

Pamgen A Parallel Finite-Element Mesh Generation Library

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Parallel Mesh Generation Library Driver & Challenges

- Analysis codes and capability machines are leaving preprocessing tools and shared memory machines behind
- Serial mesh generation strategies were unable to supply analysts' demands for:
 - Billions of Elements
 - Quick Turn-around



R.S. 12960 Nodes

- Scale well: multiple thousands of processors and billion + elements
 - Exploit determinism
 - Eschew communication
- Ease of Use: run different decompositions without modifying input deck
 - Automatic load balancing
 - Consistent topology/geometry



Purple, 1532 nodes





Enabling/Limiting Assumptions

- All Processor Have Identical Information
 - No need to communicate
- All Processors are Identical (except for Ids)
 - Calculations produce identical results
 - No need to communicate
- Communication is Unavailable
 - Resist the temptation
 - Scale really well
- All Meshes Will Consist of One or More Structured Blocks
 - Connectivities easily calculated
 - Geometries derive from topologies





Execution Stages

- Information Distribution Each processor gets a complete description of the mesh.
- Decomposition, run equivalently on each processor such that each processor:
 - Receives a list of its local elements
 - Can calculate the processor of any element
- "Serial" Information Generation Nodes, Elements, Connectivity local to a processor
- "Parallel" Information Generation Inter-processor communication information.
- Geometric Transformations User provided subroutines to calculate new nodal coordinates





Library Interface

Create a "mesh" within the library

int Create_Pamgen_Mesh(char *
mesh_description, int dimension, int
rank, int num_procs);

 Query the library to build up representation in client code – the same as may be done with a file interface API

```
Im_ex_get_info(...)
Im_ex_get_connectivit(...)
```

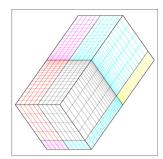
 After queries are completed the library memory can be cleared with a delete function.

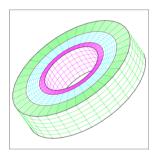


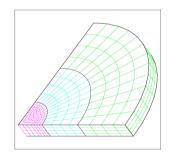


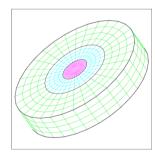
Capabilities

- Topologies
 - Cubes
 - Solid Cylinders Full and partial
 - Hollow Cylinders Full and partial
- Geometries
 - Those suggested above plus projection to sphere
 - Arbitrary user-specified geometry transformation
- Boundary conditions Call out nodes and element faces on topological faces,edges,corners
- Decompositions
 - Optimal bisection
 - User controlled
 - Sequential
 - Random







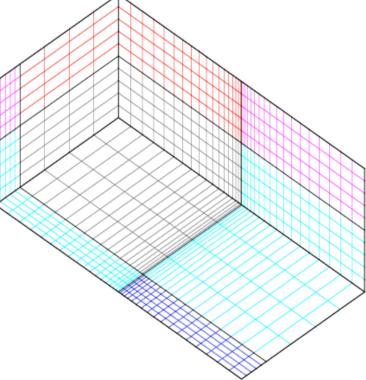






Example **A Brick mesh**

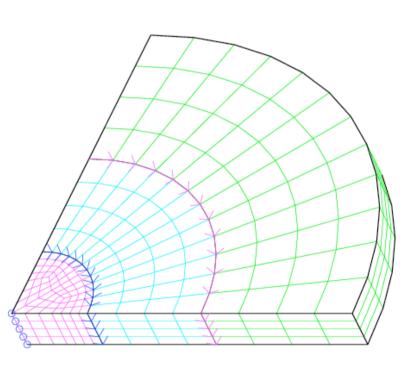
```
mesh
  brick
  numz 2
    zblock 1 2. interval 5
    zblock 2 8. interval 4
  numx 2
    xblock 1 5.0 interval 5
    xblock 2 5.0 interval 5
  numy 2
    yblock 1 10. first size
 1. last size .1
    yblock 2 10. first size
 .1 last size 1.
  end
end
```





Example A Partial Cylinder with Node Sets and Side Sets

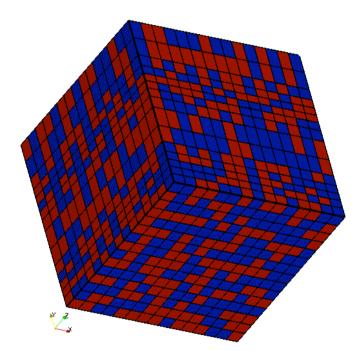
```
mesh
  radial trisection
    trisection blocks, 2
    zmin -0.00075
    numz 1
      zblock 1 1. interval 4
    numr 3
      rblock 1 2.0 interval 4
      rblock 2 3.0 interval 4
      rblock 3 4.0 interval 4
    numa 1
      ablock 1 90. interval 12
    end
  set assign
    nodeset, ilo, 100
    block sideset, ilo, 35, 2
   block sideset, ihi, 45, 2
  end
end
```





Example A Brick With Random Decomposition for 2 Processors

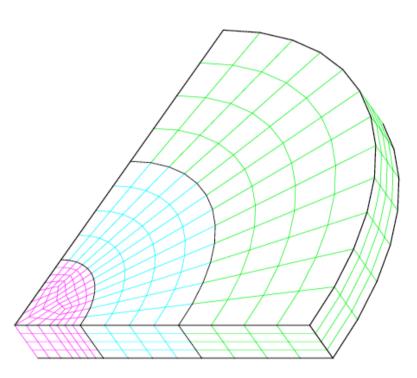
```
mesh
  brick
  numz 1
    zblock 1 2.0 interval 15
  numx 1
    xblock 1 2.0 interval 15
  numy 1
    yblock 1 2.0 interval 15
  end
  decomposition stratgy
    random
  end
end
```







```
mesh
radial trisection
trisection blocks, 2
zmin -0.00075
numz 1
zblock 1 1. interval 4
numr 3
rblock 1 2.0 interval 4
rblock 2 3.0 interval 4
rblock 3 4.0 interval 4
numa 1
ablock 1 90. interval 12
end
end
```



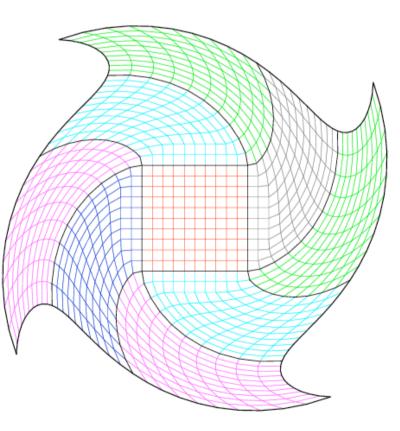


Example

A 2D Block of Mesh with Geometry Transformation

```
mesh
  rectilinear
    nx = 10
    ny = 10
    bx = 3
    by = 3
    gmin = -1.0 - 1.0
   gmax = 1.0 1.0
  end
 user defined geometry transformation
  ...
    double r = sqrt(inxcoord*inxcoord
  +inycoord*inycoord);
    double theta = atan2(inycoord,inxcoord);
    if(r > 0.5)
    ł
    theta = theta + (3.14159 / 4.0)*((r-
  0.5)/0.5);
    outxcoord = r*cos(theta);
    outycoord = r*sin(theta);
   }
  ...
  end
```

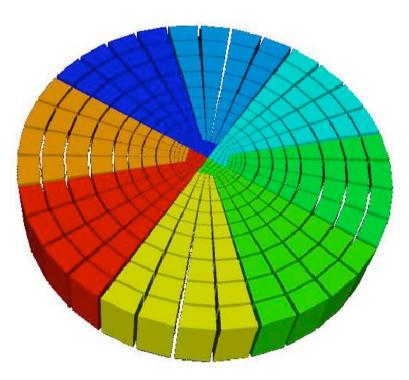
end





Example A 3D Solid Cylinder Decomposed for Eight Processors

```
mesh
  radial trisection
    trisection blocks, 4
    numz 1
      zblock 1 4.0 interval 1
    numr 3
      rblock 1 2. interval 4
      rblock 2 3. interval 4
      rblock 3 5. interval 4
    numa 1
      ablock 1 360. interval 32
  end
  decomposition strategy
    numprocs j, 8
  end
end
```







Availability and Distribution

- Available under GNU Lesser General Public License (LGPL).
- Distributed as a component of Trilinos
- Documented in report: SAND 2008-1933

http://trilinos.sandia.gov/packages/pamgen

