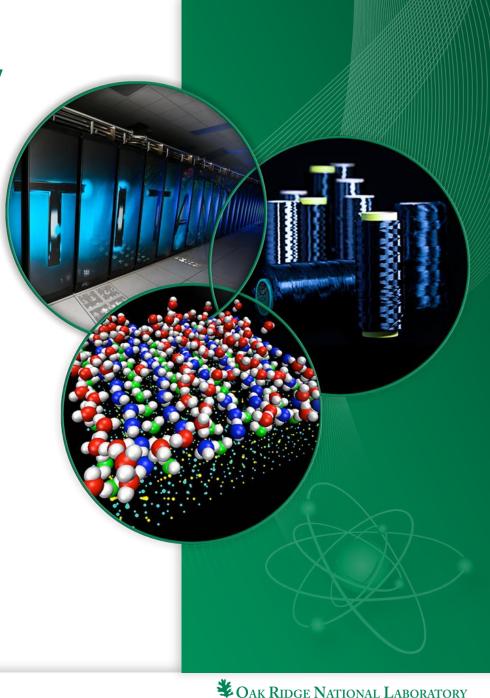
Toward Improved Support for Loosely Coupled Large Scale Simulation Workflows

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Motivation & Challenges

- Bigger machines (e.g., TITAN, upcoming Exascale systems)
 - Environment targets coarse-grain, massively parallel executions
 - Relatively "heavy weight" tools for program startup, execution, and shutdown
 - "Few" active program dispatch instances on service nodes
- Growing use of large scale many-task computing:
 - Ensemble computing for Leadership class allocation
 - Genomics, bioinformatics, data analytics ...
 - Parameter sweep and optimizations (Industrial use)
- Runtime environment (RTE) is a crucial software component
 - Not supportive of this kind of workload

Can we provide user-level run-time environment to better support large scale loosely coupled workloads ?



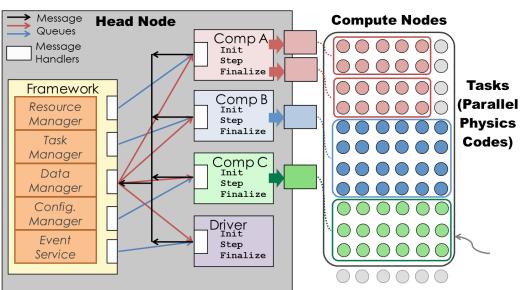
Key Requirements

- Minimal (no?) incremental impact on service nodes as number of executing instances scales up.
- Low overhead for execution initiation, monitoring, and termination.
- Efficient resource utilization
 - Number of cores/node will only increase
- Current ALPS/aprun environment
 - Limits on number of concurrent aprun instances on service node
 - Relatively long startup/shutdown times per aprun invocation
 - Policy limits on node sharing.



Other tools

- Serial Tasks:
 - Relatively easy rely on **system()** calls from compute nodes
 - BigJob, Parallel Command Processor (PCP) ..etc.
 - Cannot be extended to parallel tasks
- Parallel Tasks
 - Integrated Plasma Simulator (IPS)
 - Still uses aprun/mpirun under the hood
 - Need different runtime to use anything else





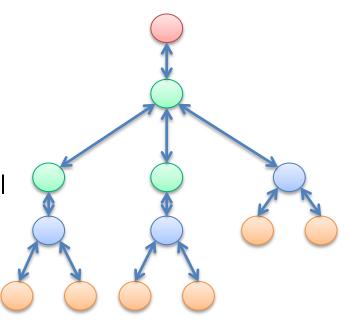
Scalable RunTime Component Infrastructure – STCI

- Goals
 - Scalable start-up and management of scientific simulations
 - Resilience/fault tolerance
 - Ease the study and development of new system tools and/or applications for HPC
- Key characteristics
 - User space modular architecture
 - Provide reusable components
- Lightweight front end tools
 - Task instantiation, monitoring, and termination
 - Better fit for handling many concurrent executing tasks.



STCI Architecture

- Agents
 - Instantiate both the STCI infrastructure and applications/tools
 - Different "types" of agents
 - Frontend: user frontend running on user's terminal
 - *Controller*: logical agent representing the job from a control point of view
 - *Root agent*: privileged agent for resource allocation; one per node; non-specific to a job
 - Session agent: local management of users' job; one per user and per node
 - *Tool agent*: instantiation of an application or a tool
- Topologies
 - Represent connections between agents
 - Examples: trees, meshes, binomial graphs





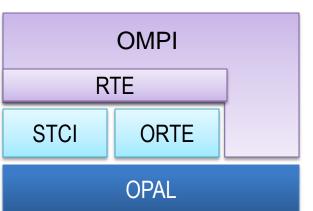
STCI Architecture (2)

- Launcher
 - Deploy a job by creating the necessary agents across the HPC platform
 - Two challenges
 - Scalable deployment method: by default, a tree-based topology
 - Method to create the required agents
 - Example: fork, ssh, ALPS
 - On Cray:
 - » Torque gives the list of target compute nodes
 - » ALPS is used to create the RAs
 - » then RAs create other agents
- Event system
 - Support for asynchronous execution model
 - Various progress models available: implicit or explicit progress



Alternate Runtime for MPI tasks on Crays

- Based on Open-MPI
 - Replace the default runtime (ORTE)
 - Benefit the RTE abstraction in Open-MPI
 - Out-of-band communications
 - Naming service



- RTE mainly used for the deployment of MPI ranks
 - STCI communication substrates used during bootstrapping
 - Open-MPI high-performance communication substrates once bootstrapping completed
- Front end tools for task management
 - stcistart, stciexec, stciwait, stcikill, stcistop

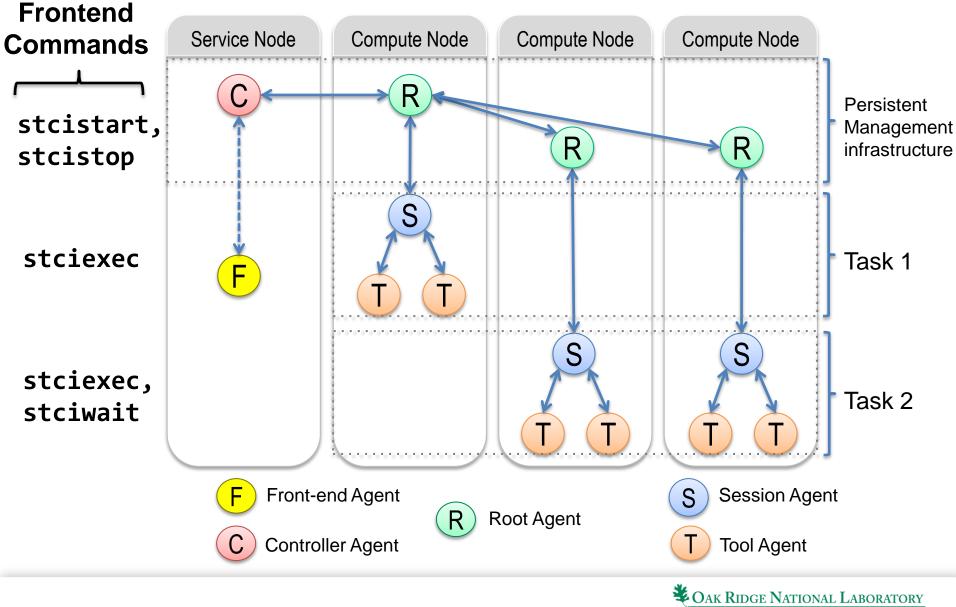


STCI For Many Task Computing

- Original STCI supports a single startup-execute-shutdown cycle, for a single app invocation.
- Explicit STCI shutdown command
 - Keep STCI agents alive after tasks complete
- Add support for new frontend tools



STCI Many Task Overview



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STCI Front End Commands

- Execute within a single batch allocation
- Targeting streamlined many-task management.
- Minimize impact on service node resources.
- Could be used directly, or as the backend for a smart workflow management interface.



STCI commands : stcistart

- Syntax stcistart -N #NNODES
 - #NNODES: Number of STCI managed nodes (e.g. \$PBS_NUM_NODES)
- Only call to **aprun** in a STCI session
- Start STCI agents to support tasks on #NNODES compute nodes
- Returns: session id (**sid**) for use in future STCI commands
 - Returned as stdout string
- Blocking command
 - return after all STCI infrastructure agents have been initiated



STCI commands : stciexec

- Syntax: stciexec -S sid -np #nprocs <prog> [args]
 - sid : session id returned from stcistart.
 - **#nprocs** : number of ranks in MPI task
- Start <prog> on #nprocs free cores,
- Fail if not enough free cores are available
- Non-blocking:
 - Returns **STCI** task id **tid** immediately upon successful launch.
 - Task id returned as stdout



STCI commands : stciwait

- Syntax: stciwait -S sid [-any] tid[,tid]*
 - sid : session id returned from stcistart
 - tid : task id returned from a prior call to stciexec
- Wait for one or more STCi tasks to finish
- Default: blocking wait for all **tid**'s to terminate
- - any causes return after one or more tasks finish
- Return immediately if all tasks have finished.
- Print list of taskid:retval on stdout



Other STCI Commands

• stcikill -S sid tid

Kill task tid started under session sid

• stcilist -S sid

List status of all tasks for session sid

• stcistop -S sid

Terminate session sid and all its remaining tasks



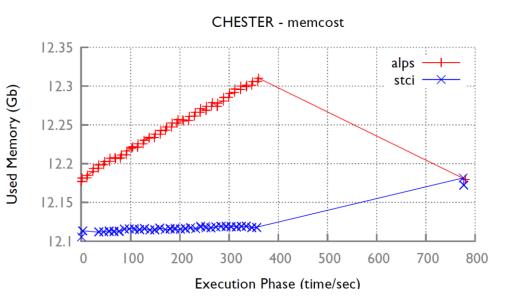
(Very) Preliminary Results using STCI

- Tests run on Chester
 - development Cray XK7 at ORNL
 - 80 compute nodes * 16 cores/node
- Using a single core user task
 - Support for user tasks with np > 1 currently in testing
- Three tests:
 - Impact on service node
 - Task initiation/shutdown overhead
 - Node sharing between distinct MPI tasks



Impact on service node memory

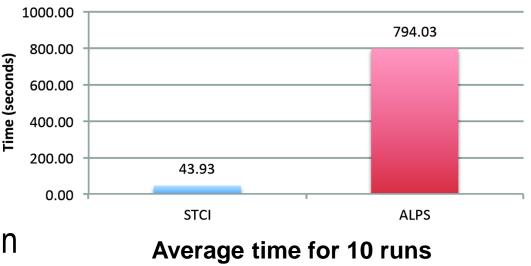
- 32 concurrent mpisleep tasks, launched 10 sec apart.
- Using background aprun (red) and stcistart/stciwait (blue)
- Sleep time chosen to have all tasks concurrently active





Task Initiation/Termination overhead

- 100 mpisleep 0 tasks executed sequentially
- Repeated 10 times
- STCI time include
 stcistart ,stcistop, and 10 sec delay between stcistart and 1st task

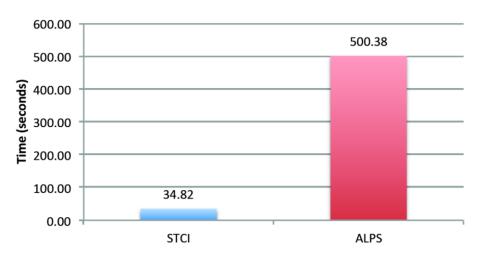


CHESTER - throughput time



End-to-End Execution time

- 100 mpisleep tasks uniformly distributed in [1 - 4] sec.
- Repeated 12 times on 2 Chester nodes (16 cores/node)
- Total STCI time includes stcistart, stcistop, and 10 sec delay.
- Node sharing among separate MPI tasks
- Ongoing tests using n>1 MPI tasks



Average time for 12 runs





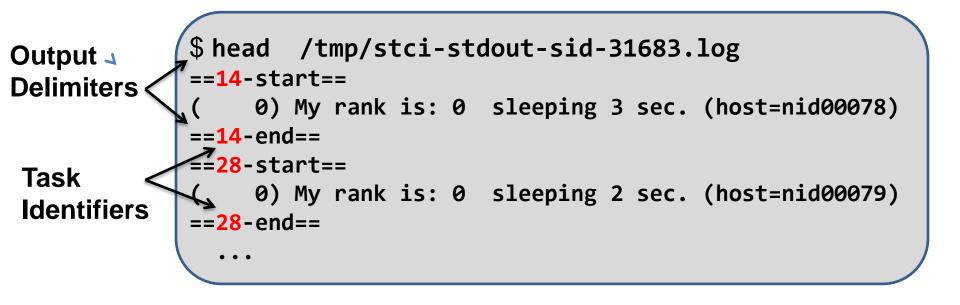
Task Output Management

- Controller logs output from tasks launched via 'stciexec'
 - STDOUT -> stci-stdout-sid-<SID>.log
 - STDERR -> stci-stderr-sid-<SID>.log
- The individual task output can be extracted using a postprocessing script, pyramid-chopjob.pl

```
$ ./pyramid-chopjob.pl < stci-stdout-sid-31683.log
Created: /tmp/stdout-stcijob-1.log
Created: /tmp/stdout-stcijob-2.log
...
Created: /tmp/stdout-stcijob-14.log
$ cat stdout-stcijob-14.log
$ cat stdout-stcijob-14.log
( 0) My rank is: 0 sleeping 3 sec. (host=nid00078)
```



Combined output file from all tasks





Conclusion

- STCI enables lightweight, fast task management infrastructure for ALPS based Cray systems.
- Open MPI-based flexible runtime environment.
- Future work
 - Complete support for n>1 MPI tasks
 - User-controlled placement of tasks
 - Fault tolerance and recovery
 - Explore in-memory caching of binary image on compute nodes
 - Integration with more sophisticated front-end tools (e.g. the IPS).



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Thank You

Questions?

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