buffer1-offset: address of first source buffer. Applicable only if source-protocol is DoubleBufferedSharedMemory.
 - source-buffer2-offset: address of second source buffer. Applicable only if source-protocol is DoubleBufferedSharedMemory.
 - source-offset: address of starting register for ApplicationInterfaceprotocol type.
 - source-chunk-length: how many words to source at a time. Defaults to 8.
 - source-data-length: how many words of data to source.
 - sink*: equivalent parameters for sinking data



Issues

No EOD (End Of Data) marker, the XD1 interface cannot determine when the Core has finished sourcing data.

•This has been resolved by specifying the "sourcedata-length" parameter.

New enhancements to this protocol will provide for obtaining data transfer status information from the Core.



- XD1 Interface Results
 - It Works!!
 - Tested on Cray XD1 located at OSC-Springfield
 - Currently tweaking for performance
- Next Steps
 - Test with diversity of cores
 - Need user input for wider assortment of Core Interfaces

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Reconfigurable Computing Management System (RCMS)

RCMS Status

- RCMS v1.0 Released March 2005
 - Support for Nallatech Dime-II Platform
 - Few Features but Proved the architecture to be sound
- RCMS v1.1 Release May 2005
 - Support for Cray XD1
 - Met all expressed goals
 - Added GUI



The Future

- Standards Development through OpenFPGA
- Automated Environment Discovery
- Dataflow Templating
- Security Integration (LDAP, PAM)
- Strong EDA Support
- Cluster and Grid Integration
- Controls Integration (JME, CANBus, ModBus)
- Acceleration On-Demand via Networked RC Resources!

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Conclusion

- The performance benefits of RC are beginning to be realized
- Development and Integration Tools are evolving
- RCMS fills the middleware gap in RC technologies
- Standards are desperately needed
- XD1 Interface Project was a success
- RC Technology should be ubiquitous and invisible

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