



# Slurm

## Recent Releases and Roadmap

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# Version 17.11

- Released November 2017
- Federated Clusters
- Heterogeneous Jobs
- Billing TRES

# Version 17.11



- Federation
  - Scale out by scheduling multiple clusters as one
  - Submit and schedule jobs on multiple clusters
  - Unified views and jobid's
  - Established through a central slurmdbd
  - Managed with sacctmgr command

# Federation Capabilities



- **Job Distribution**
  - Jobs distributed across federation
  - Unique job IDs
- **Unified Views**
  - Appear as one cluster
- **Easy Administration**
  - Add/remove clusters to/from the federation with database commands

# Unified Views

- Unified views provided with --federation command line option
  - Made default with FederationParameters=fed\_display slurm.conf option
  - squeue, sinfo, sacct, sreport, sview etc.
  - --local, --clusters/-M options override federated view

```
$ export
SQUEUE_FORMAT2=jobarrayid:8,cluster:.8,statecompact:.4,origin:.8,siblingsviable:.16,siblingsactive:.16,timeu
sed:.8,numnodes:.6,nodelist:.12,reason:.15
$ squeue
```

JOBID	CLUSTER	ST	ORIGIN	VIABLE_SIBLINGS	ACTIVE_SIBLINGS	TIME	NODES	NODELIST	REASON
20132665	fed1	PD	fed3	fed1, fed3	fed1, fed3	0:00	5		Priority
67109269	fed1	PD	fed1	fed1, fed2, fed3	fed1, fed2, fed3	0:00	5		Resources
13421784	fed1	PD	fed2	fed1, fed2, fed3	fed1, fed2, fed3	0:00	5		Priority
20132665	fed3	R	fed3	fed1, fed3	fed3	2:44	5	fed3_[6-10]	None
13421784	fed3	R	fed2	fed1, fed2, fed3	fed3	2:47	5	fed3_[1-5]	None
20132665	fed2	R	fed3	fed2	fed2	2:50	5	fed2_[1-5]	None
67109268	fed2	R	fed1	fed1, fed2, fed3	fed2	2:50	5	fed2_[6-10]	None
13421783	fed1	R	fed2	fed1	fed1	2:54	5	fed1_[6-10]	None
67109267	fed1	R	fed1	fed1, fed2, fed3	fed1	2:57	5	fed1_[1-5]	None

# Design Goals



- **Performance**

- Little to no reduction in throughput of each cluster, performance scales with cluster count

- **Scalability**

- No reduction in scalability of individual clusters

- **Ease of use**

- Unified enterprise-wide view, minimize change in user interface

- **Stability**

- No change in behavior for clusters not explicitly placed into a federation

# Configuration



- A cluster can only be part of one federation at a time
- Jobs can't span clusters

# Persistent Connections



- Clusters talk to each other over persistent connections
  - Reduces communication overhead -- only authenticate once
  - Broken connections detected immediately and established when needed
  - Controller and SlurmDBD use the same code



# Job Submission

- sbatch, salloc, srun supported
- Jobs submitted to local cluster
- Sibling jobs submitted to all “viable” clusters
  - viable == all clusters ||
  - `--clusters=<clusters> & --cluster_constraint=<features>`
- Job stays on the local cluster -- even if not viable -- to coordinate and route requests to/from sibling clusters
  - Job starts, updates, cancellations

# Scheduling



- Federated jobs contain the locations of all “sibling” jobs
- Each cluster independently schedules each sibling job
- Coordinates with “origin” cluster to start job
  - The origin cluster is determined from the job id
  - Prevents multiple jobs from being started at the same time
  - Policies in place to handle if origin cluster fails
- Once sibling job is started, origin cluster revokes remaining siblings jobs
- Batch jobs can be requeued to federation

# Heterogenous Jobs



- Join resource allocation requests into a single job.
- As an example, this makes it easy to allocate a job with 10 Haswell nodes and 1000 KNL nodes.
  - Currently, this is difficult to accomplish, and requires careful manipulation of --constraint and CPU count calculation.

# Submitting Heterogeneous Jobs

- Multiple independent job specifications identified in command line using “:” separator
- The job specifications are sent to slurmctld daemon as a list in a single RPC
- The entire request is validated and accepted or rejected
- Response is also a list of data (e.g. job IDs)

```
$ salloc -n1 -C haswell : -n256 -C knl bash
```

# Heterogeneous Batch Jobs

- Job components specified using “:” command line separator OR
- Use “#SBATCH” options in script separating components using “#SBATCH packjob”
- Script runs on first component specified

```
$ echo my.bash
#!/bin/bash
#SBATCH -n1 -C haswell
#SBATCH packjob
#SBATCH -n256 -C knl
...
$ sbatch my.bash
```

# Billing TRES

- New “billing” TRES
  - On by default -- AccountingStorageTRES
  - Enforce limits on usage calculated from partition’s TRESBillingWeights
  - Use existing limits (GrpTRESMins, GrpTRESRunMins, GrpTRES, MaxTRESMins, MaxTRES, etc.)
  - Usage seen with scontrol show jobs, sacct, sreport.

# Version 18.08



- Release scheduled for August 2018
- Google Cloud support (integration scripts provided)
- Support for MPI jobs that span heterogeneous job allocations
- Support for multiple backup slurmctlds
- Improvements to KNL scheduling and CPU binding
- Cray
  - Manage persistent DataWarp allocations without allocating compute nodes. (“--nodes=0”)
  - “scontrol show dwstat” - report output from ‘dwstat’ command

# and Beyond!

- `cons_tres`
  - First step in replacing `cons_res`
  - Enable Generic Resources (GRES) to be scheduled backfilled just like CPUs
    - Focus for first release will be for improved GPU scheduling
  - Job commands will be updated with new options



# Questions

