



Application Characteristics and Performance on a Cray XE6

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May 2011



Sandia is a multiprogram laboratory operated by Sandia Corporation, a Lockheed Martin Company,
for the United States Department of Energy's National Nuclear Security Administration
under contract DE-AC04-94AL85000.





Cielo

- **Cray XE6 with 6654 compute nodes**
- **dual-socket oct-core AMD Magny-Cours nodes**
- **clocked at 2.4 GHz**
- **32 GB of 1.333 GHz DDR3 memory per node**
- **3D torus with Gemini interconnect**
- **have large machine and smaller machines**

- **were configured briefly as XT6 with same nodes and SeaStar interconnect**



XT5

- **Cray XT5 with 160 compute nodes**
- **dual socket with 6 core AMD Istanbul processors**
- **2.4 GHz processors**
- **32 GB of 800 MHz DDR2 Memory per node**
- **6 x 4 x 8 3D torus with SeaStar 2.2**



XE6 node

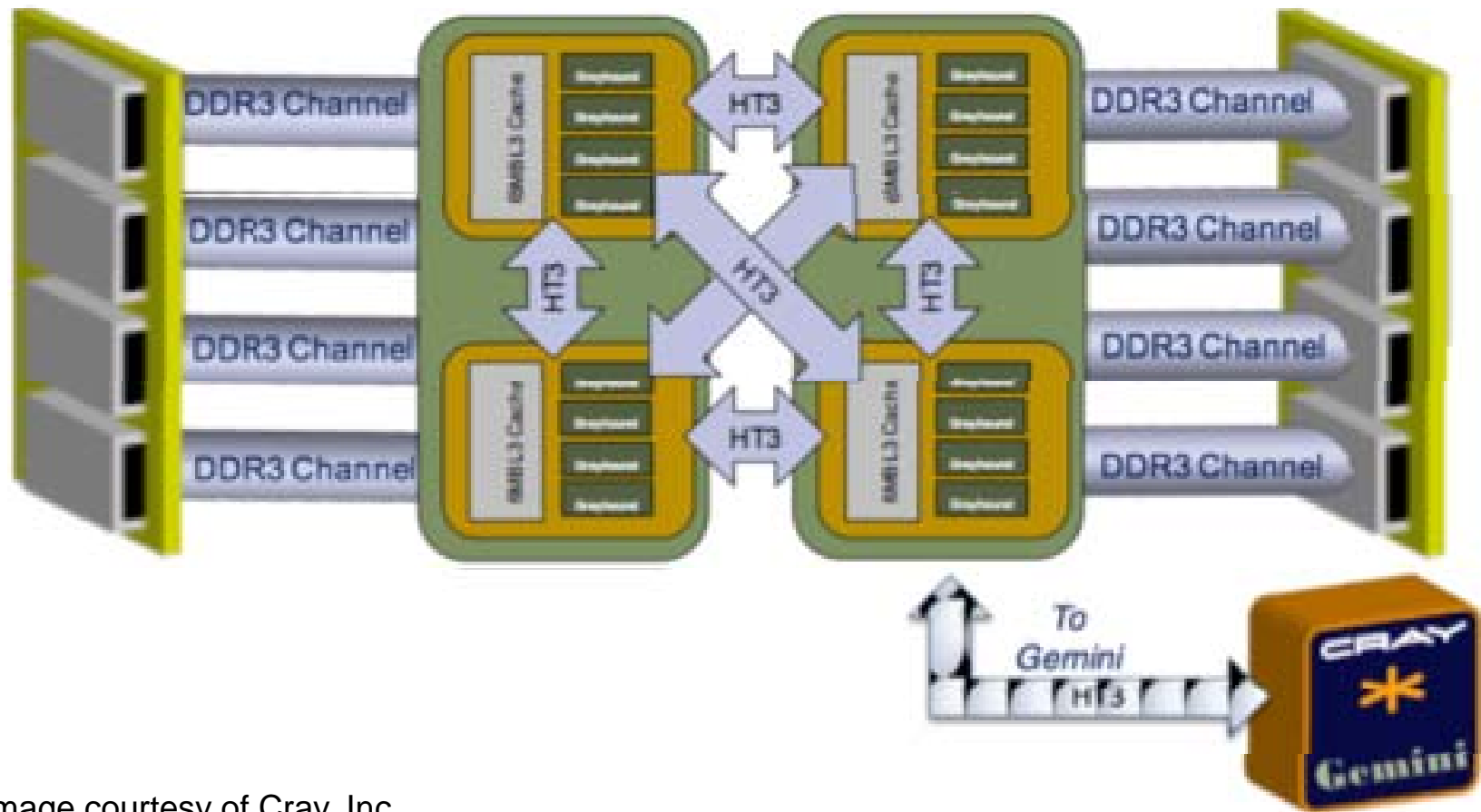


Image courtesy of Cray, Inc.



CTH

- **Three-dimensional shock hydrodynamics code**
- **Ran in flat mesh mode - no AMR (Automatic Mesh Refinement)**
- **Several points in each timestep where each processor sends a few large messages to up to six neighbors**
- **Messages are aggregated from several variables per cell**
- **Code is mostly FORTRAN with a little C**

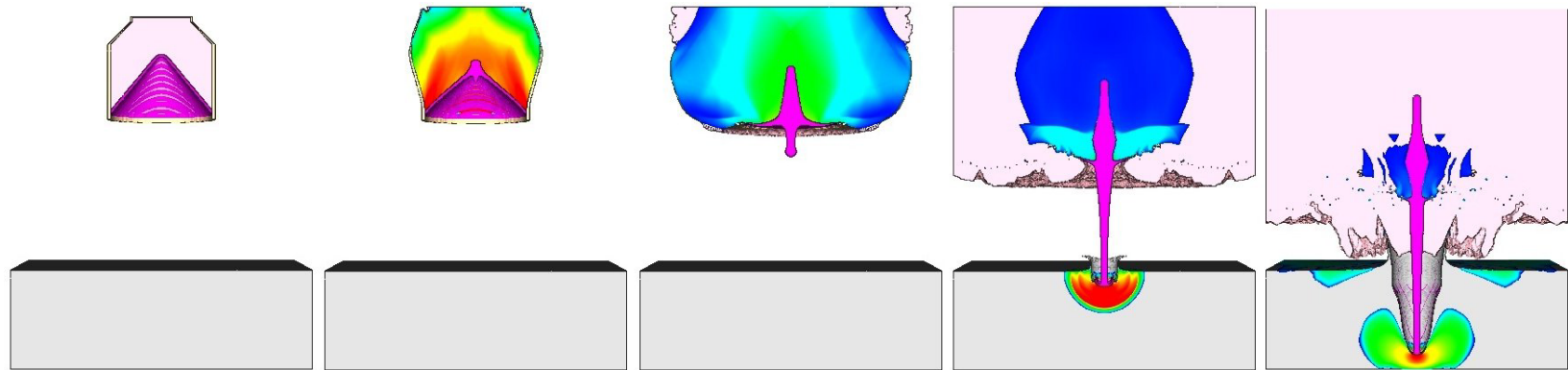


CTH Problems

- **explosively formed Shaped-Charge problem with 4 materials, high explosives, and 90 x 216 x 90 cells/processor in weak scaling mode**
 - Messages aggregate 40 variables per cell and average 5.2 MB
- **impact Meso-Scale problem with 11 materials and 80 x 80 x 275 cells/processor in weak scaling mode**
 - Messages aggregate 75 variables per cell and average 10.4 MB

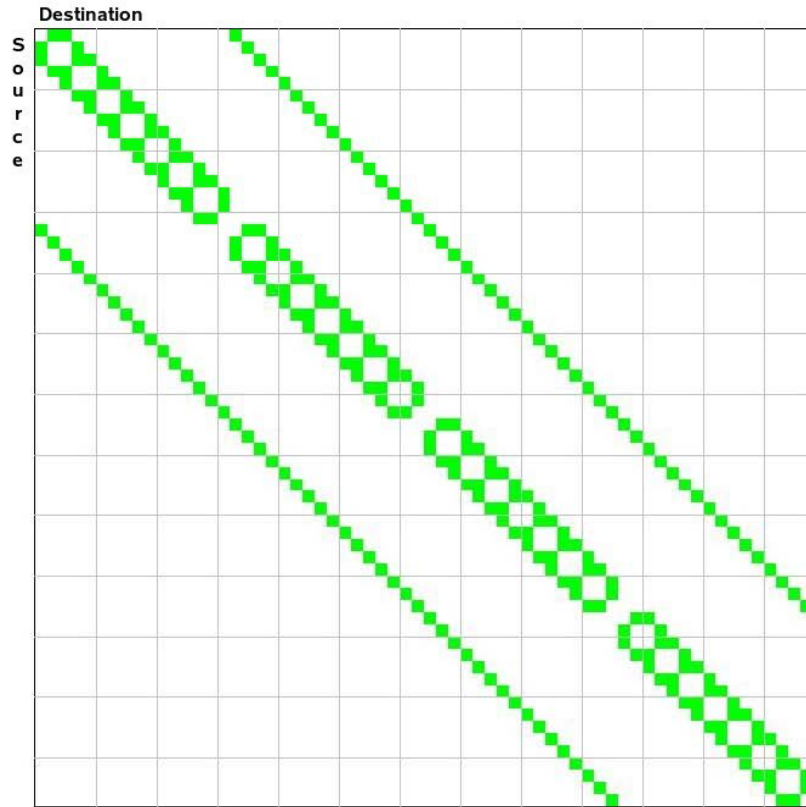


Shaped Charge Problem

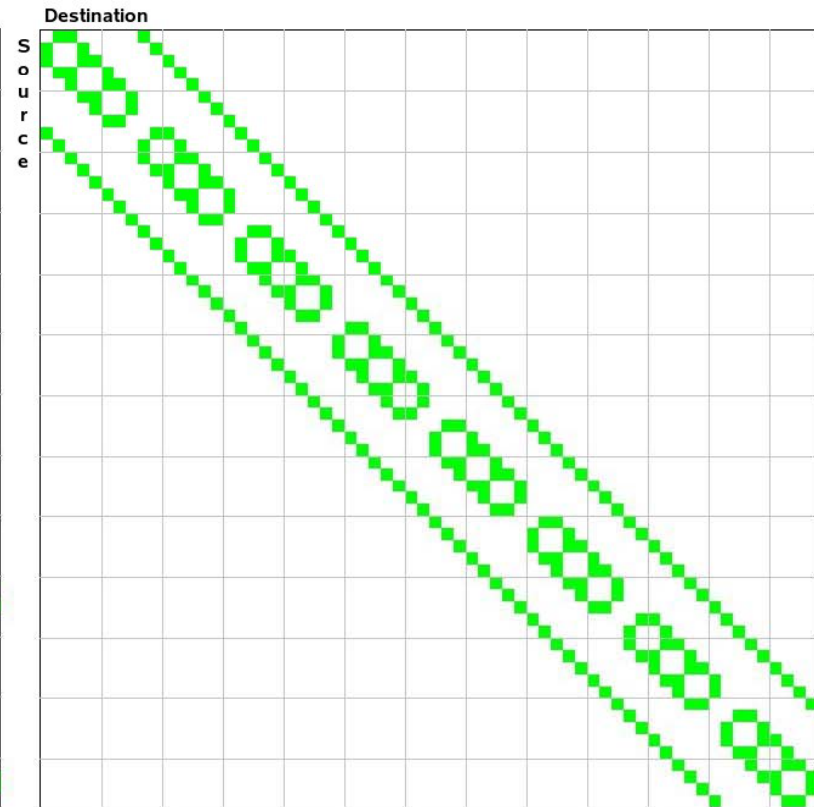




CTH Communication matrices on 64 cores

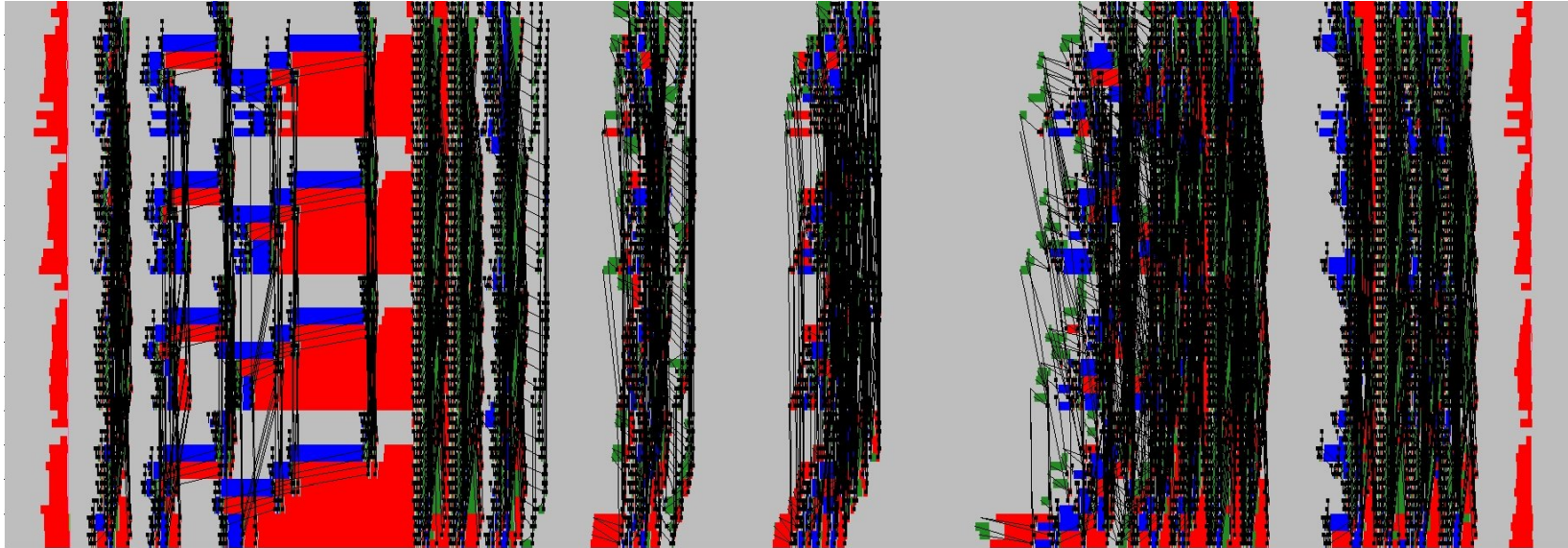


Shaped-Charge

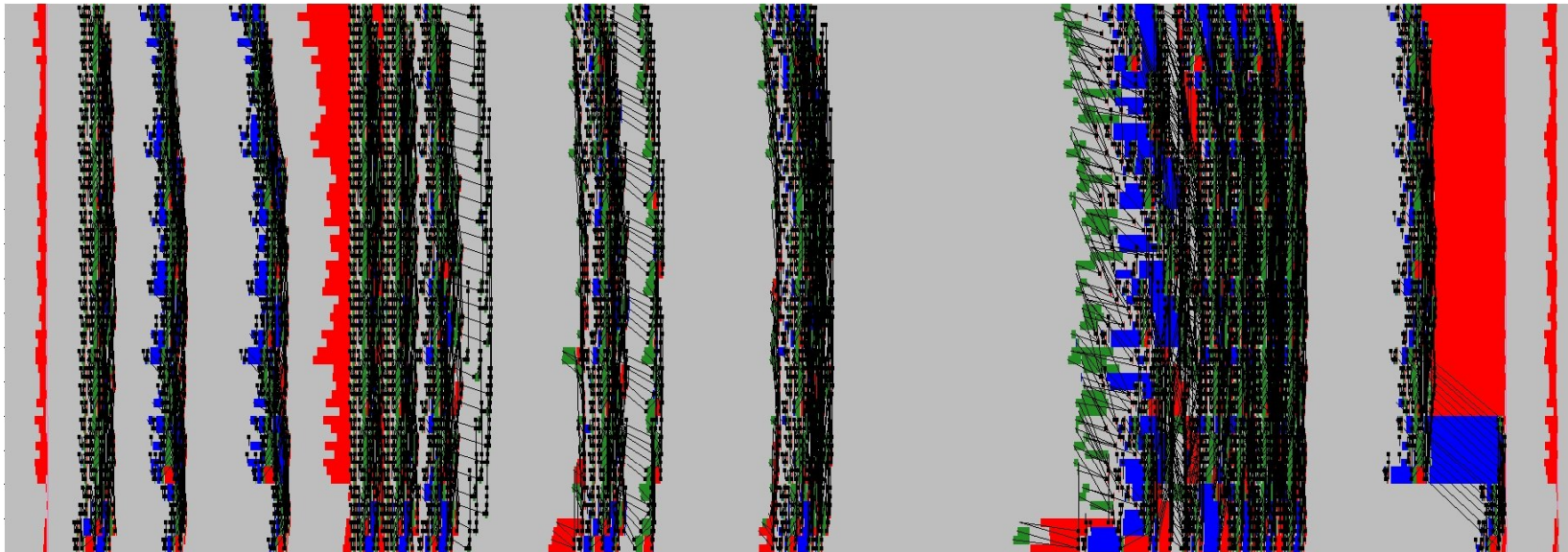


Meso-Scale

CTH Communication traces from one timestep on 64 cores



Shaped-Charge



Meso-Scale



PRONTO

- **Structural mechanics code with contact algorithm**
- **Communication for structural mechanics portion consists of boundary exchanges for single variables from static decomposition**
- **Contact algorithm based on dynamic secondary decomposition which changes during calculation and requires communication from and back to the primary decomposition**
- **Code is FORTRAN 90 with C for contact communication**

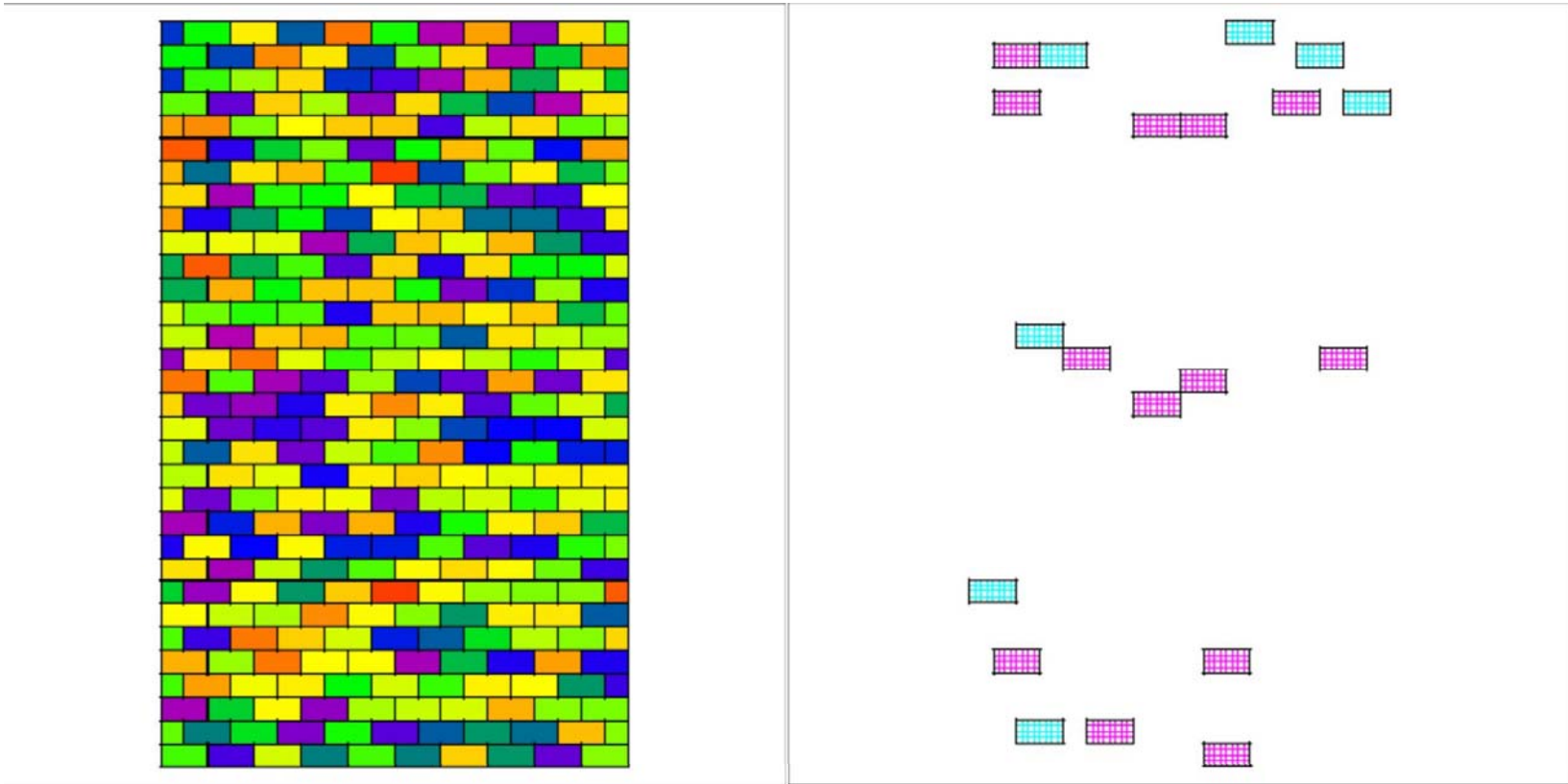


PRONTO Problems

- **Walls problem**
 - Two sets of two brick walls colliding
 - Each processor has 320 bricks each of which have 128 elements
 - All communication related to contact
- **Can Crush problem**
 - Cylinder crushed by block
 - Communication both for finite element and contact algorithms
 - More balanced problem

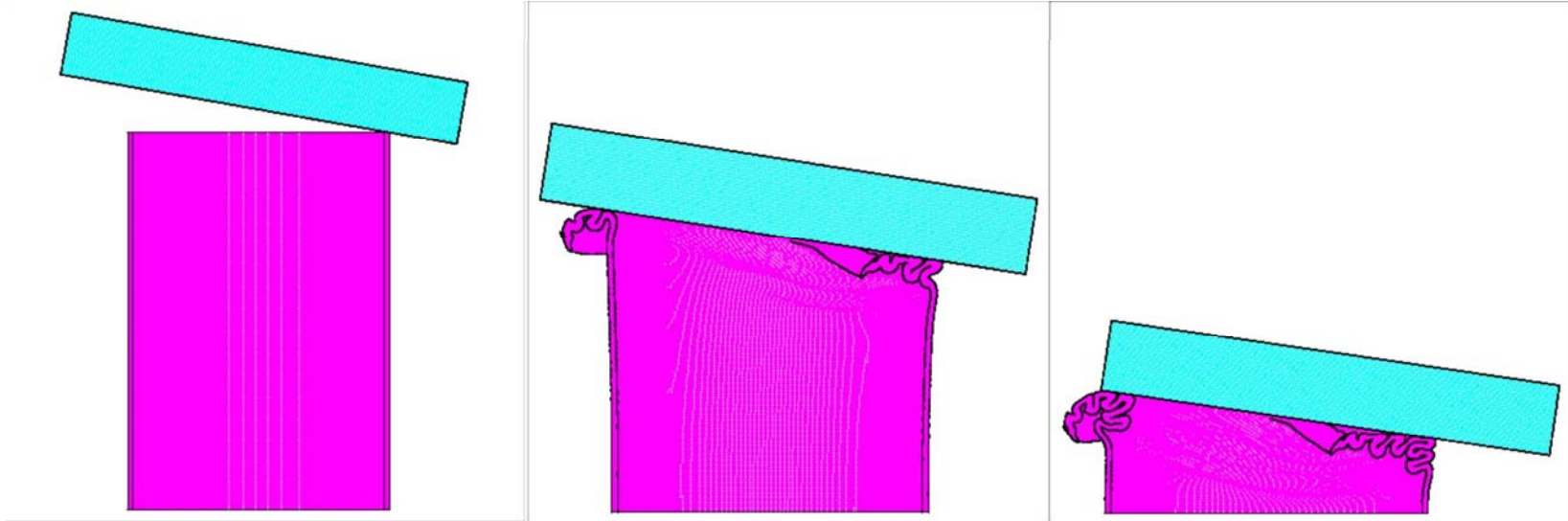


Walls Problem



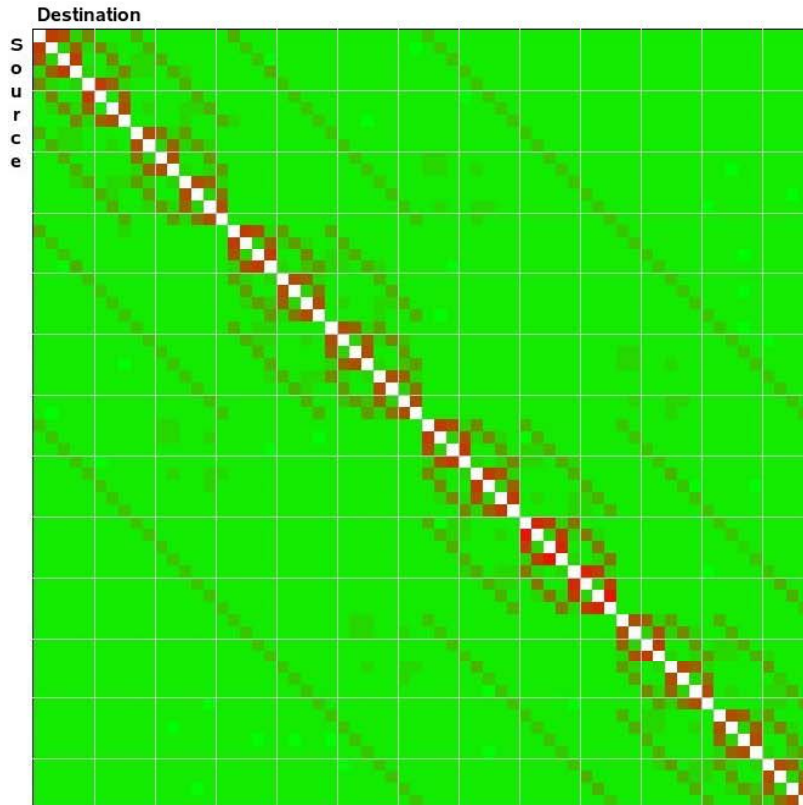


Can Crush Problem

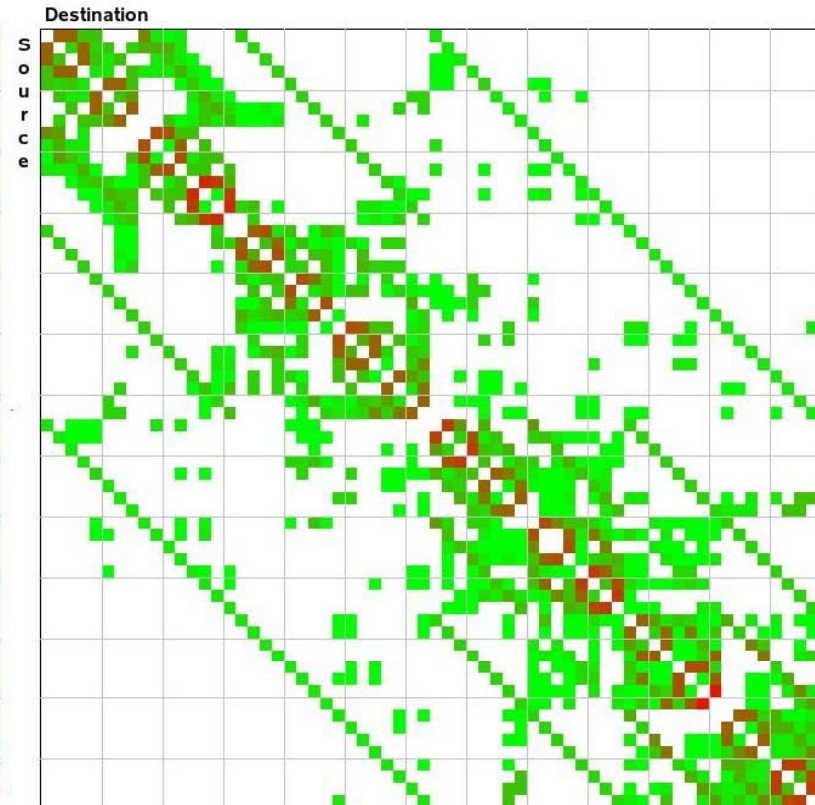




PRONTO Communication matrices on 64 cores

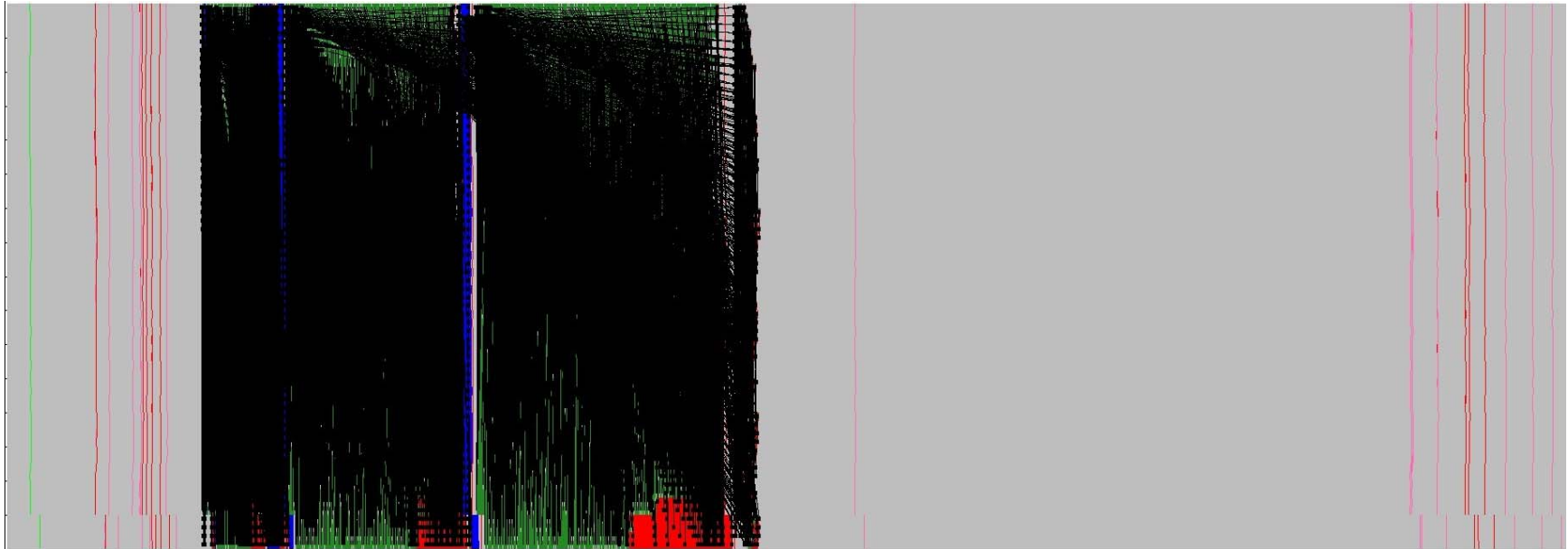


Walls

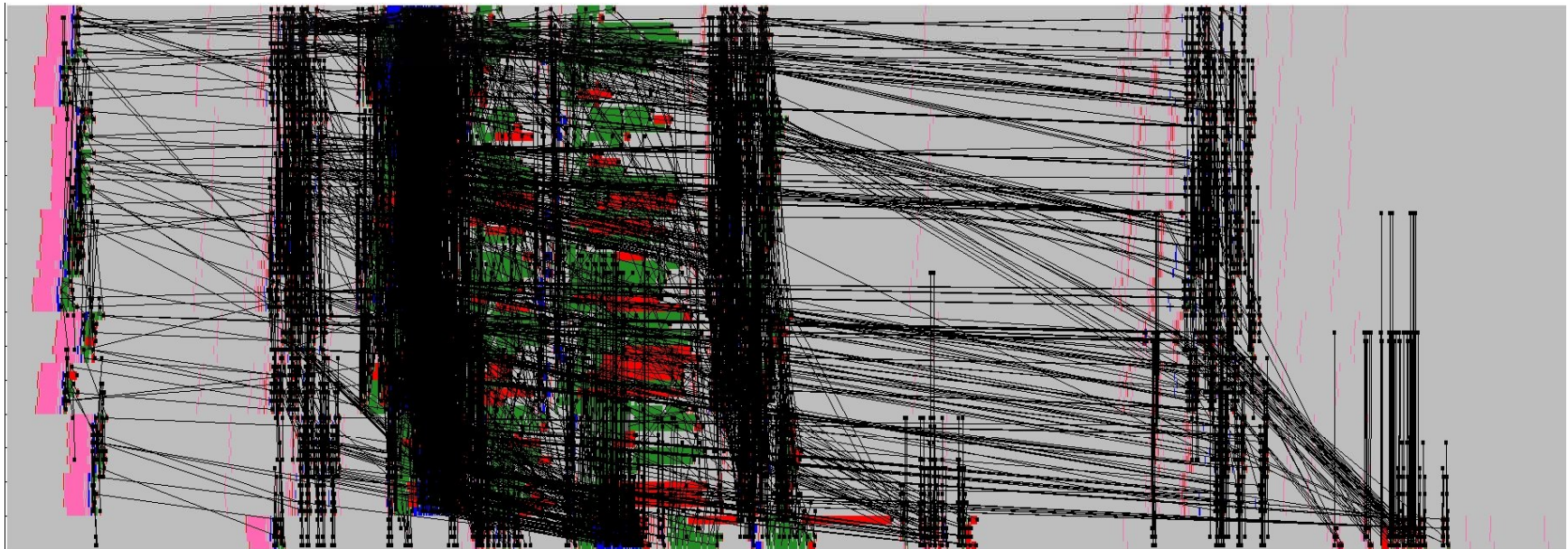


Can Crush

PRONTO Communication traces on 64 cores

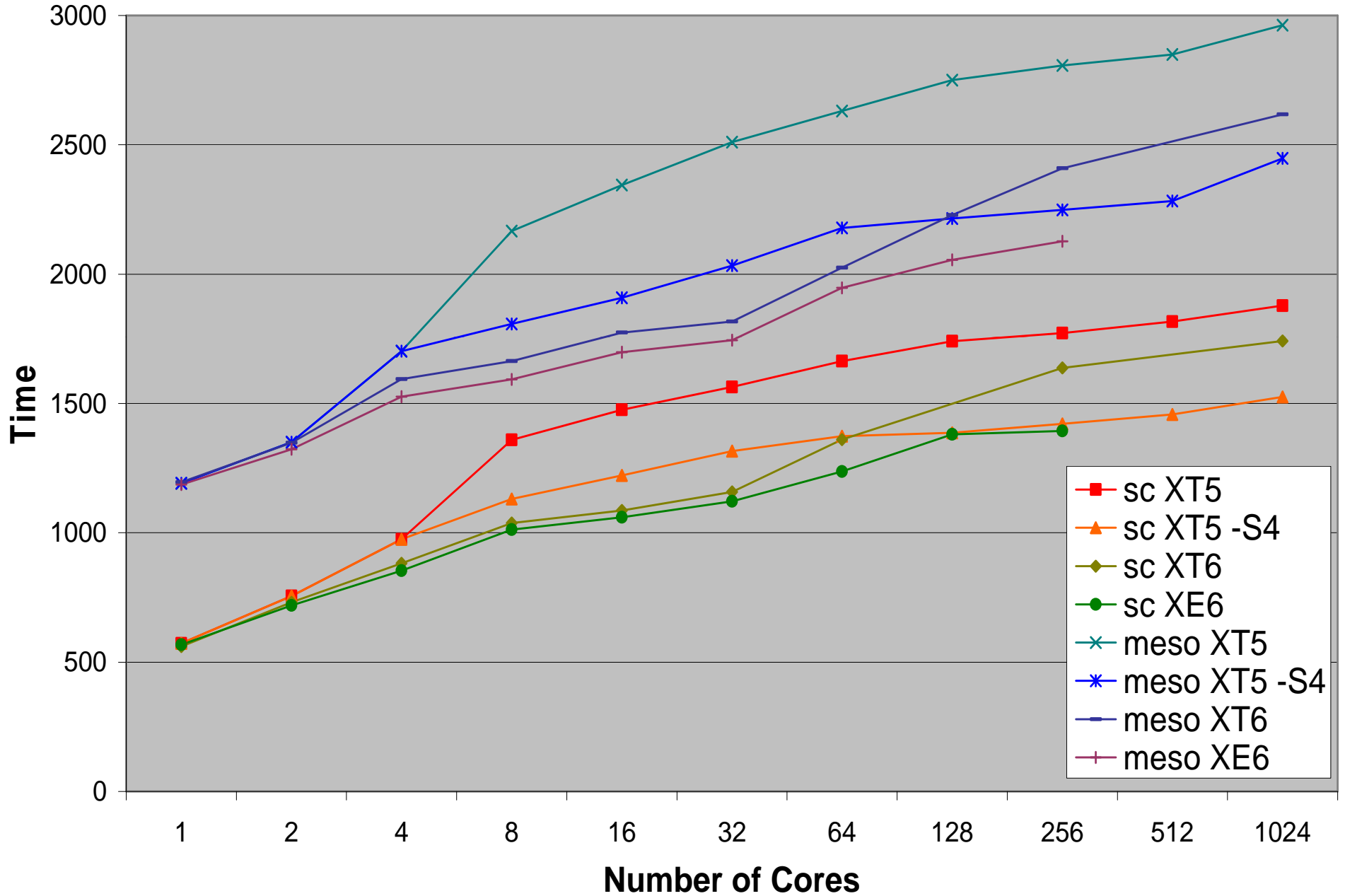


Walls

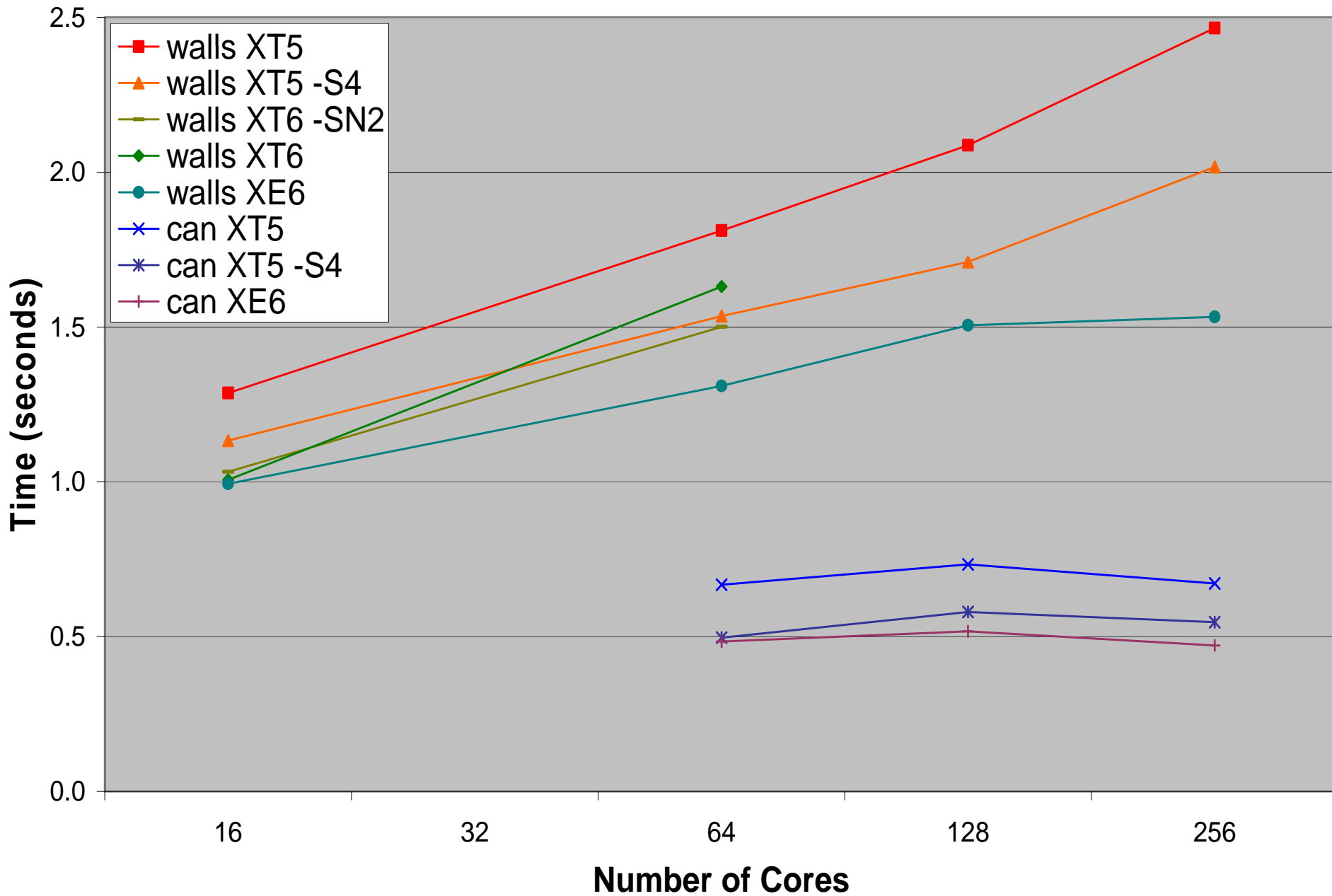


Can Crush

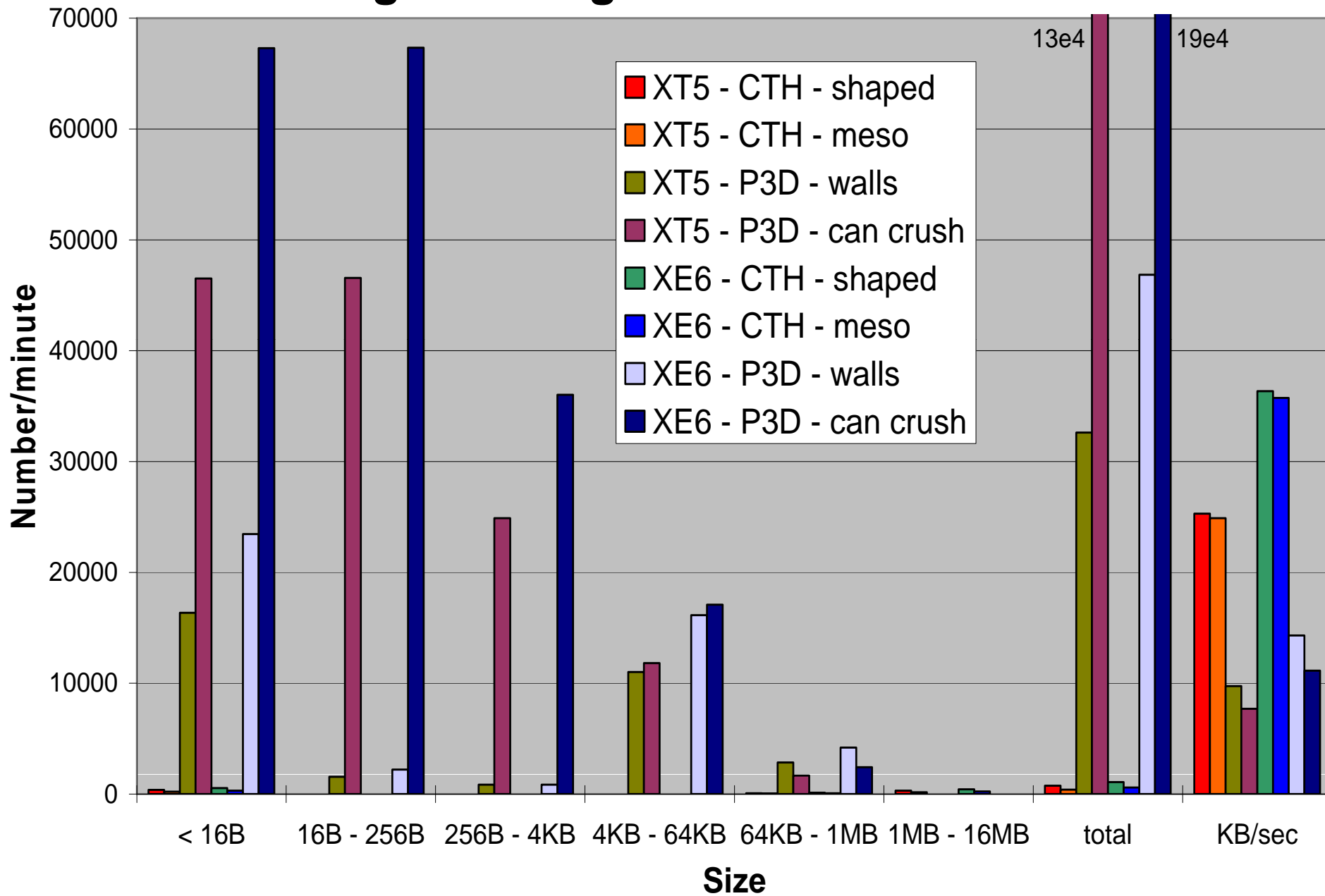
CTH on XT5, XT6, and XE6



PRONTO on XT5, XT6, and XE6



Average message traffic on 256 cores





Summary of Results

- **Large portion of performance difference for both codes related to memory contention on XT5 when using 6 cores per NUMA region**
- **CTH has large network bandwidth requirements and shows some performance improvement moving to the XE6**
- **PRONTO can send lots of small messages and shows more performance improvement moving to the XE6**



Future Work

- **Extend results to larger number of processors**
- **Develop mini-app for CTH to see if we can take advantage of the message injection rate of the Gemini interconnect**