Co-Array Fortran Experiences with Finite Differencing Methods

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http://www.csm.ornl.gov/ft http://www.nccs.gov







- To discover "natural" effective ways to use CAF for Finite Differencing.
 - With eye towards unstructured, semi-structured or dynamic grids.
- ➡ What it isn't:
 - Create optimized version of FD.
 - Productivity study (though coding effort will be mentioned).
 - X1E compiler study (though performance results presented).



CAF syntax



REAL*8, ALLOCATABLE :: A(:,:)[:]
ALLOCATE(A(m,n)[*])

- Local view; user manages decomposition.

 $A(i,j) = B(i,j)[img_loc]$

A(i,j) = B(i,j)





If co-arrays to be of *different length*, create derived type containing the (locally [allocatable]) array.

grid[img_loc]%A(i,j)

► A few *intrinsics*:

sync_<all,team,memory>(<arg>)
Reductions proposed.



X1E at ORNL: Phoenix



- 1024 Multistreaming vector processors (MSP)
- Each MSP
 - 4 Single Streaming Processors (SSP)
 - 4 scalar processors (400 MHz)
 - Memory bw is roughly half cache bw.
 - 2 MB cache
 - 18 GFLOP peak (~18.5 TFLOPS)
- 4 MSPs form a node
 - 8 GB of shared memory.
 - Inter-node load/store across network. 56 cabinets





Memory Latency

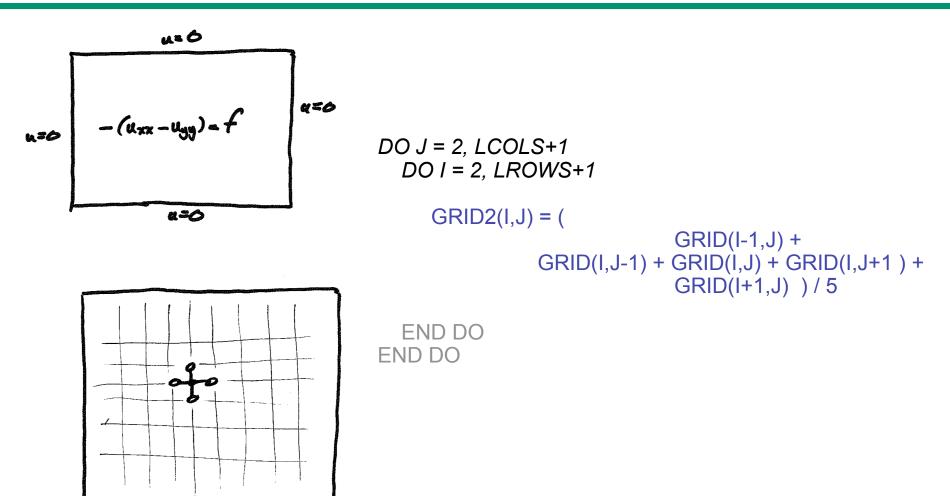


Memory location	Relative access time
D-cache	1X
E-cache	2X
Local (node) memory	7X
Remote (off node) memory	10X-32X



Continuous PDE to discrete form for Finite Difference Stencils

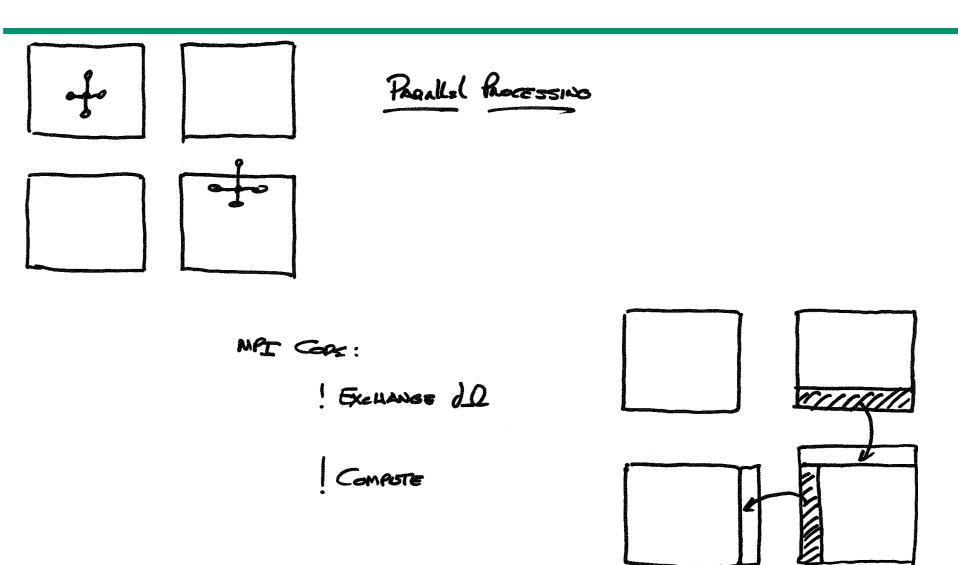






Parallel Processing





END DO END DO

DOJ = 2, LCOLS+1

DO I = 2, LROWS+1

GRID2(I,J) = (LEFT + TOP + CENTER + BOTTOM + RIGHT) / 5

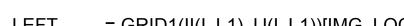
RIGHT = GRID1(II(I,J+1),JJ(I,J+1))[IMG_LOC(I,J+1)]

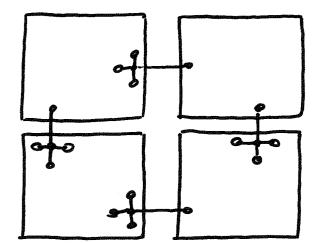
 $BOTTOM = GRID1(II(I+1,J),JJ(I+1,J))[IMG_LOC(I+1,J)]$

CENTER = GRID1(II(I,J),JJ(I,J))[IMG LOC(I,J)]

TOP = GRID1(II(I-1,J),JJ(I-1,J))[IMG_LOC(I-1,J)]

LEFT = GRID1(II(I,J-1),JJ(I,J-1))[IMG_LOC(I,J-1)]





CAF Load it when you need it

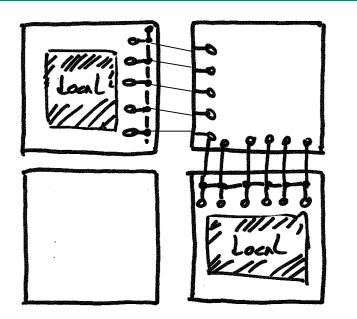






CAF Segmented One loop per boundary





- Sweep over each boundary (4 loops)
 - •Hint to compiler?
- Loop over "interior" region.

•Eliminates the indirection from CAF.

DO J = 2, LCOLS-1

```
GRID2(1,J) = ( &

GRID1(LROWS,J) [NEIGH(NORTH)] + &

GRID1(1,J-1) + GRID1(1,J) + GRID1(1,J+1) + &

GRID1(2,J) ) & &

* FIFTH
```



CAF MPI-style (Actually one-sided model)



CALL SYNC_TEAM (NEIGHBORS)

IF (NEIGHBORS(SOUTH) /= MY_IMAGE) & GRID1(LROWS+2, 2:LCOLS+1) = GRID1(2,2:LCOLS+1)[NEIGHBORS(SOUTH)]

IF (NEIGHBORS(NORTH) /= MY_IMAGE) & GRID1(1, 2:LCOLS+1) = GRID1(LROWS+1,2:LCOLS+1)[NEIGHBORS(NORTH)]

IF (NEIGHBORS(WEST) /= MY_IMAGE) & GRID1(2:LROWS+1, 1) = GRID1(2:LROWS+1, LCOLS+1)[NEIGHBORS(WEST)]

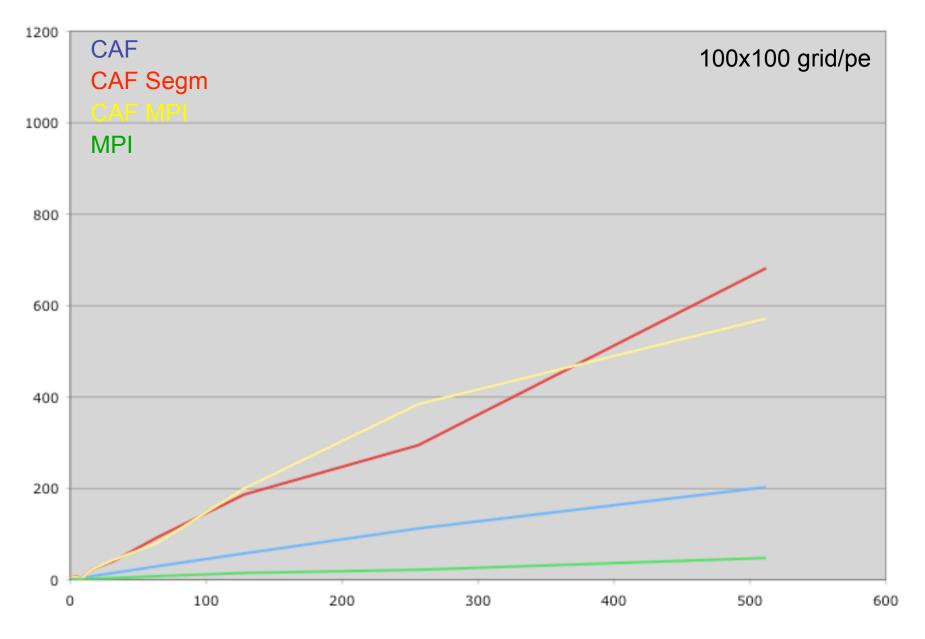
IF (NEIGHBORS(EAST) /= MY_IMAGE) & GRID1(2:LROWS+1, LCOLS+2) = GRID1(2:LROWS+1, 2)[NEIGHBORS(EAST)]

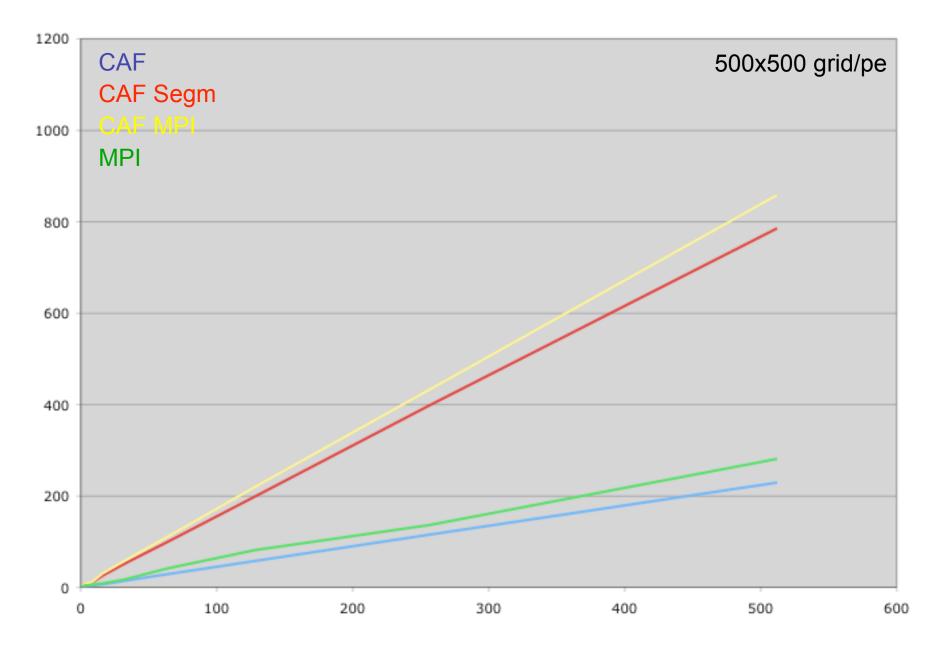


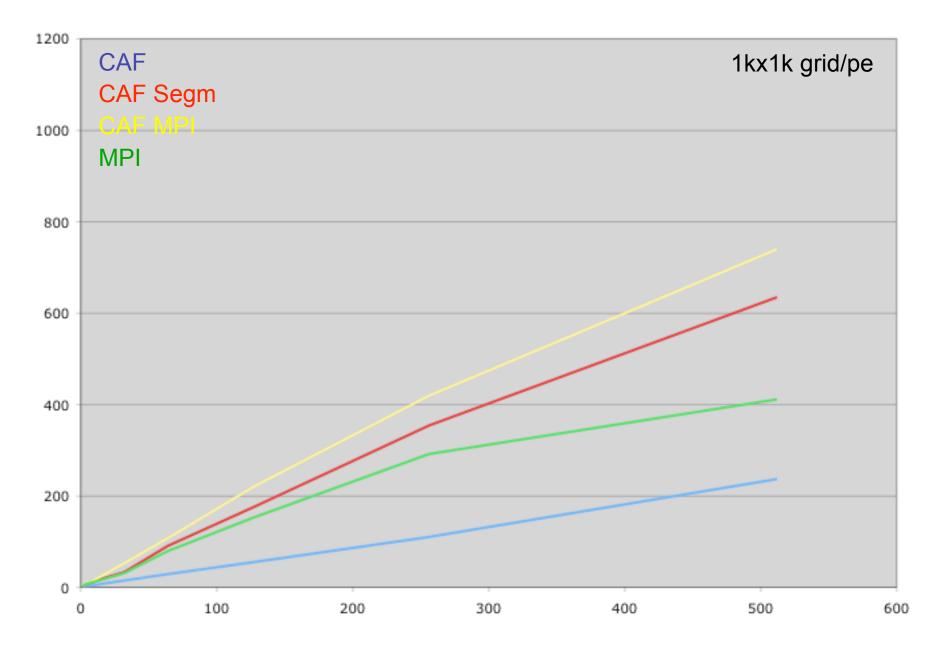


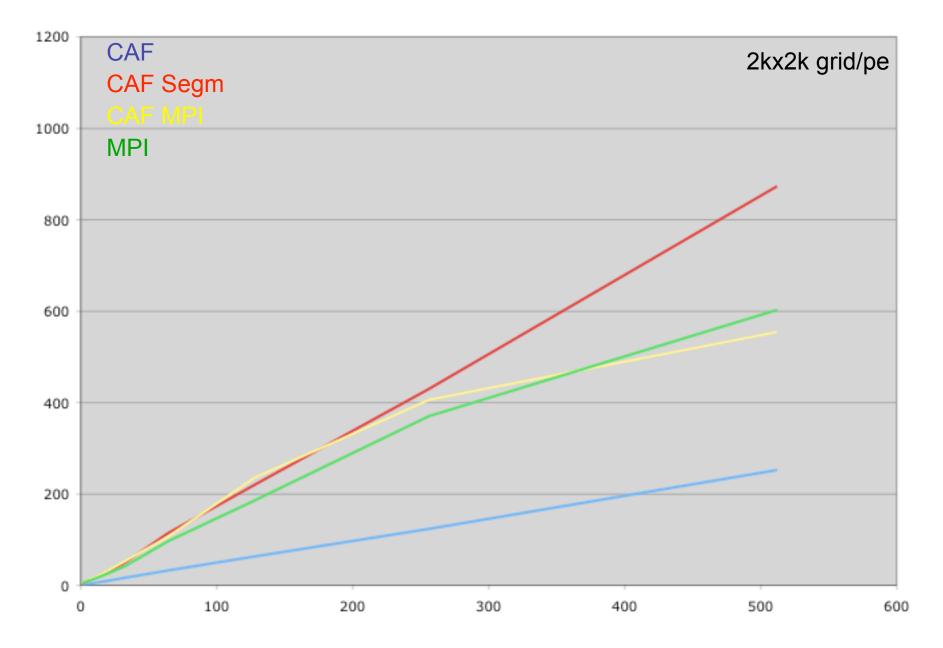
Performance on X1E

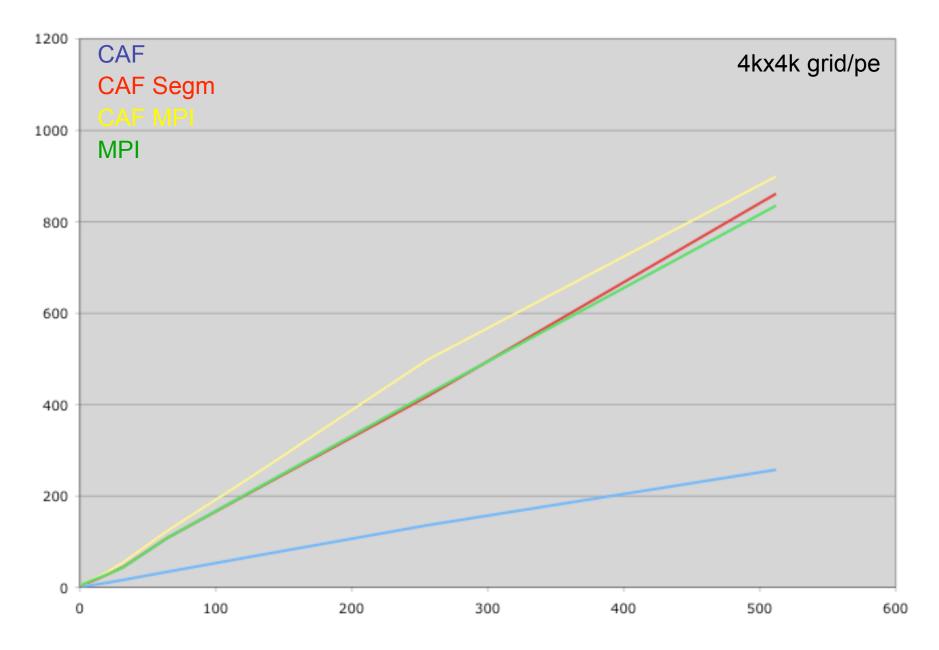
5-point difference stencil

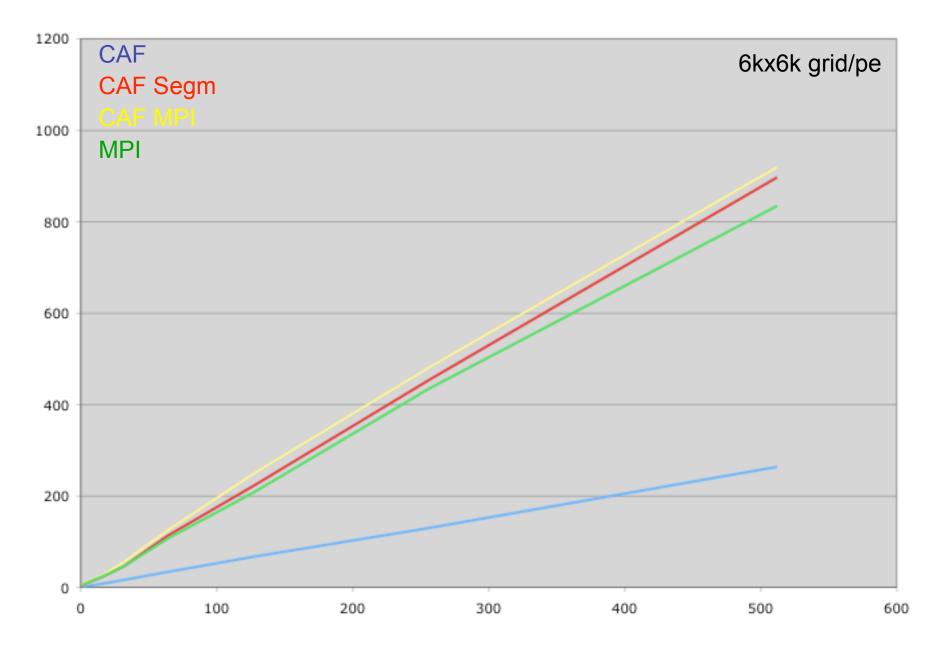


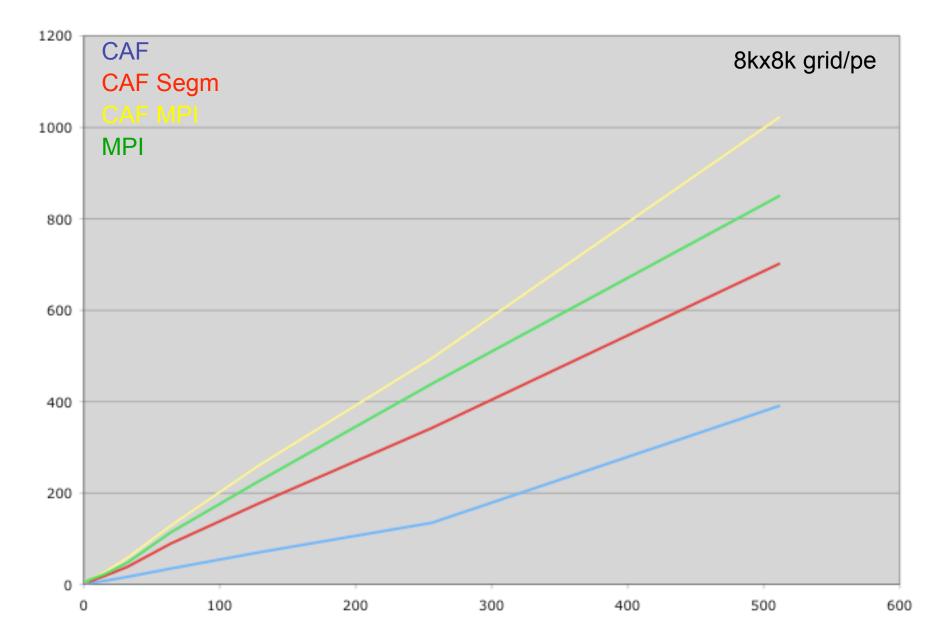












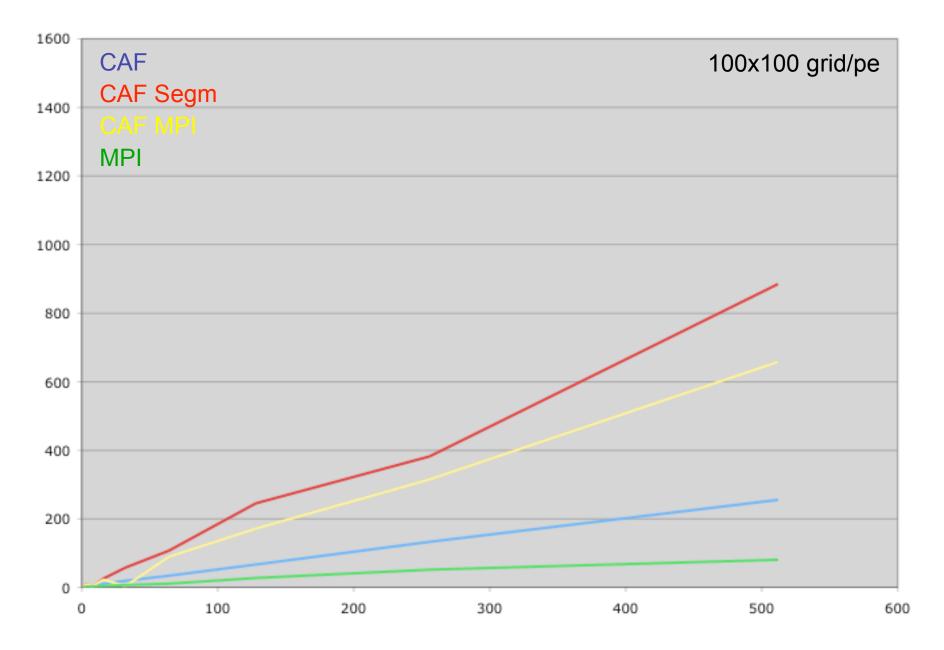


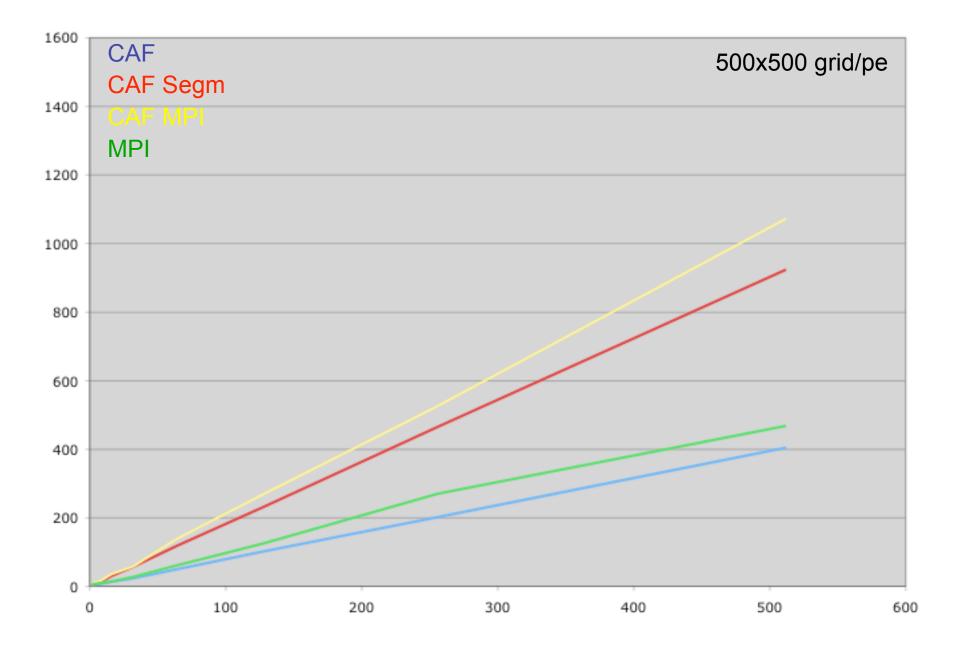


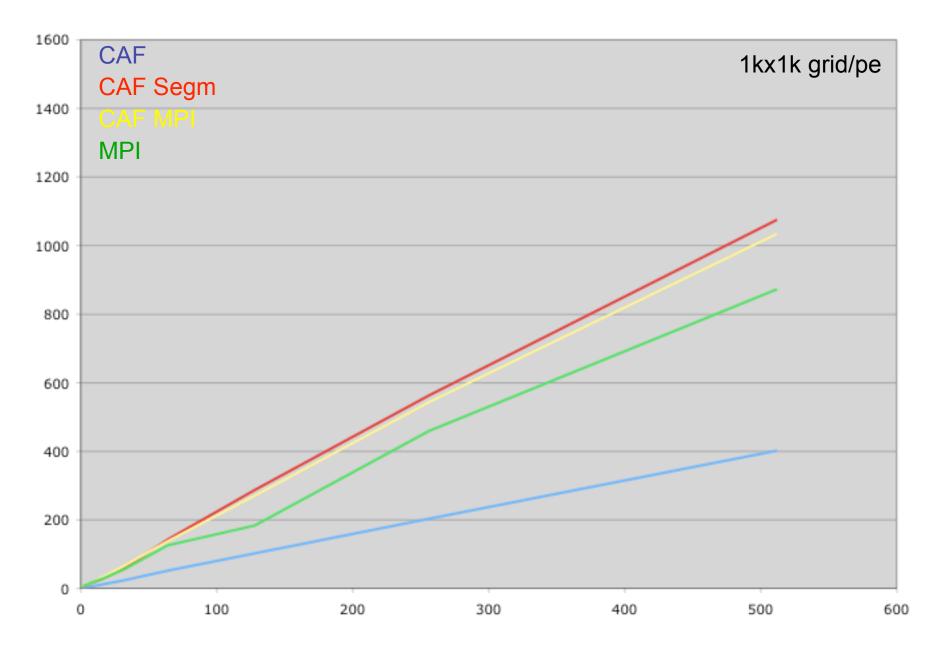
Performance on X1E

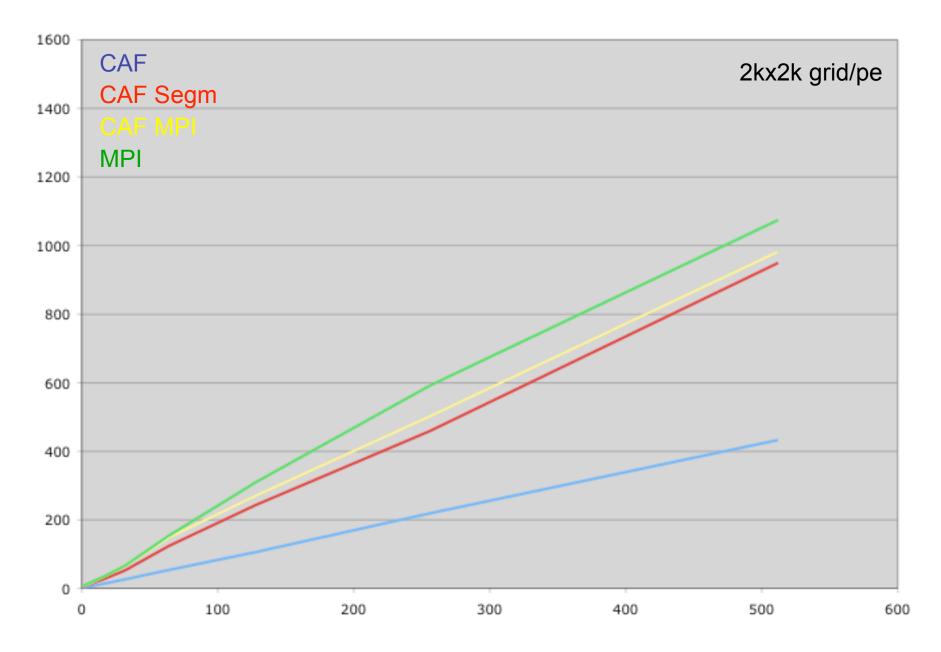
9-point difference stencil

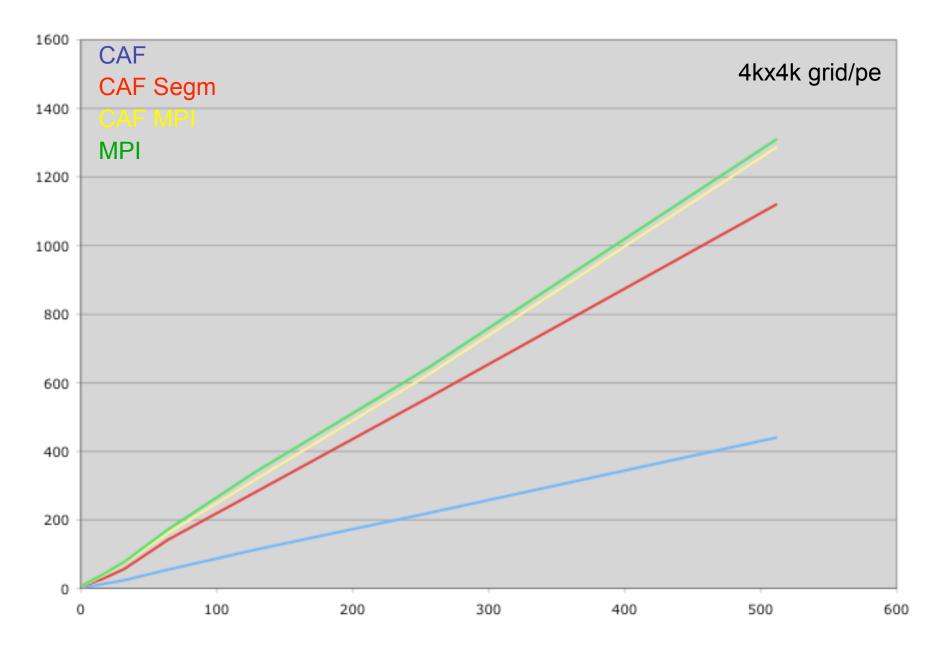
Adds (up to) 4 new neighbors.

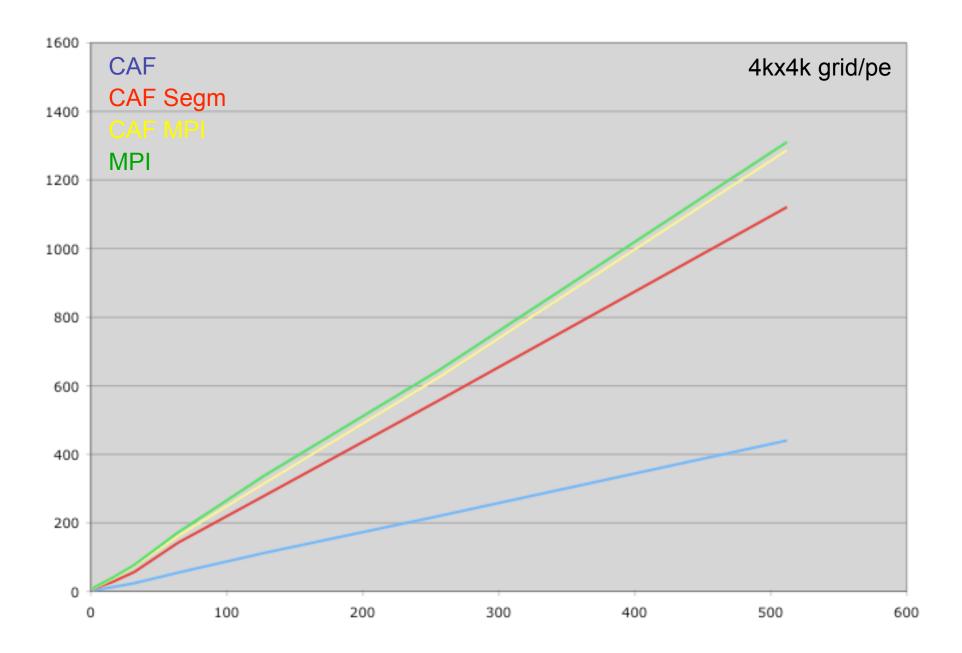


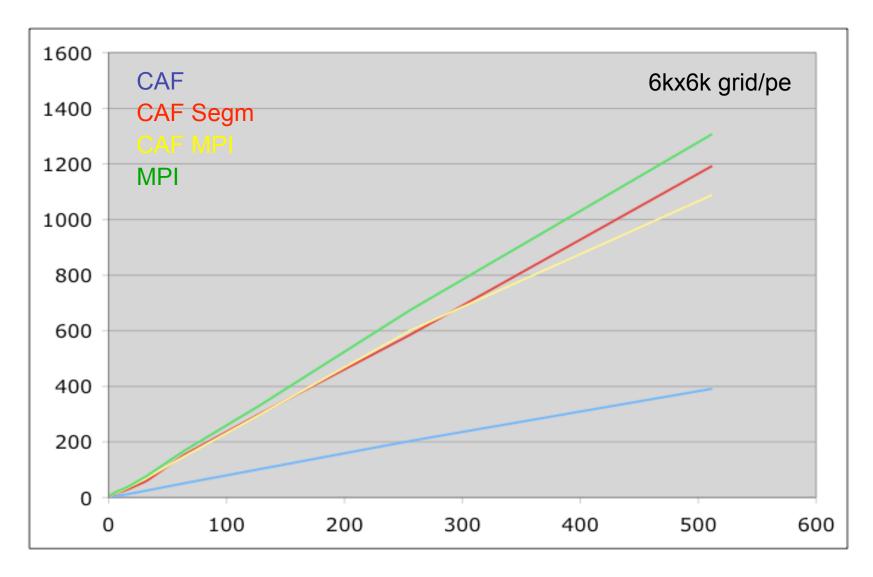


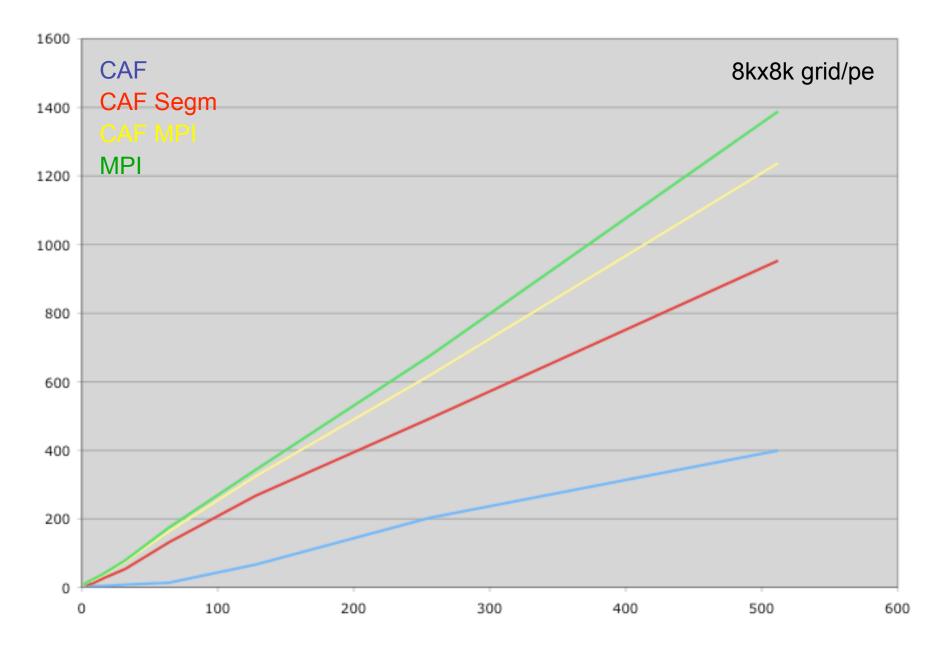








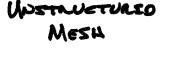






Unstruct- and semi-struct mesh Inter-process sharing requirments



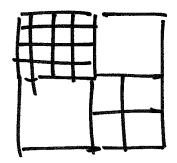


GATHER from NOOSS SCATTER TO NOOES



A(B(I)) = c(D(I))

SEMI STRUCTURED



A(I) = B(c(I))





 $LEFT = GRID(II(I,J-1),JJ(I,J-1))[IMG_LOC(I,J-1)]$

Set IMG_LOC() = MY_IMAGE (No comm)

LEFT = GRID(II(I,J-1),JJ(I,J-1))[<*my_image*>]

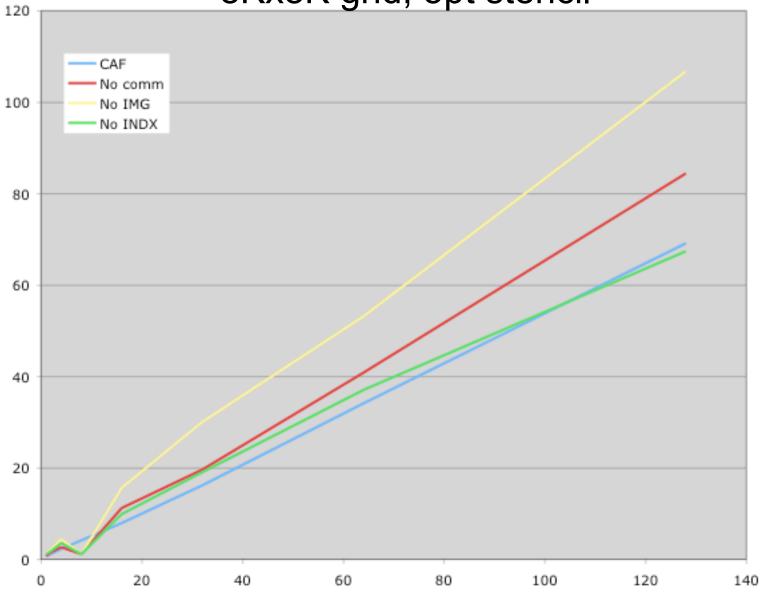
Remove indirection indexing (No Indexing)

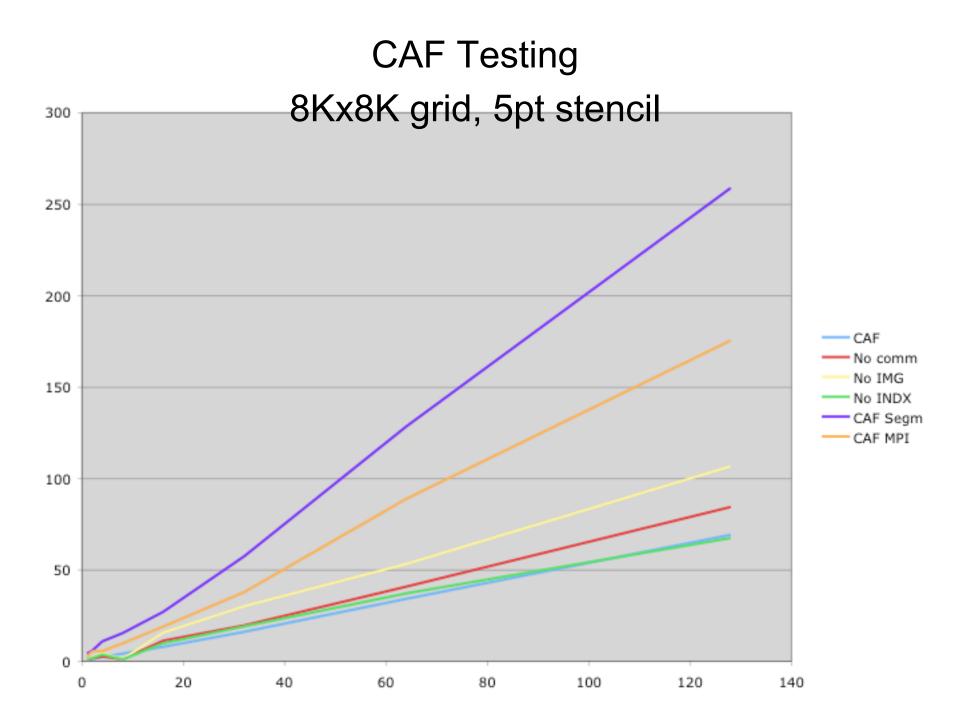
 $LEFT = GRID(I,J-1)[IMG_LOC(I,J-1)]$

Remove co-array notation. (No image)

LEFT = GRID(II(I,J-1),JJ(I,J-1))

8Kx8K grid, 5pt stencil







Summary



- Amazing number of views for CAF for simple algorithm.
 - Trey's response
- Coding effort no less that MPI.
- Strong potential for unstructured grids.
 - But concern over variable length arrays
- CAF esp. good with short messages.
 Implication for strong scaling



Summary continued



- Performance improvements?
 - Persistent communication
 - Size-based protocol
- My view: CAF will succeed (in HPC) if(f):
 - (Significantly) outperforms MPI.
 - Wide availability
 - Multi-core availability soon.
 - Hybrid programming?



Future work



- Unstructured grids: in progress.
- → Multi-core: in progress.
- → Other algorithms.
- Comparisons with UPC, and other new models.





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- Cray, including Supercomputing Center of Excellence
 - Bill Long, Nathan Wichmann, Cathy Willis
- ORNL
 - Nikhil Bhatia, Mark Fahey, Trey White



PGAS 2006



- October 3-4, Washington, DC (GWU)
- CFP coming soon. (Paper submissions)
- UPC Developers workshop
- CAF Developers workshop