

Swift – A parallel scripting language for petascale many-task applications

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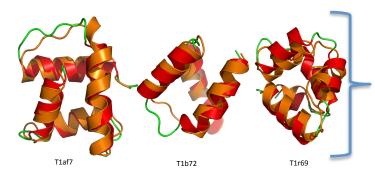
SWift

- Swift is a parallel scripting language for multicores, clusters, grids, clouds, and supercomputers
 - for loosely-coupled "many-task" applications programs and tools linked by exchanging files
 - debug on a laptop, then run on a Cray system
- Swift is easy to write
 - a simple high-level functional language with C-like syntax
 - Small Swift scripts can do large-scale work
- **Swift is easy to run**: contains all services for running Grid workflow in one Java application
 - untar and run Swift acts as a self-contained grid or cloud client
 - Swift automatically runs scripts in parallel typically without user declarations
- Swift is fast: based on a powerful, efficient, scalable and flexible Java execution engine
 - scales readily to millions of tasks
- Swift usage is growing:
 - applications in neuroscience, proteomics, molecular dynamics, biochemistry, economics, statistics, earth systems science, and beyond.





When do you need Swift?



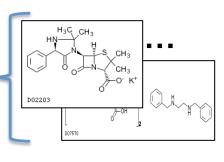
O(10)
proteins X
implicated
in a disease

O(100K)

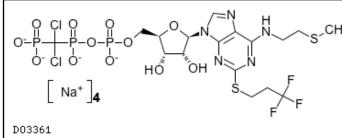
Drug

candidates

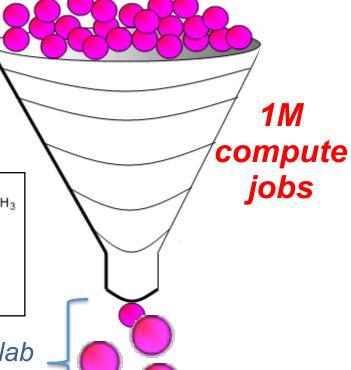
(ligands)



Typical application: protein-ligand docking for drug screening is a many-task process



Tens of fruitful candidates for wetlab and X-Ray crystallography validation





Challenge: Complexity of parallel computing

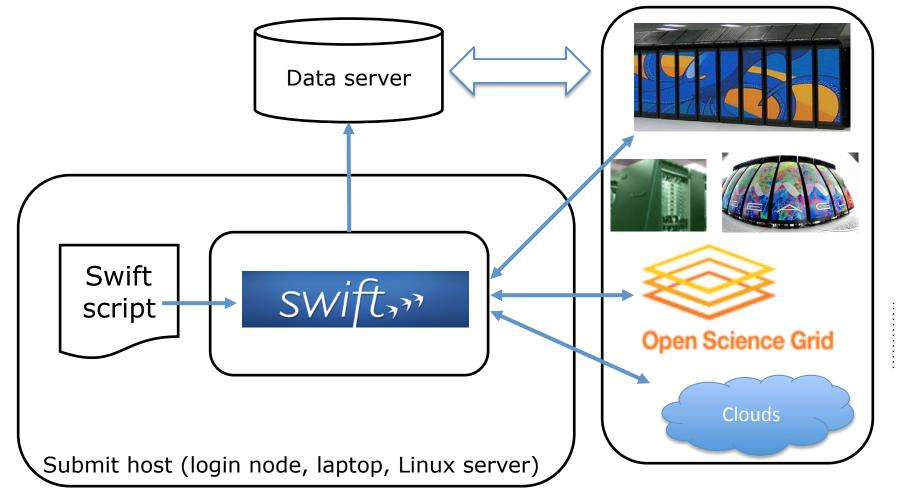
- Many problems call for a "many task" approach
- ...but parallel programming is an obstacle for scientists
- And from now on, all systems will be parallel!
- Swift harnesses diverse parallel systems with simple scripts that run ordinary applications







Solution: parallel scripting for high level parallelism



Swift runs parallel scripts on clusters, grids, clouds, and supercomputers.





All Swift execution is parallel, driven by data flow

```
j = f(i); // f() and g() are
k = g(i); // computed in parallel
r = j + k; // r is set when they are done
```

4 This parallelism is automatic and pervasive in Swift.

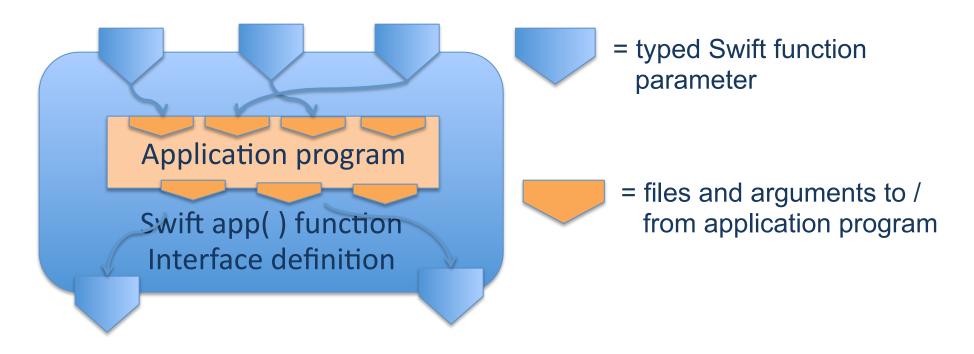
```
foreach obs,i in observations {
  inv[i] = invert(obs);
}
```

6 All members of this loop are computed in parallel.





app() functions encapsulate application programs

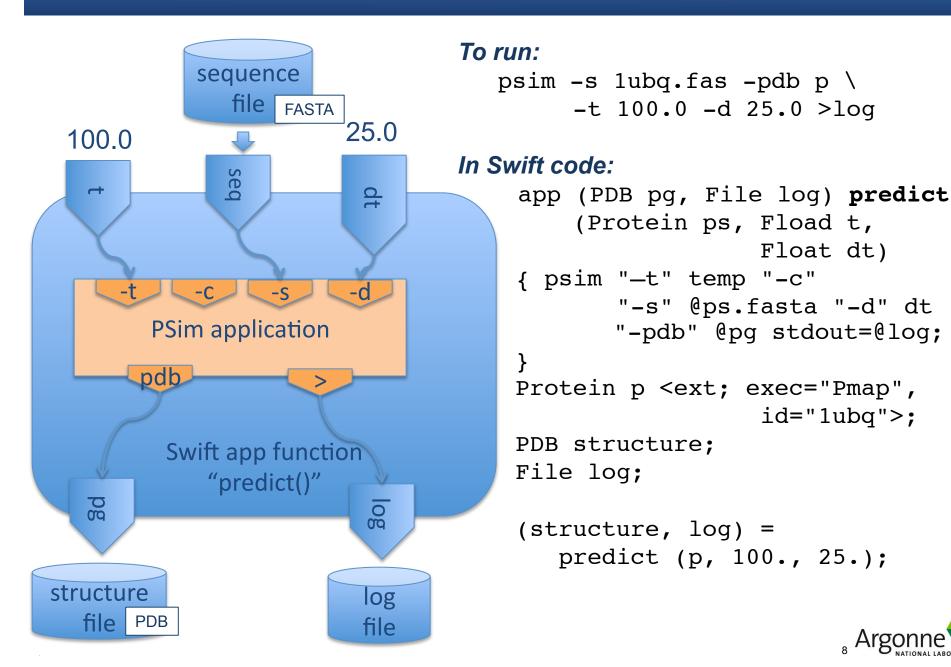


Wrapping applications as Swift functions facilitates data flow, enabling transparent distribution, parallelization, and automatic provenance capture

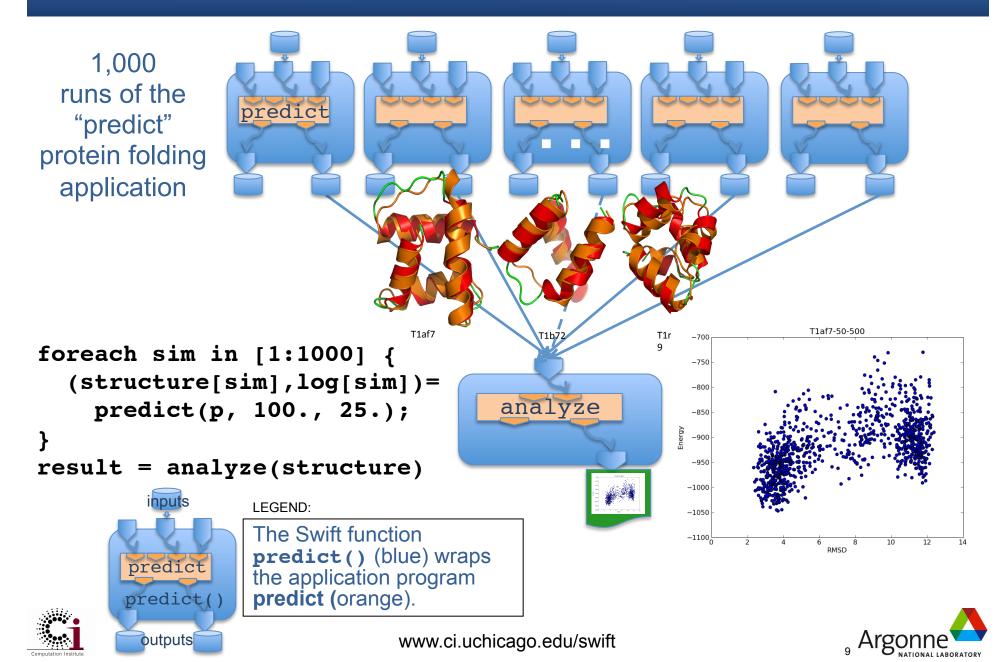




app() functions specify cmd line argument passing



Large scale parallelization with simple loops



Nested loops generate massive parallelism

A typical nested parameter sweep:

```
int nSim = 1000;
int maxRounds = 3;

Protein pSet[ ] <ext; exec="Protein.map">;
float startTemp[ ] = [ 100.0, 200.0 ];
float delT[ ] = [ 1.0, 1.5, 2.0, 5.0, 10.0 ];

foreach p in pSet {
    foreach t in startTemp {
        foreach d in delT {
            ItFix(p, nSim, maxRounds, t, d);
        }
}
```

10 proteins x 1000 runs x 3 rounds x 2 T° x 5 Δ T°'s = 300K parallel tasks





Complex parallel workflows can be concisely expressed...

An fMRI preprocessing script expressed as function calls:

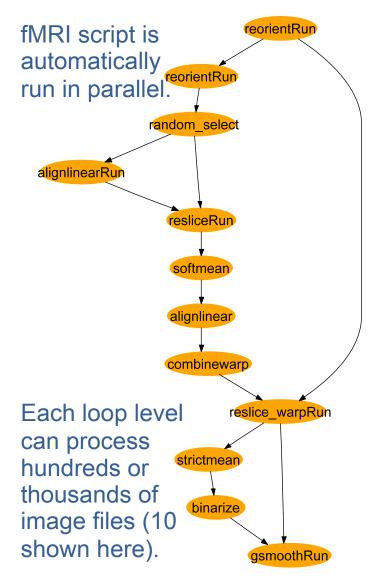
```
(Run outr) reorientRun (Run r, string d)
{ foreach Volume iv, i in r.v {
   outr.v[i] = reorient(iv, d);
}
```

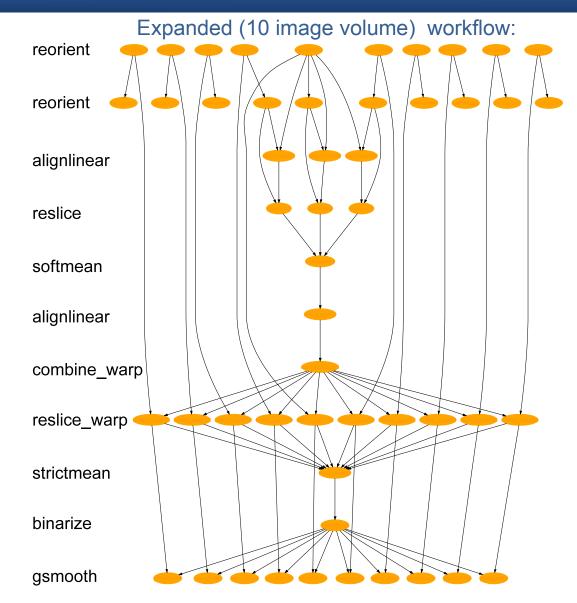
```
(Run snr) functional (Run r, NormAnat a, Air shrink)
   Run yroRun = reorientRun(r , "y");
   Run roRun = reorientRun(yroRun, "x");
   Volume std = roRun[0];
   Run rndr = random select( roRun, 0.1 );
   AirVector rndAirVec = align linearRun(rndr, std, 12, 1000, 1000, "81 3 3");
   Run reslicedRndr = resliceRun( rndr, rndAirVec, "o", "k" );
   Volume meanRand = softmean( reslicedRndr, "y", "null" );
   Air mnQAAir = alignlinear( a.nHires, meanRand, 6, 1000, 4, "81 3 3");
   Warp boldNormWarp = combinewarp( shrink, a.aWarp, mnQAAir );
   Run nr = reslice warp run( boldNormWarp, roRun );
   Volume meanAll = strictmean( nr, "y", "null" )
   Volume boldMask = binarize( meanAll, "y" );
   snr = gsmoothRun( nr, boldMask, "6 6 6" );
```





...and Swift automatically executes the script in parallel

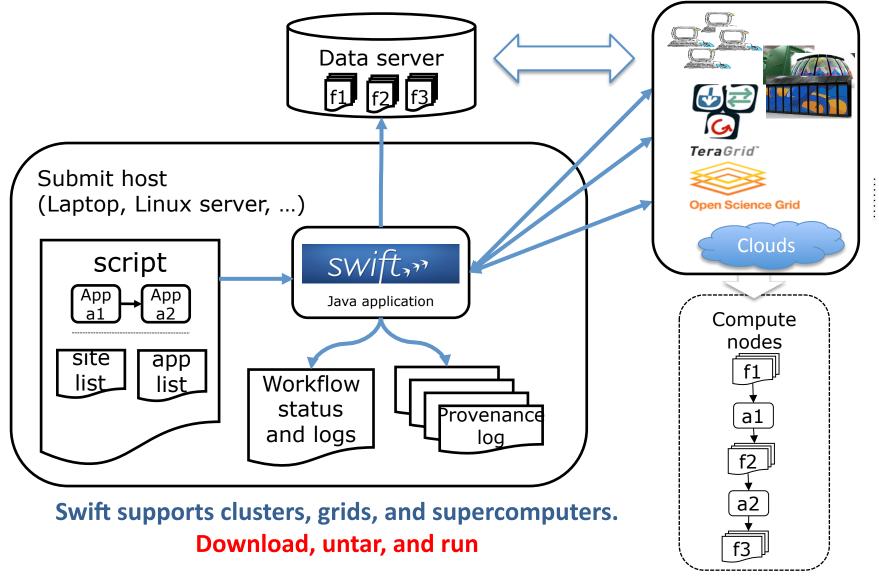








Runtime environment to execute Swift scripts







Running Swift on Cray systems

- Tested on XT4/5 and XE6/XK6 systems
 - Beagle, Crow, Franklin, Hopper, Raven, Hera, Kaibab
- Runs out of the box
 - Swift is a Java application: just untar and run
- Swift is a user-level application
 - No modifications to systems software
 - Obtains its resources through Cray PBS scheduler
 - Runs on login host, external host, or compute node
 - Submits jobs to a simple agent running on each node
- Users edit a few files to specify runtime configuration
 - sites: job sizes and times; tc: app paths; properties
- OpenMP apps runs as a normal apps packed on node by Swift
- Runs MPI apps by running Swift under PBS and calling aprun





Running Swift on Cray systems – more flexibility

- Can run in a single scheduler job or in multiple jobs
 - Swift adjusts running resources to match the dynamic demand of the workflow
 - Can define pools of resources with different attributes
 (e.g., select GPU nodes or request longer running jobs)
- Can adjust per-job attributes within a pool
 - Set memory, core topology, runtime, packing ratios
- Can submit a variety of job sizes in a singe run
 - Can dynamically adapt to queue conditions
 - Gives schedulers more opportunity to identify backfill





Swift fault tolerance

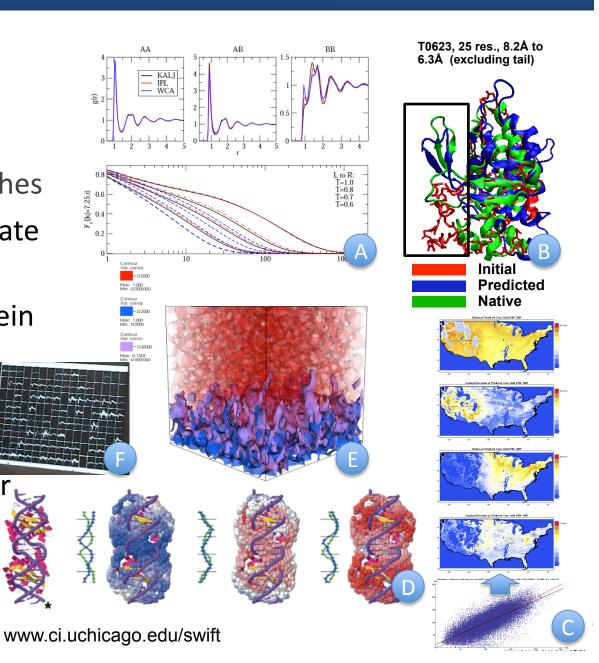
- Swift can retry jobs
 - Up to a user specified limit
 - Can stop on first unrecoverable failure, or continue till no more work can be done
 - Very effective, since Swift can break workflow into many separate scheduler jobs, hence smaller failure units
- Swift can replicate jobs
 - If jobs don't complete in a designated time window, Swift can send copies of the job to other sites or systems
 - The first copy to succeed is used, other copies are removed
- Each app() job can define "failure"
 - Typically non-zero return code
 - Wrapper scripts can decide to mask app() failures and pass back data/logs about errors instead





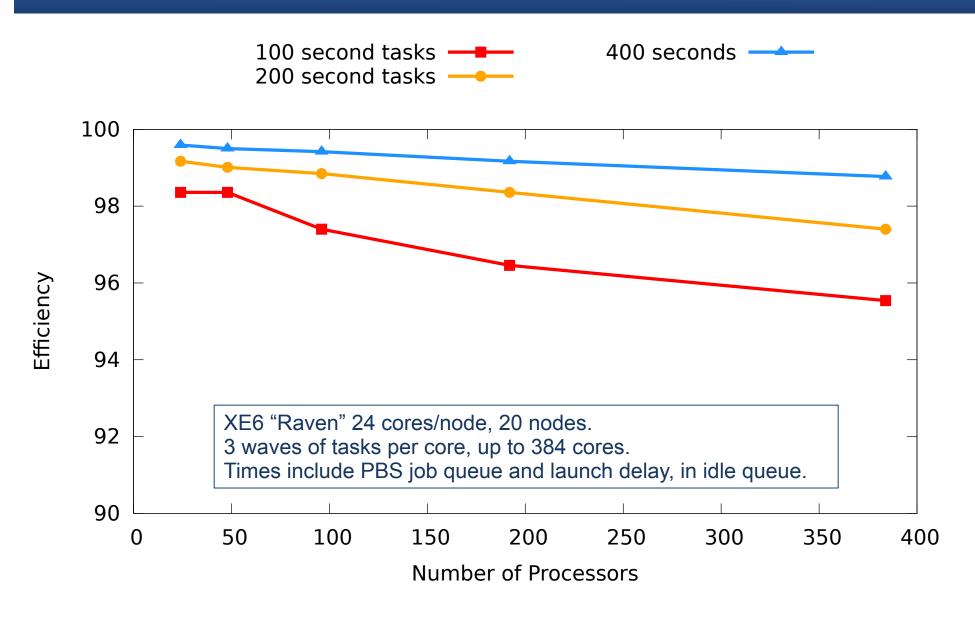
Many-task apps run on Cray XE6: Beagle and Hopper

- A Simulation of supercooled glass materials
- Protein folding using homology-free approaches
- Decision making in climate and energy policy
- Simulation of RNA-protein interaction
- Multiscale subsurface modeling on Hopper
- Modeling framework for statistical analysis of neuron activation

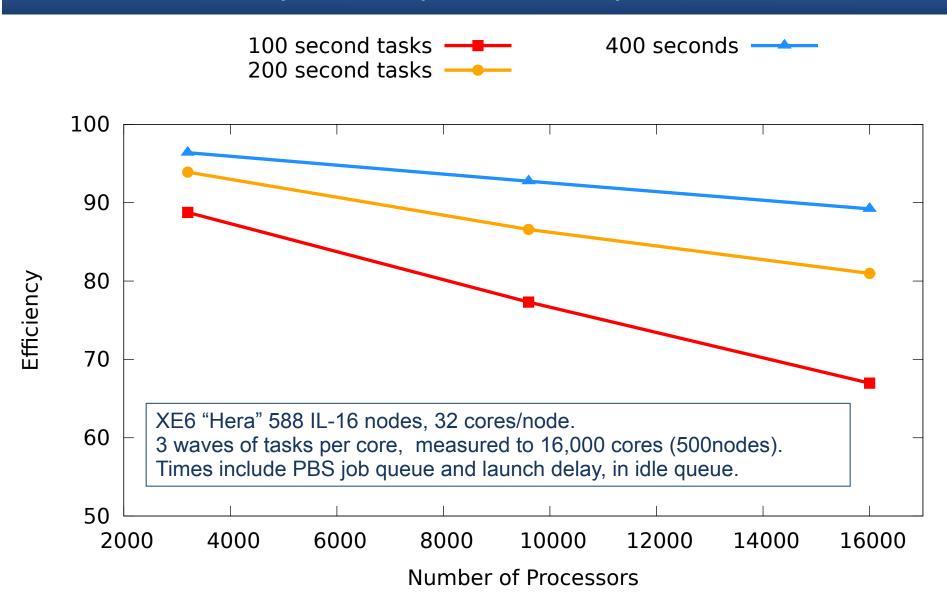




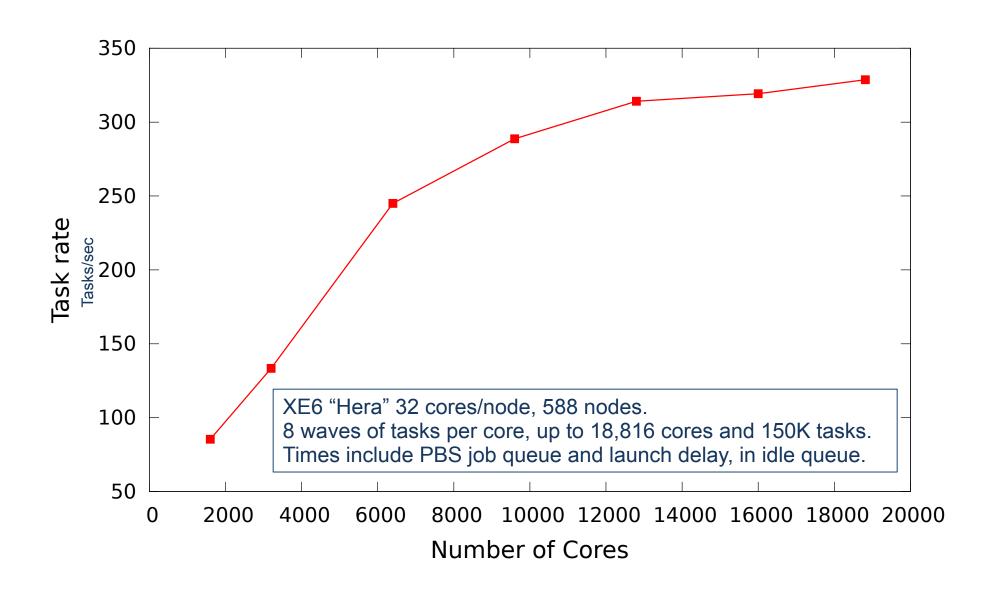
Swift efficiency on Cray XE6 test system "raven"



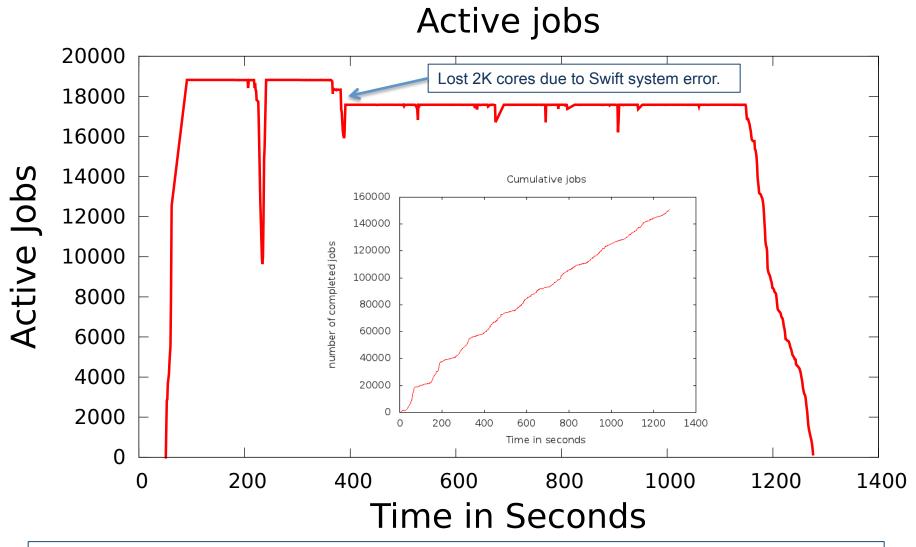
Swift efficiency on Cray XE6 test system "hera"



Swift task rates on Cray XE6 test system "hera"

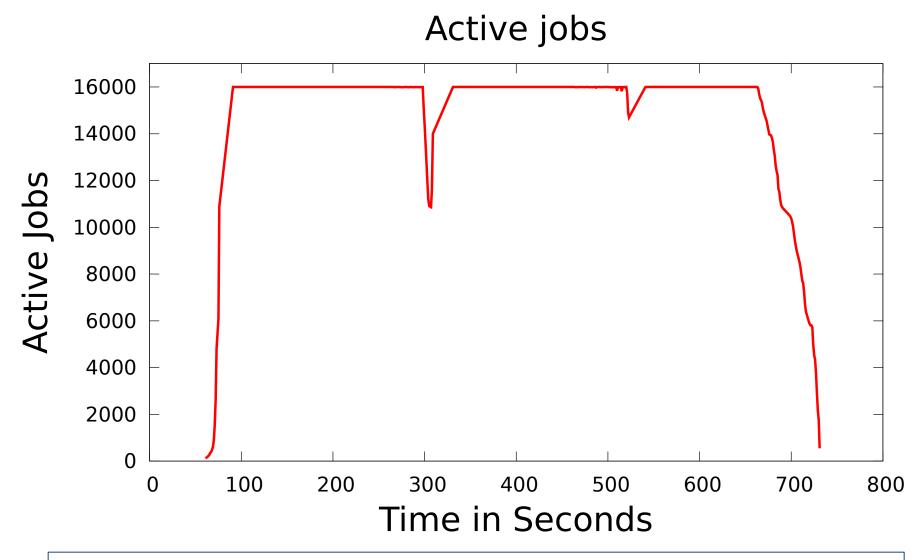


Performance study for DSSAT application



Synthetic test of DSSAT application workload, 152,000 128 sec tasks, 18,816 cores of Cray XK6 Hera, 32 cores/node (2x IL-16). Average task rate 116/sec, 79% efficiency.

Performance study for DSSAT application



Synthetic test of DSSAT application workload, 48,000 200 sec tasks, 16,000 cores of Cray XK6 Hera, 32 cores/node (2x IL-16).

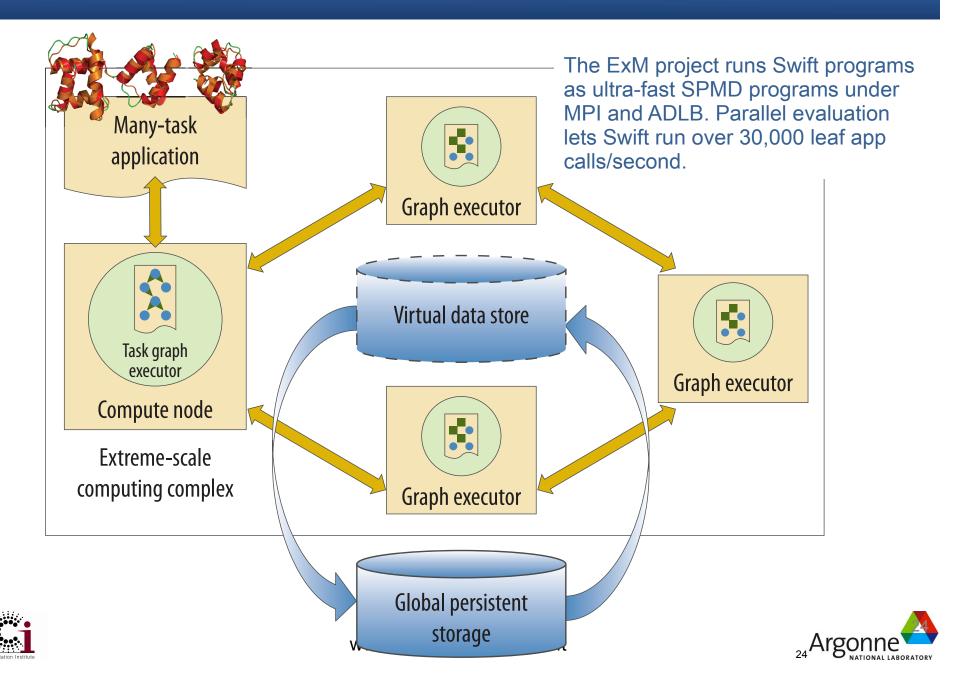
ExM: Scaling the many-task model to exascale

- Sponsored under DOE ASCR X-Stack program
- Extend Swift: tasks can be lightweight functions
 - Use Swift for the high-level logic of exascale applications
 - Retain functional semantics of input-process-output
- Highly distributed program evaluation
 - Re-building Swift based on an intermediate representation ("TIC") that lends itself to highly parallel evaluation
 - Scales to massive computing complexes
 - Distributed future store accessible in the manner of global arrays
 - Highly distributed program evaluation
 - Optimizations to reduce access to global future store
- Transparent distributed local storage management
 - MosaStore aggregates local/RAM filesystems (POSIX interface)
 - A distributed objects store holds and passes Swift in-memory data

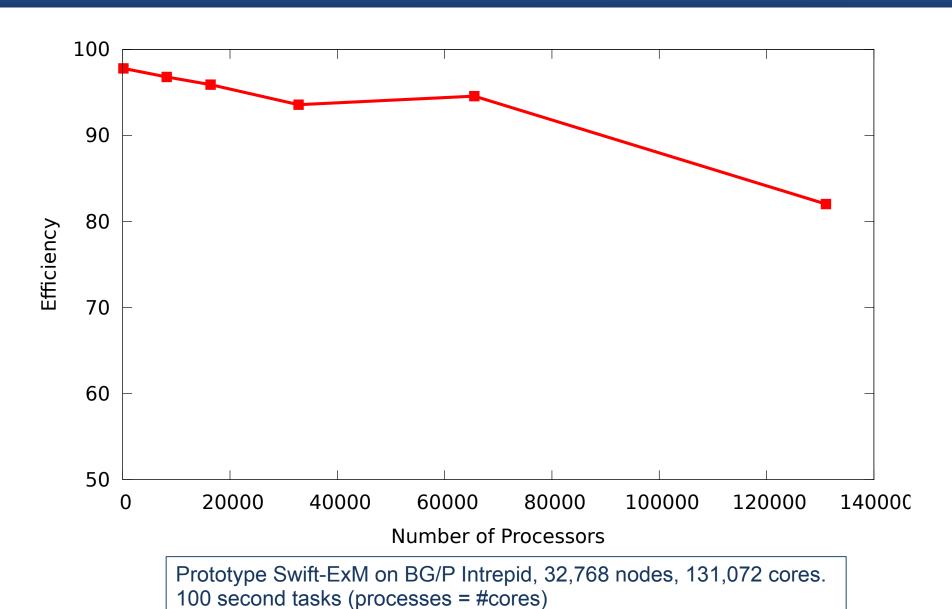




ExM: Scaling the many-task model to exascale



Swift-ExM efficiency – to 128K cores



.....

Conclusion: Motivation for Swift

- Enhance scientific productivity
 - Location and paradigm independence:
 Same scripts run on workstations, clusters, clouds, grids, and petascale supercomputers
 - Automation of dataflow, resource selection and error recovery
- Enable and motivate collaboration
 - Community libraries of techniques, protocols, methods
 - Designed for recording the provenance of all data produced to facilitate scientific processes





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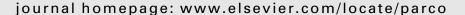






Contents lists available at ScienceDirect

Parallel Computing





Swift: A language for distributed parallel scripting

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ABSTRACT

Scientists, engineers, and statisticians must execute domain-specific application programs many times on large collections of file-based data. This activity requires complex orchestration and data management as data is passed to, from, and among application invocations. Distributed and parallel computing resources can accelerate such processing, but their use further increases programming complexity. The Swift parallel scripting language reduces these complexities by making file system structures accessible via language constructs and by allowing ordinary application programs to be composed into powerful parallel scripts that can efficiently utilize parallel and distributed resources. We present Swift's implicitly parallel and deterministic programming model, which applies external applications to file collections using a functional style that abstracts and simplifies distributed parallel execution.

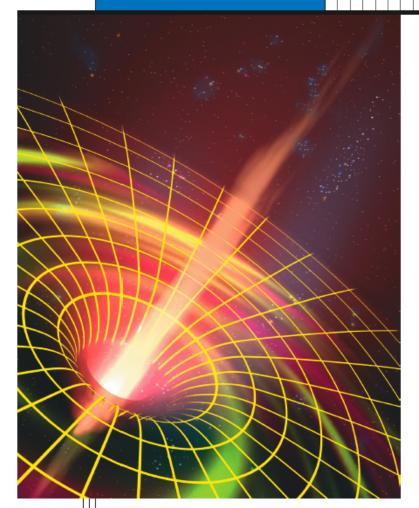
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PARALLEL **SCRIPTING FOR** APPLICATIONS AT THE PETASCALE AND BEYOND

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 - Mark Hereld, Tom Uram, Wenjun Wu, Mike Papka
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- ZeptoOS
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