





# **GPU Usage Reporting**

Cray User Group 2018
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#### The Problem

- A batch job is submitted to a compute node containing a GPU
  - Did they utilize the GPU or just the node's processor?
- Easy to tell if a GPU was requested
  - Can check GRES
  - Can check node name
- Hard to tell if a GPU was used from existing accounting
- How to report GPU usage in a meaningful way



#### The GPU Hardware @ CSCS

- Piz Daint has 5,319 GPU capable nodes
  - Plus 1,825 nodes without GPUs
- NVIDIA Tesla P100-PCIE-16GB GPUs
- 1 x Intel(R) Xeon(R) E5-2690 v3 @ 2.60 GHz
- 64GB DDR 4



## Solution Must be Scalable



#### nvidia-smi utility

Nid00032: > nvidia-smi -q -d accounting

GPU Utilization
Memory Utilization

Max memory usage

Time

Is Running

========NVSMI LOG========

Timestamp : Thu May 17 11:52:07 2018 Driver Version : 384.111 Attached GPUs : 1 GPU 00000000:02:00.0 Accounting Mode : Enabled Accounting Mode Buffer Size : 1920 Accounted Processes Process ID : 10757 GPU Utilization : 0 % Memory Utilization : 0 % Max memory usage : 291 MiB : 272 ms Time Is Running : 0 Process ID : 15098 GPU Utilization : 71 % Memory Utilization : 5 % Max memory usage : 289 MiB Time : 25194 ms Is Running : 0 Process ID : 15125 GPU Utilization : 93 % Memory Utilization : 6 % Max memory usage : 289 MiB Time : 91777 ms Is Running : 0 Process ID : 4448

: 93 %

: 6 % : 0 MiB

: 0

: 91899 ms

- Checkout nvidia-smi –h!
- Indications of usage are present
- Different devices provide different info



#### **Objectives**

- Solution Components
  - Data Capture: ability to capture statistics
    - Extract usage information
  - Data Store: ability to store statistics
    - Quickly store the data for later processing
  - Data Reports: ability to report usage statistics
    - Accounting and Reporting

- Design Objectives
  - Determine if a batch job utilized a GPU
    - Start simple and build from there
    - Avoid initial overcomplicating
  - Store statistics with job accounting data
    - Keep data together, less replication
  - Make data available to users
    - They should know
  - Capability for mass reporting
    - Centre level reporting



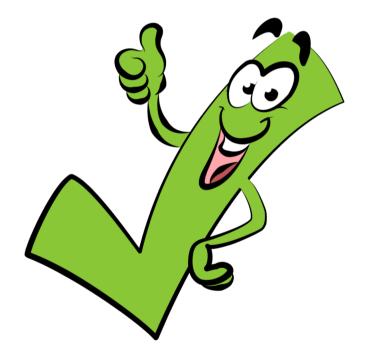
#### Challenges

- Limited to counters present in the GPU
  - Device dependent, newer devices may have more reportable counters
- Efficient capture, aggregation, and storage for large jobs
  - One job > 5,000 nodes
- Efficient capture, aggregation, and storage for large quantities of jobs
  - One job on each of 5,000 nodes
- Data Accessability
  - For Users
  - For Centre Reporting



### **Design – Satisfying Object #1 (Usage)**

- Start counting via Slurm prolog \_\_\_\_\_
- Stop counting via Slurm epilog -
- Selected Data
  - GPU seconds accumulated across all nodes
  - Maximum GPU seconds of a node
  - Maximum GPU memory of a node
  - Total GPU memory across all nodes

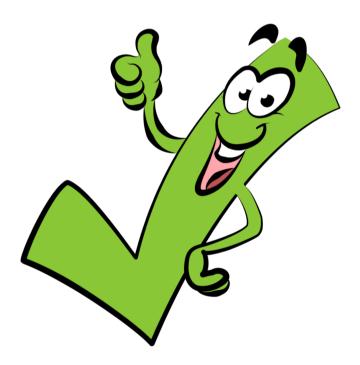


Difference is usage



### **Design - Satisfying Object #2 (Data Storage)**

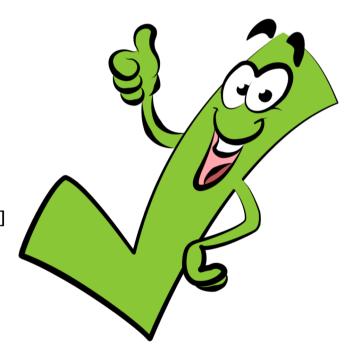
- Store data in Slurm job accounting record
  - Keeps all job data together, no separate database or utilities
  - Reuse an existing text field AdminComment
  - Use JSON format to store multiple pieces of data





#### **Design - Satisfying Object #3 (Data Availability)**

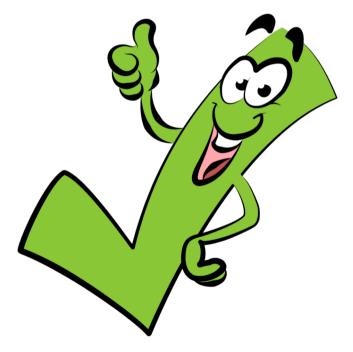
- Extractable with sacct
  - sacct —o AdminComment
- But data is in JSON format
  - LOTS of tools available
  - Selected ./jq for command-line parsing
    - https://stedolan.github.io/jq
  - Selected Jansson for compiled library
    - https://www.digip.org/jansson
    - Comes with CLE! /usr/lib64/libjansson.[a|so]





### **Design - Satisfying Object #4 (Reporting Capability)**

- Present the data to the users
  - Provide a Summary Report at the end of each batch job's stdout file
    - Limitation: only works when sbatch is used, acceptable
- Centre Reporting Requirements
  - Since data is in Slurm accounting, it is automatically available for report processing





#### **Implementation**

JavaScript Object Notation (JSON) format



#### **Adapting RUR**

- RUR utilizes a plugin architecture
  - gpustat\_stage.py
    - Minor fix to prevent gpusecs from being doubled
  - taskstats\_stage.py
    - Minor fix to remove the ALPS requirement
  - file\_output.py
    - Build JSON text
    - Write to Slurm accounting record using MySQL





#### **Batch Job Summary Report**

Batch Job Summary Report for Job "test1" (6802625) on daint Submit Eligible Start End Elapsed Timelimit 2018-04-12T06:58:40 2018-04-12T06:58:40 2018-04-12T06:58:41 2018-04-12T07:01:19 Energy Username Account Partition NNodes Basic Job Details csstaff debug 18.31K joules cardo qpusecs maxqpusecs **GPU Statistics** 146 17034117120 Scratch File System Files Ouota Scratch Inode Usage /scratch/snx3000 1000000



**Batch Job Lifetime** 

## **Early Results**

#### Customer Feedback

Dear CSCS

Since today I get Batch Job Summary Reports by default at the end of my jobs.

They are very useful. Thanks for enabling the feature. Well done.

Cheers





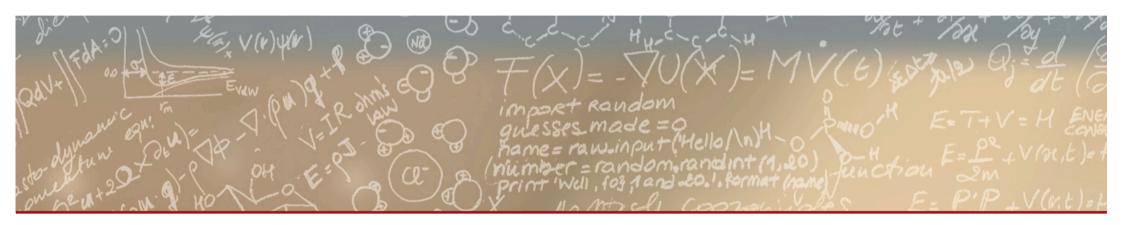
#### **Next Steps**

- Sufficient data now collected, need to define and produce "meaningful" reports
- Analyze the data
  - Understand how to interpret it
  - Identify trends and indicators
- Evaluate if other data elements could be included
  - Solution is very flexible
- Evaluate independence from RUR
  - Become system independent









# Grazie per la vostra attenzione! Thank-You for your attention!