



#### Optimizing High-Resolution Climate Variability Experiments on Cray XT4 and Cray XT5 Systems at NICS and NERSC

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#### **Outline**

- Science Motivation
- Computing Systems Used
- CCSM Coupled System Optimization
- Scaling and Efficiency Results



#### Why High Resolution? Resolving Ocean Mesoscale Eddies





Eddy-resolving POP (Maltrud & McClean, 2005)

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#### Understanding Weather-Climate Interactions

- One-way air-sea interactions (stochastic atmosphere, aka weather noise, forces ocean)
  - Ocean as thermodynamic "red filter"
    - -- Hasselmann (1976)
  - Ocean-dynamics: preferred low frequency time scale(s)
- One-way air-sea interactions (stochastic ocean forces atmosphere)
  - Tropical instability waves
  - Kuroshio current extension
- Two-way air-sea interactions
  - (Stable) coupled feedbacks + weather noise (MJO, WWB)
  - (Stable) coupled feedbacks + weather noise + dynamics
  - Unstable coupled feedbacks + weather noise + dynamics





#### Ocean-Atmosphere Interactions: North Atlantic Winter Storm Track



#### Cray XT4 & XT5 Architectures



#### Courtesy of Cray, Inc.

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### Franklin Cray XT4 at NERSC



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#### **Courtesy NERSC**

### **COMPUTE Franklin Cray XT4 at NERSC FUTURE** • Node:

- One socket/node
- AMD Opteron Quad Core 2.3 GHz
- 8 GB/node (2 GB/core)
- Network:
  - Cray SeaStar2 Router
  - 3D Torus dimensions:(17x24x24)
- Aggregate:
  - Core count: 38,640 (9660 nodes)
  - 356 TFLOPS peak
  - Main Memory: 78 TB





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# **COMPUTE** Kraken Cray XT4 at NICS • Node:

- One socket/node
- AMD Opteron Quad Core 2.3 GHz
- 4 GB/node (1 GB/core)
- Network:
  - Cray SeaStar2 Router
  - 3D Torus dimensions: (12x16x24)
- Aggregate:
  - Core count: 18,048 (4,512 nodes)
  - 166 TFLOPS peak
  - Main Memory: 18 TB

# Kraken Cray XT5 at NICS

#### • Node:

- Two sockets/node
- AMD Opteron Quad Core 2.3 GHz

– Memory:

- 3,840 nodes with 8 GB (1 GB/core)
- 4,416 nodes with 16 GB (2 GB/core)
- Network:
  - 3D Torus dimensions: (22x16x24)
- Aggregate:
  - Core count: 66,048 (8,256 nodes)
  - 608 TFLOPS peak
  - Main Memory: 100 TB

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### Community Climate System Model (CCSM)

- Multiple component models on different grids
- Flux and state between components [CPL]
- Large code base: >1M lines
  - Developed over 20+ years
  - 200-300K lines are critically important --> no comp kernels, need good compilers
- Demanding on networks:
  - need good message latency + bandwidth





CCSM4 architecture (CPL7)



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#### CCSM4\_alpha on 4952 Cores





#### CCSM4\_alpha on 5844 Cores



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## **COMPUTE CCSM4\_alpha Benchmark CONFigurations**

- 0.50° ATM [576 x 384 x 26]
- 0.50° LND [576 x 384 x 17]
- 0.1° OCN [3600 x 2400 x 42 ]
- 0.1° ICE [3600 x 2400 x 20 ]
- 5 days/ no writing to disk
- 5 processor configurations:
  - XS: 480 cores
  - S: 1024 cores
  - M: 1712-1865 cores
  - L: 3488-3658 cores
  - XL: 4952-6380 cores



### CCSM4\_alpha Cray XT Scalability (no I/O)

High resolution CCSM 0.5 degree simulation rate



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# COMPUTE<br/>FUTUREWhy the XT4/XT5 Scaling<br/>Differences ?

- XT4 Differences
  - Franklin scales better than Kraken
  - Nearly identical systems
  - different OS's (CNL 2.0.62 vs CLE 2.1.56HD)
  - POP highly sensitive to OS jitter (Ferriera and Brightwell)
  - Different levels of kernel level noise between CNL 2.0 and CLE 2.1?

# COMPUTE<br/>FUTUREWhy the XT4/XT5 Scaling<br/>Differences ?

- XT4 XT5 Differences
  - CCSM scales better on Franklin XT4 than Kraken XT5
  - Apparently identical OS's.
  - Dual socket bandwidth issues?
  - Standalone POP benchmarks seem to rule out node bandwidth issues on XT5.
  - Hardware latency issues?





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## What About IO?

- CCSM I/O is currently serialized from each component.
- Total monthly output data = 57.9 GB
- File size ranges from 95 MB to 24 GB.
- "I/O" times aggregate per component MPI-based gather operations and write costs.
- Write sizes range from 864 KB to 1.4 GB.



#### Variability of CCSM File Write Times on Kraken





#### CCSM Sustained Output Bandwidth on Kraken

Write Bandwidth for CCSM I/O day





#### Simulation Costs with Serial I/O Included

Cost to simulate 7.25 years	CPU hours	% of cost
Computational Cost	605K	76.6%
Serial Output Overhead [@92 MB/sec]	89K	11.2%
Output Variability Overhead	96K	12.2%
Total Output Overhead	185K	23.4%
Actual Total Cost	790K	100%

# COMPUTE<br/>FUTUREPlans to Understanding<br/>and Address I/O Issues

- Investigate possible issues with component gathers
- Profile the writes to identify any possible write latency issues
- Understand the sources of any Lustre file system variability
- Replace serial parallel I/O in CCSM with parallel I/O (in progress).



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