

Compute Node OS for XT3

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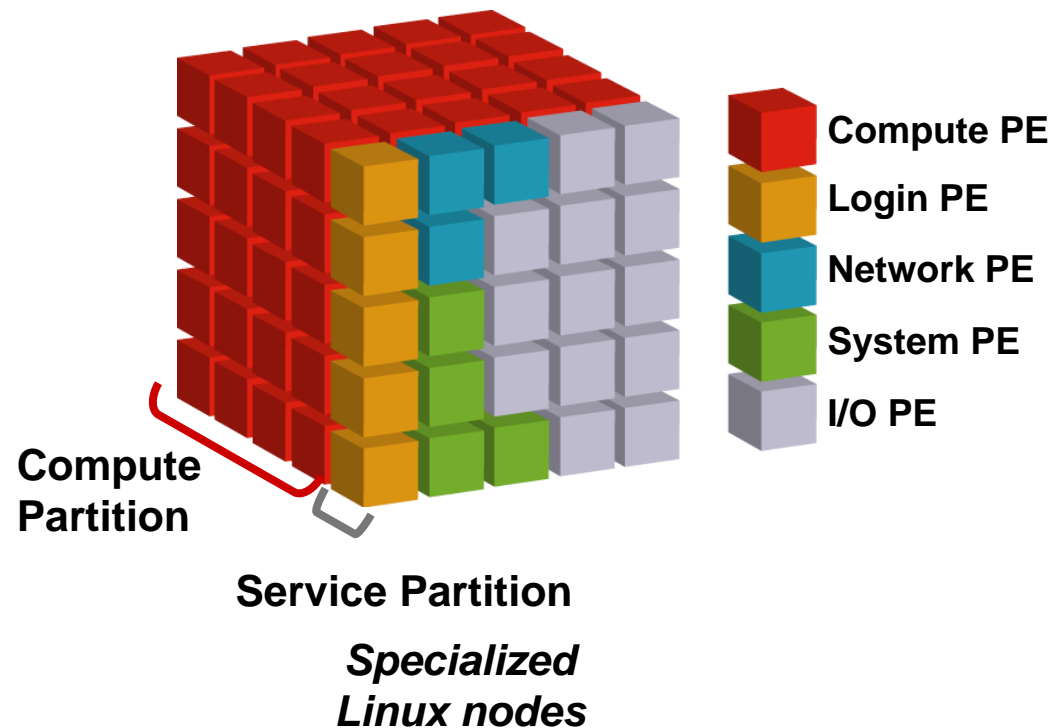
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Agenda

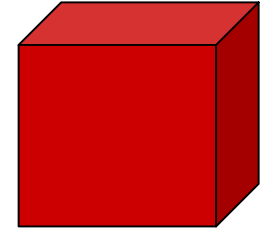
- XT Software Architecture
- Rationale and requirements for an alternate Compute Node Operating System (CNOS)
- Review of Catamount
- Review of Linux
- Other Alternatives
- Current Status

Scalable Software Architecture: Unicos/Ic



- Division of labor – distributing the system services on Nodes in the Service group
 - Combines with HW Architecture
 - Supports application profile
 - Provides the opportunity to evolve services and how they are distributed
- Service Nodes are currently using configurations of Linux
 - Fits the HPC community use of Unix/Linux
 - Provide all system services
- Compute Nodes are support application processes
 - Limited functions delegated to the compute nodes in order to allow user processes priority

A Compute Node Operating System (CNOS), A Light Weight Kernel (LWK), A Rose...



- A Definition of CNOS would be based on scaling and efficiency
 - Supports an application process (or processes)
 - No demand paging, timesharing, sockets, ...
- Compute Node characteristics –
 - Provides support for the machine dependent aspects of the node
 - Supports the High Speed network (HSN) connection – HSN is “allocated” to application usage
 - Provides support for application processes allocated to the node
 - Provides limited set of system call functions – most system calls forwarded to Service nodes
 - Small memory footprint and CPU utilization (when not servicing requests)

Rationale for a different CNOS

- New or different hardware
 - More processors
 - Different processor characteristics
 - Unique hardware
- New requirements for functionality
 - Networking applications
 - Different file systems
 - Global Arrays, UPC, CAF, etc.
 - OpenMP
- Common CNOS for all Cray Products
 - Leverage development and support
 - Fits with long term directions for specialized nodes

Cray Requirements for a new LWK

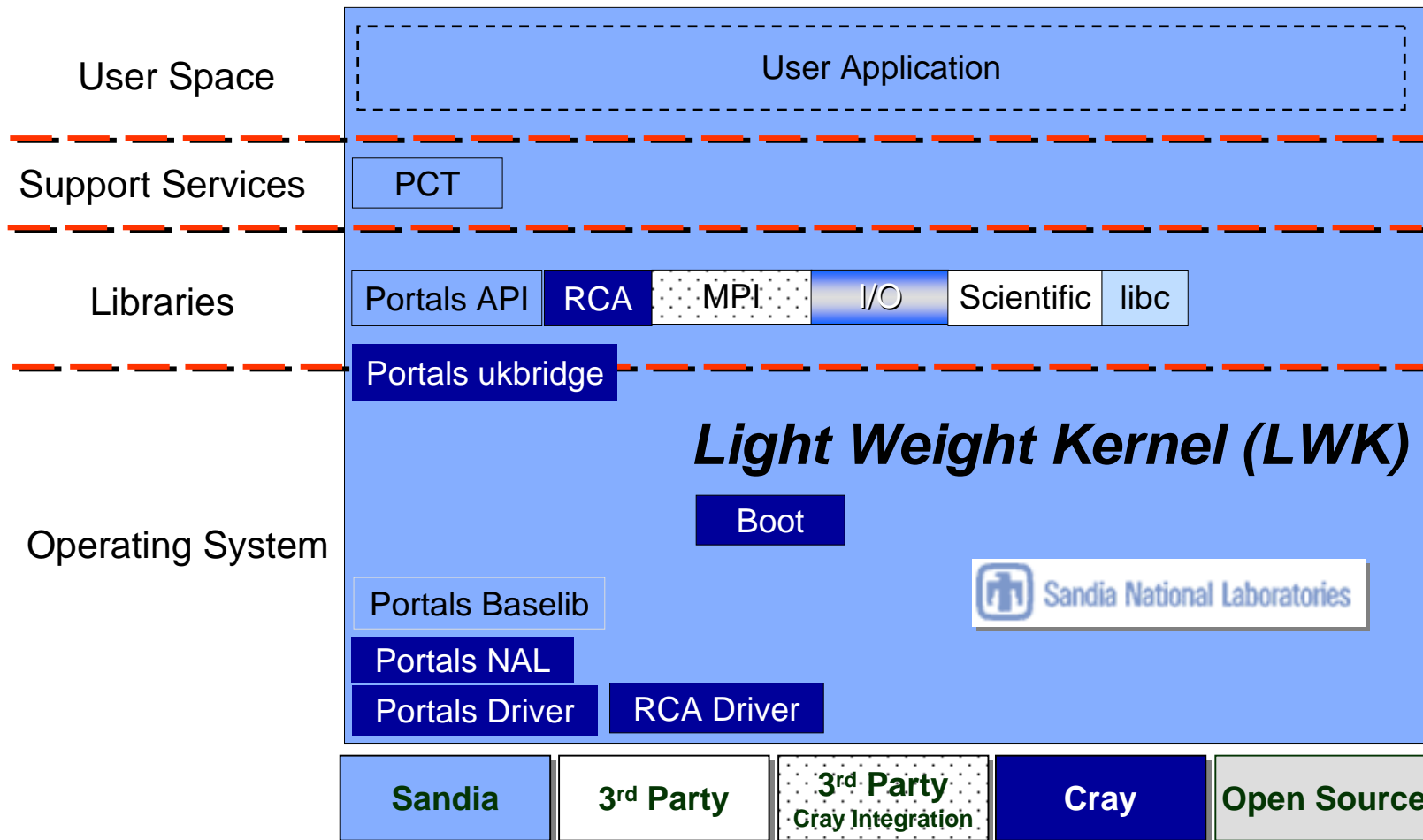
- The requirements for a compute node are based on Catamount functionality and the need to scale
- 30K compute nodes – Doesn't have to be 30K on day 1
- MPI, SHMEM, UPC, CAF, Global Arrays, etc.
- Application I/O performance and functionality at least equivalent to Catamount
- Signals need to work to control applications
- Support for sockets
- OpenMP
- Start applications as fast as Catamount – bigger hurdle
- Boot compute nodes – almost as fast...
- Can have user environment changes

Catamount Review

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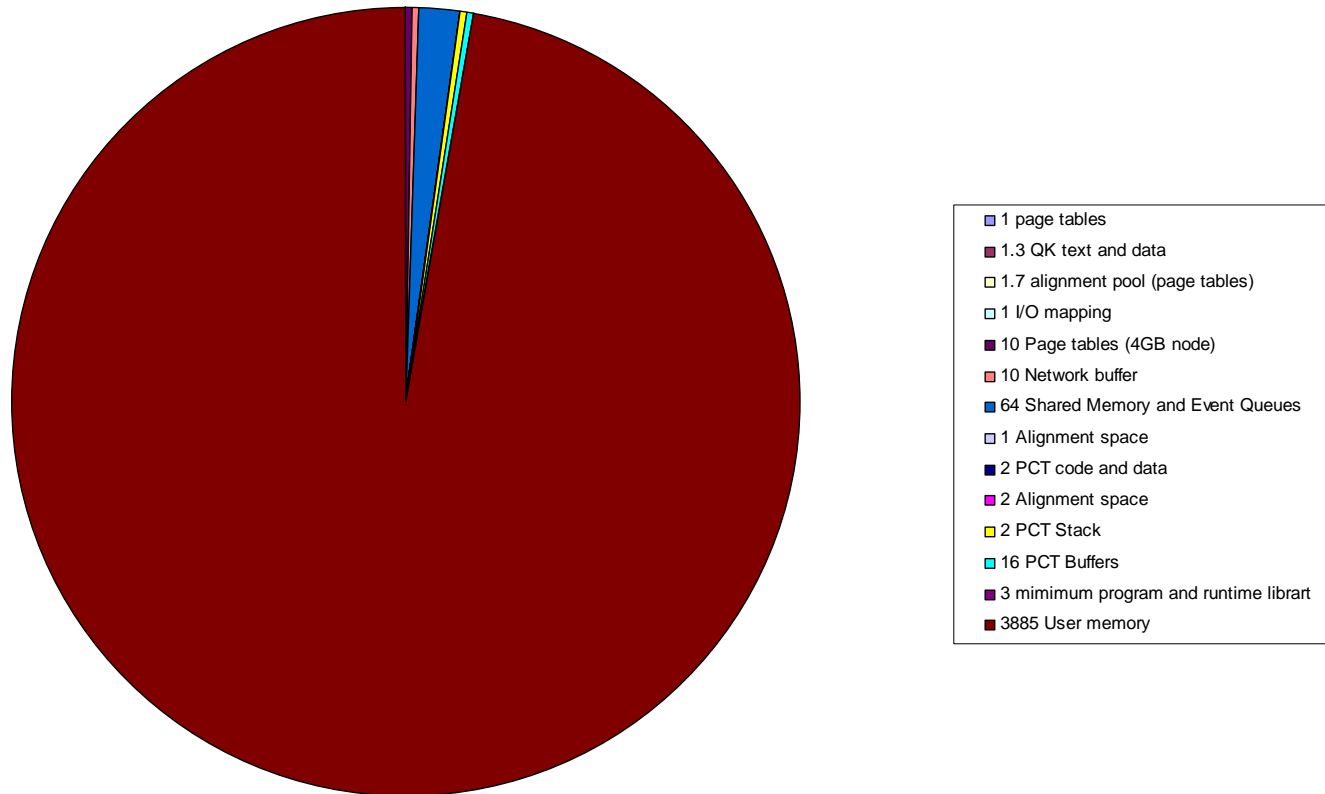
Catamount Component View



Runs on all Compute Nodes

It's all about the Application...

Catamount Memory Usage



Catamount - Positives

- Scales – We have real systems running at 5K and 10K nodes
- OS CPU usage does not interfere with applications – next slides
- Small memory footprint ~115MB
- Provides support for many HPC application models
- “Mature” code base with limitations that are understood

Catamount - Positives

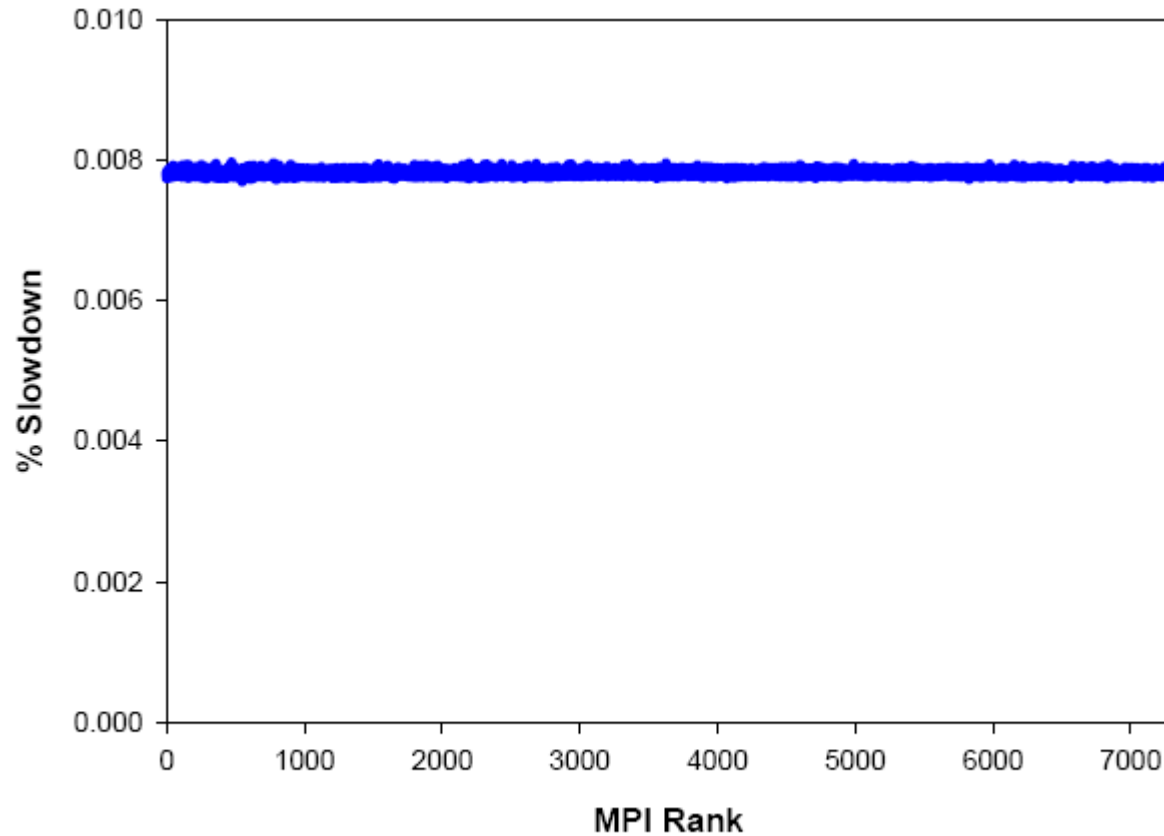


Figure 3: Slowdown caused by computational “noise”

Source - LA-UR-05-7435 Current Status of Red Storm., Barker, et.al.

Catamount - Positives

3. Computational noise

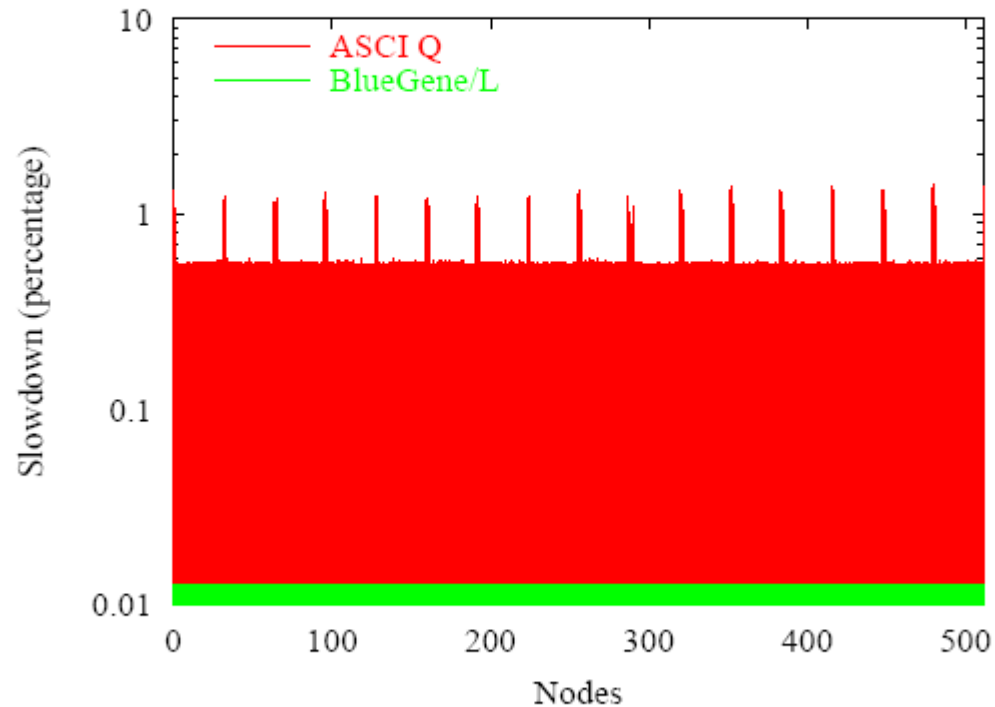


Figure 2. Slowdown due to computational noise on a per node basis.

Source - LA-UR-04-1114 Blue Gene A Performance and Scalability.. Davis, et.al.

Catamount – Issues

- Catamount was developed to support a set of MPI applications. In order to broaden the application set a number of features need to be considered.
- Sandia and Cray are sole sources for Catamount development and support
 - The design and development of any new feature or fix is done by one or the other organization
- Support for new processors and devices have to be added after the hardware becomes available – Support for other software is available at processor or device release
- Fully productizing Catamount is substantial work
 - Logging and debugging are still difficult problems

Catamount – Issues

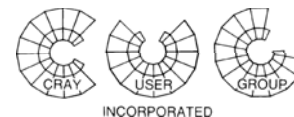
- Catamount design has some limitations that will be difficult to overcome:
 - File System support
 - Application Network Support
 - Many system calls missing
 - User/system time
 - Debugging support (kernel)
 - Signal support – for exit
 - Multiple threads in the kernel
 - Lack of support for multi-core or SMP
 - Robustness problems
- Sandia had not been planning future versions of Catamount to support 4 cores
- The support for more than 1 or 2 processors/cores is required

Catamount – Extensions

- Catamount might be used as a base for quad core. Decisions about the Architecture are being discussed. This could be an alternative or a stopgap...
- A limited set of features could be added to Catamount. OpenMP as an example – might be possible. This could be an alternative to a heavier weight, but fully featured kernel.
- It may be possible to support Global Arrays with Catamount

Linux Review

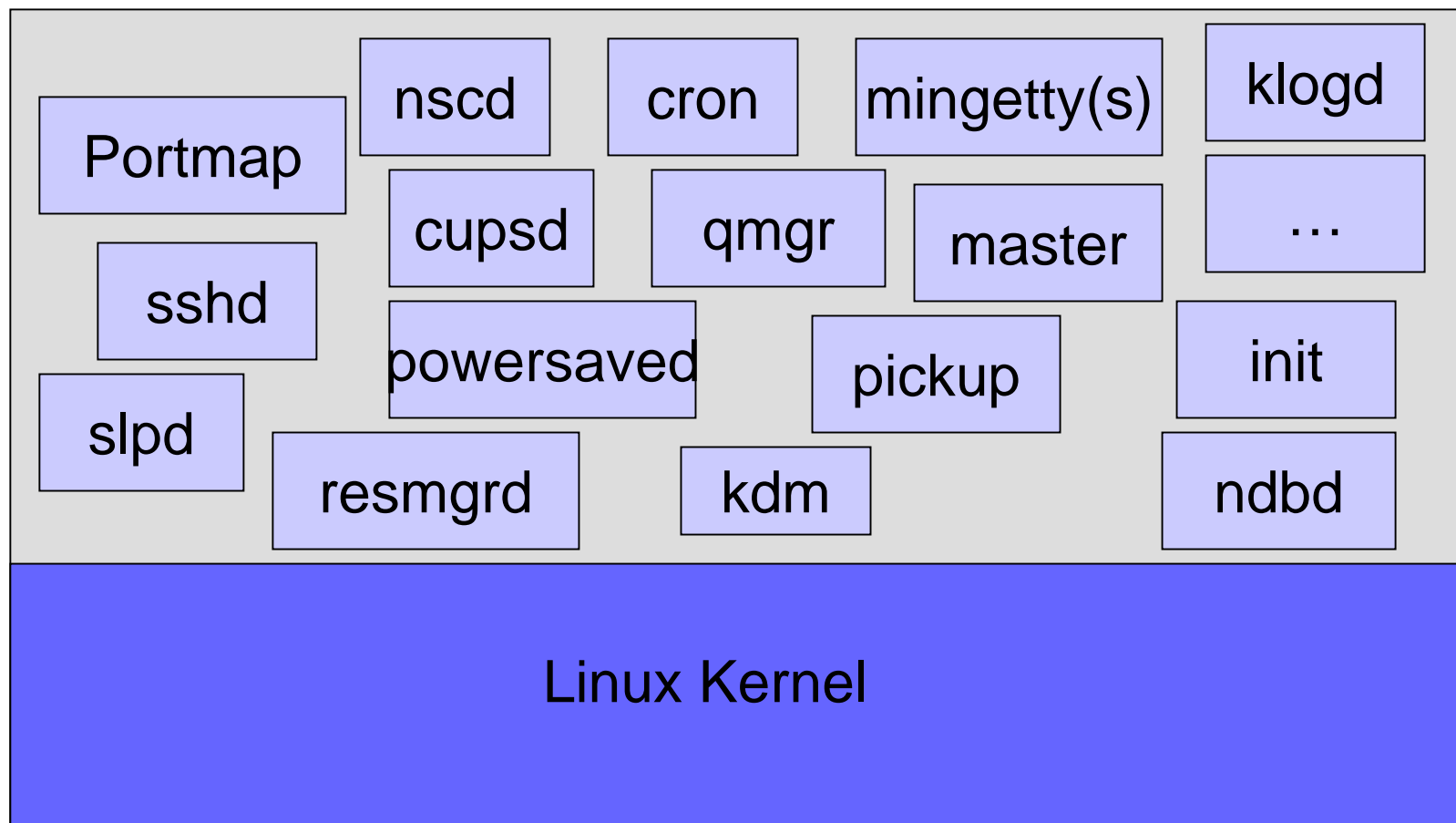
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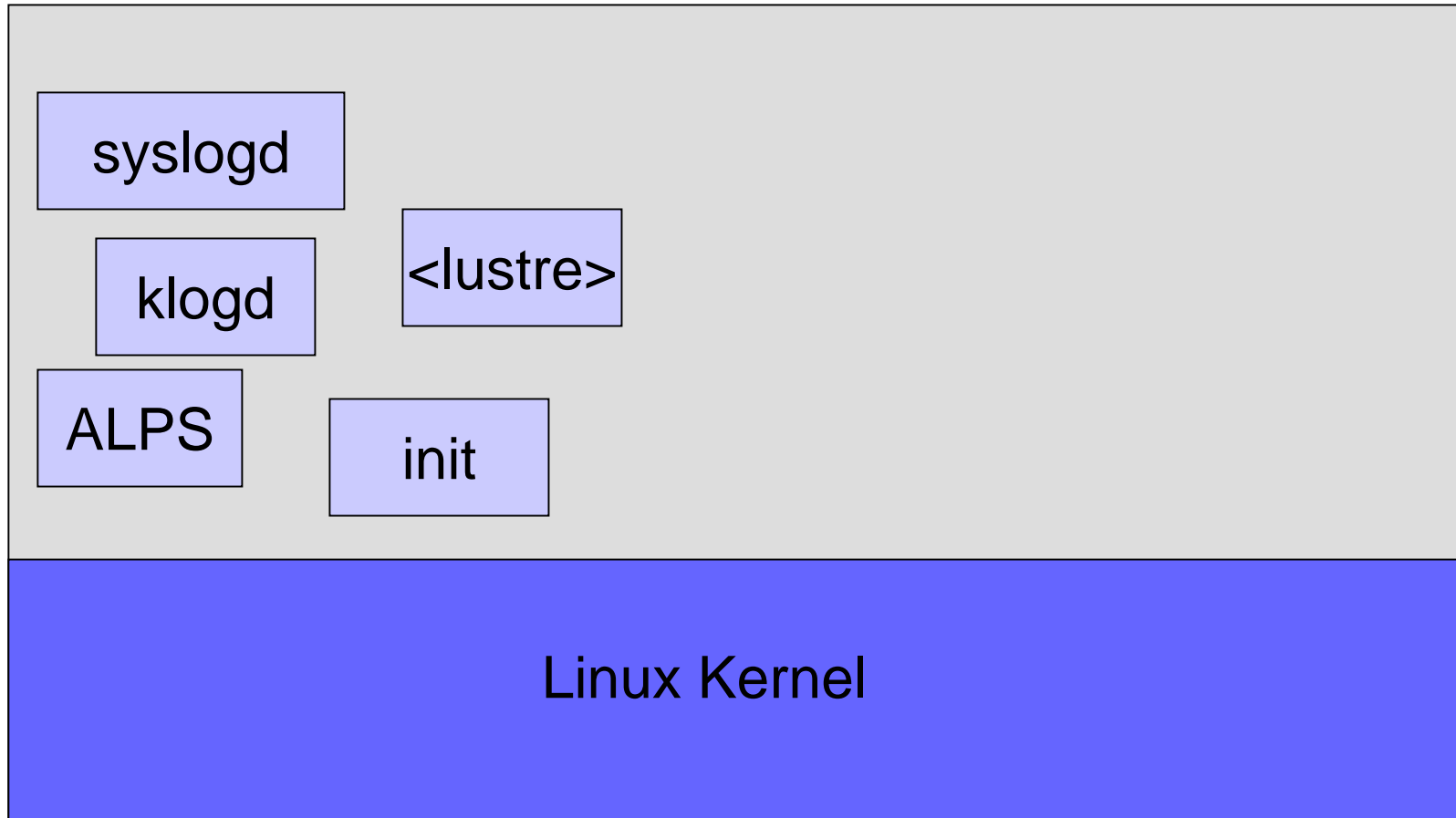
Compute Node Linux – is not Linux..

- Linux as planned for a compute node OS is not Linux as you would expect on a server
 - Only services required to run application processes
 - Modified configuration to fit only application process support

Linux – The Standard Server



Linux – The Compute Node



Linux - Positives

- Linux is an accepted standard for x86 architectures (for Unix)
 - Almost all of HPC is using Linux or a Unix variant
- Development is “Shared” among the Linux community
 - HPC does have a limited following and limited influence
- Linux supports a broad variety of applications and application models
- New hardware and new features are available in Linux before other systems
- Linux is still a light weight architecture

Linux - Issues

- Linux has no concrete examples of its use on an HPC system at 5K or 10K nodes
- Linux as a compute node will not provide all the services that a standard Linux system would provide
 - Most services and demons would be removed to ensure proper performance
- Changes to Linux to provide a better compute node LKW will have to be supported outside of the distributions
- Linux memory management does not handle alternate page sizes as well as would be desired
 - Some “patches” from other vendors may help, but the patches would then be a support burden
- Linux scheduler and clock tick features will likely need to be modified to optimize the performance
- Portals performance issues in Linux need to be investigated and fixed

Linux - Issues

- Root file system is required for Linux – but
 - Use of a RAM file system takes memory
 - RAM file system would have to be created and maintained
 - RAM file system would limit shared library usage
 - Shared root – like NFS or Lustre may simply not work at 30K nodes
- Work in Programming Environment – MPI, libraries, and tools
 - Although much of this work would make us more standard
- Networking adds complexity
 - Each node needs an IP address
 - ARP and other noise needs to be eliminated from the HSN network
 - NAT, RSIP, or alternative for routing outside the machine
- Memory footprint is larger. How to constrain it?
- User credentials – Need to support some mechanisms
- File Systems – Need to aid Lustre client scaling to 30K nodes

Linux – Decisions and Investigations

- Basic System Architecture remains the same –
 - Service nodes, compute nodes, ...
- Chosen to start by aiming for scalable Compute node Linux
 - Initial Linux LWK will have functionality greater than Catamount, but less than a full Linux
- Using CRMS infrastructure – exactly as it exists in development
 - No serious changes for admins
- The ALPS package will be used as the Runtime
 - Shared support with other Cray products
 - Similar to yod/CPA/PCT – transition should be simple
- Job scheduling – PBS, LSF, MOAB, etc.
- Lustre is the supported file system for user files
- Network is automatically set up
 - Fixed hosts and IP addresses
 - Static routes – no ARP
 - Looking at RSIP

Linux – Decisions and Investigations

- Boot a Linux kernel on a compute node in 15 seconds
 - Needs attention
- Have reduced the set of services to:
 - Init -
 - Appinit - ALPS
 - RCA kernel module – for heartbeat and event notification
 - Sshd or console – for remote access
 - busybox utilities – minimal user support for admin or debugging
 - Still under investigation -
 - ntp, syslogd, getty
- Using a small – but not optimized RAM root
 - Debugging support and test services
- User credentials – currently using ALPS for all credentials
- Testing with shared library support, but committing to static binaries
 - Capability to have dynamic libraries in the RAM root file system exists but costs memory

Linux – Decisions and investigations

- Time synchronization across nodes – needs to be considered
- Portals performance improvements – GART/MRT
- Kernel configuration – What can be removed
- Lustre – currently working with standard Lustre clients
 - Scaling concerns around mount
 - Tuning planning
 - LibLustre as a fallback
- Scaling studies – just starting
 - Currently running on 128 nodes
 - Some early testing at ~2K nodes
- Measurements - These need to be defined/designed
 - Job start
 - I/O performance
 - Network performance
 - OS jitter/noise on nodes
 - Boot times
 - Console/CRMS load
 - Memory usage/availability
 - Syslog
 - Lustre client

Alternatives and Status

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Alternatives...

- Multiple CNOs
 - Ability to run Catamount and Linux on different nodes (needs further study).
 - Need to provide some common allocation controls
 - Need to have software attributes – this feature is planned
 - Fat Linux and Fatter Linux
 - Could allow some compute nodes to have more services – but not impact overall scalability
- Virtualization Layer
 - Xen
- FastOS ideas

Current Status

- 1.4 provides support for Catamount Virtual Node
 - Master/Slave support for Dual Core
- 2.0 will provide support for Compute Node Linux in small (4 compute node cabinet) configurations
- A future release will provide scalable support for CNL to ... a large number of nodes