

The Effects of System Options on Code Performance

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XT3 Available Options

- small vs. large pages
 - Controls memory page size
 - large pages are default
 - yod -small_pages ...
- eager vs. rendezvous message sends
 - Controls message protocol
 - rendezvous protocol is default
 - export MPI_PTL_EAGER_LONG=1
- Catamount malloc vs. GNU malloc
 - Controls which malloc is being used
 - Link time option (cc ... Igmalloc ...)





Test Parameters

- Codes were run for all combinations of options
- Codes were run using only one core per socket
- All results on a given number of processors for a given code were run using the same nodes on the machine
- Most of the results are from Red Storm (2.4 GHz processors) while some are from our test system (2.0 GHz processors)
- Most tests were run once
 - Early experience with the test system indicated that this was sufficient





HPCC

- Series of 7 benchmarks in one package. We are using 5 of them:
 - PTRANS matrix transposition
 - HPL Linpack direct dense system solve
 - STREAMS Memory bandwidth
 - Random Access Global random memory access
 - FFT large 1-D FFT
- Code is C plus libraries



HPCC - 64 processors, N = 80003



HPCC - 384 processors, N = 150035





CTH

- Three-dimensional shock hydrodynamics code
- Ran in flat mesh mode no AMR (Automatic Mesh Refinement)
- Shaped charge problem
- 90 x 216 x 90 cells per processor
- Code is mostly FORTRAN with a little C



time = 0.0 ms











Partisn

- LANL code that solves the Boltzmann transport equation
- Has a transport and diffusion phase
- SN timing problem with 72³ cells per processor
- Run only on 2 cabinet test system
- Code is mostly FORTRAN







Partisn Diffusion 72^3/processor



Presto

- Structural mechanics with contact algorithm
- Walls problem
 - Two sets of two brick walls colliding
 - 10240 elements/proc
- Each brick contained on a processor
 - All communication for contact
- Code is C++



32 processor problem colored by processor number



PRESTO - Walls, 10240 elem/proc, t = 5.0e-3





SAGE

- LANL Eulerian Hydrocode with AMR (Adaptive Mesh Refinement)
- timing_c problem
 - has adaptation and heat conduction
 - 250000 cells per processor
- Code is mostly FORTRAN 90



SAGE - timing_c - 250000 cells/proc these 4 use small pages none 8000 🔶 small \rightarrow small eager -----eager **Cell-Cycles/sec/broc** 4000 - gmalloc --- small gmalloc small eager gmalloc eager gmalloc 3000 larger values indicate better performance 2000 2 8 32 128 256 512 1024 2048 4096 1 4 16 64 **Number of Processors**

PAPI Results for Different Page Sizes

	Large pages					Small pages				
App	TLB	Cache	Access	Cache	FP	TLB	Cache	Access	Cache	FP
	miss	access	/miss	hit rate	intensity	miss	access	/miss	hit rate	intensity
PTRANS	3.30e ⁷	6.37e ¹⁰	1934	98.2%	0.150	1.03e ⁹	$6.54e^{10}$	63.8	98.2%	0.144
HPL	5.57e ⁸	3.16e ¹²	5670	99.1%	1.693	2.98e ⁸	3.17e ¹²	10644	99.1%	1.686
PARTISN	1.48e ⁹	6.14e ¹¹	414	92.8%	0.558	1.38e ⁹	6.18e ¹¹	449	92.7%	0.554
STREAM	1.73e ⁴	4.25e ⁹	2.45e ⁵	93.5%	0.344	6.97e ⁶	4.34e ⁹	623	93.6%	0.333
FFT	2.03e ⁷	3.34e ⁹	164	97.6%	0.466	1.52e ⁷	3.30e ⁹	217	97.6%	0.441
CTH	1.08e ¹⁰	1.28e ¹²	119	96.9%	0.570	3.30e ⁹	$1.32e^{12}$	398	97.0%	0.588
Random	8.50e ⁸	$4.32e^{10}$	50.8	99.5%	0.0	1.01e ⁸	$4.57e^{10}$	452	99.5%	0.0
SAGE	2.90e ⁹	$1.29e^{11}$	44.5	98.7%	0.226	2.29e ⁷	$1.02e^{11}$	4457	98.3%	0.231

codes ranked by large page preference





- The L1 data cache hit rate does not seem to change with different page sizes
- The floating point intensity of a calculation has no bearing on which page size is better
- The number of cache accesses per TLB miss can indicate something about which page size to use
- The number of L1 data cache accesses can vary with the page size





Summary

- No set of options is always best
- Results from benchmarks do not necessarily translate to codes
- Small pages generally helps and can help significantly
- GNU malloc helps C++ codes
- The eager message protocol has small effects for the codes that were tested

