

Technical Overview of the OLCF's Next Generation Parallel File System

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Agenda

- How did we get here
- Operational successes
- Gemini experiences
- Workload characterization
- Procurement and benchmarks
- Next generation architecture
- Questions





Transitioning I/O to next gen computing

• From Jaguar to Titan

- − Number of cores: 224K \rightarrow 300K
- Memory: 300 TB \rightarrow 600 TB
- − Peak Performance: 2.2 PFlops → 10-20 Pflops
- − Proprietary Interconnect: SeaStar2+ → Gemini
- Peak egress I/O (over IB): (192 x 1.5 GB/s) → (384-420 x 2.8-3 GB/s)

<u>More capable platform for science → more demanding I/O</u> <u>requirements to deliver the science</u>





Starting from Spider ...

- Spider \rightarrow Next gen parallel file system
- Designing, deploying, and maintaining Spider was a trail blazer
 - No ready available solution at the time of design or deployment
 - Novel architecture
- Center-wide shared file system approach
 - Eliminating islands of data
 - Decoupled file system from compute and analysis platforms
 - Rolling or partial upgrades possible with no down time
 - Single-point of failure?





Spider availability

- Scheduled Availability (SA)
 - % of time a designated level of resource is available to users, excluding scheduled downtime for maintenance and upgrades

System	Scheduled Availability (SA)			
	2010 Target	2010 Actual	2011 Target	2011 Actual
Widow1	95.0%	99.7%	95.0%	99.26%
Widow2	NIP	NIP	95.0%	99.34%
Widow3	NIP	NIP	95.0%	99.36%

- Widow1
 - 100% availability in 8 of the 12 months of 2011 with SA of 99.26% over the entire year
- Availability and reliability surpassed our expectations

Next gen file system will also be center-wide shared architecture

5 **LCF**••••



Advanced LNET Routing

- Implemented Fine-Grained Routing in May 2011
- Application perf increases
 - Up to 37% for writes
 - Up to 15% for reads
- Had to be removed for upgrades in August











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DDN 9900 Reliability

- Distinguish between cases and actual component failure requiring replacement
- Because of architecture most are <u>not</u> service interruptions



Failure Replacement



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SeaStar2+ to Gemini

- Increased reliability/stability
- 793 GB/s from 370 XIO nodes for LNET Self Test
- One outstanding issue being addressed in short term
- Should provide enough bandwidth for our target
 - Tweaks to buffering/credits; improvements in LNET checksumming?
- Early on a lack of documentation





I/O Workload Characterization

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- "Workload characterization of a leadership class storage cluster"
 - http://ieeexplore.ieee.org/xpl/articleDetails.jsp?arnumber=5668066



I/O Workload Characterization

• Many requests are small (< 16 KB), while majority are (< 16 KB, 512 KB, or 1 MB)



-should support mixed workloads



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25-30%

I/O Workload Characterization

- Capturing maximum bandwidth per filesystem
 - As seen at the storage controller level
- Captures both day-to-day workload and testing periods
- Examine on a monthly basis
 - Could do higher frequency





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Procurement

- Acquisition process
 - Open procurement
 - Timetable: TBD (2012-2013 timeframe)
- Procurement benchmarks
 - Publicly available
 - http://www.olcf.ornl.gov/wp-content/uploads/2010/03/olcf3-benchmark-suite.tar.gz





- Based on lessons learned from the workload characterization work
- Targeted to evaluate offered solutions and new technologies for the procurement
- Complete package to run tests, gather and parse data, and to plot summary results
- Block I/O level benchmarks
- Lustre file system level benchmarks





- Block I/O
 - Libaio based, fair-lio as I/O engine
 - Single host single LUN
 - Profile single target; single host
 - 720 tests, total run time 9 hours (720 tests x 45 seconds)
 - Single host all LUNs
 - Profile single host, multiple targets
 - Number of tests varies with number of targets
 - log₂(number of targets) x (144 tests x 45 seconds), 7.2 hours for 5 targets





- Block I/O
 - SSU all LUNs healthy
 - Profile an SSU in a healthy state
 - Number of tests varies with number of targets
 - log₂(number of targets) x (144 tests x 45 seconds), 7.2 hours for 5 targets
 - SSU all LUNs degraded (10% targets in rebuild)
 - Profile an SSU in a degraded state
 - Identical number of tests and setup to the SSU healthy mode tests





- Block I/O
 - A list of test parameters are generated a priori to the execution
 - I/O mode (sequential or random), operation (read or write)
 - Number of targets to exercise (not valid for the single host single LUN test)
 - Queue depth, block size, number of iterations
 - Generated list of test parameters are randomized a priori to the execution
 - Randomized list of test parameters are fed into the fair-lio engine
 - Eliminating cache effects on the host side as well as the controller side







• Lustre file system

- Obdfilter-survey based
- OLCF wrapper to generate certain test conditions and feed them to the obdfilter-survey
- OSS level testing, no clients are needed
- Development and execution tested with Lustre version 1.8









New Architecture

- Target numbers for next gen parallel file system
 - 1 TB/s file system-level well-formed I/O performance
 - 240 GB/s file system-level random I/O performance
 - Capacity will be based on the selected storage media
 - Expected to be 9-20 PB
 - Availability: >95%
 - Expected availability will be similar of Spider's





Architecture

- Expected storage and network architecture
 - Will be built using scalable building blocks (SSU)
 - Host-side connectivity: IB FDR or QDR
 - SION tech refresh and upgrade
 - Disk-side connectivity: FC, IB, SAS, ...
 - Agnostic of the host-side

Another advantage of decoupled parallel file system architectures

- Next gen file system and Spider will be online concurrently
 - Spider will be connected to the upgraded SION through existing SION
 - Spider EOL expected to be 2014





Architecture









Spider: the Next Generation





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Lustre for next gen parallel file system

- Lustre v. 2.2 or later will be used
 - Improved metadata performance
 - pDirOps (2.2)
 - Async glimpse lock (statahead issue)
 - DNE and SMP scaling
 - Scalability improvements (2.2)
 - Imperative recovery
 - Wide-striping
 - Portals RPC thread pool
 - NRS

Scheduled down-times can be used to harden 2.2 and test future Lustre features, bug fixes, and improvements





Questions?

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